

Towards Full Cognitive Autonomy in Technical Systems

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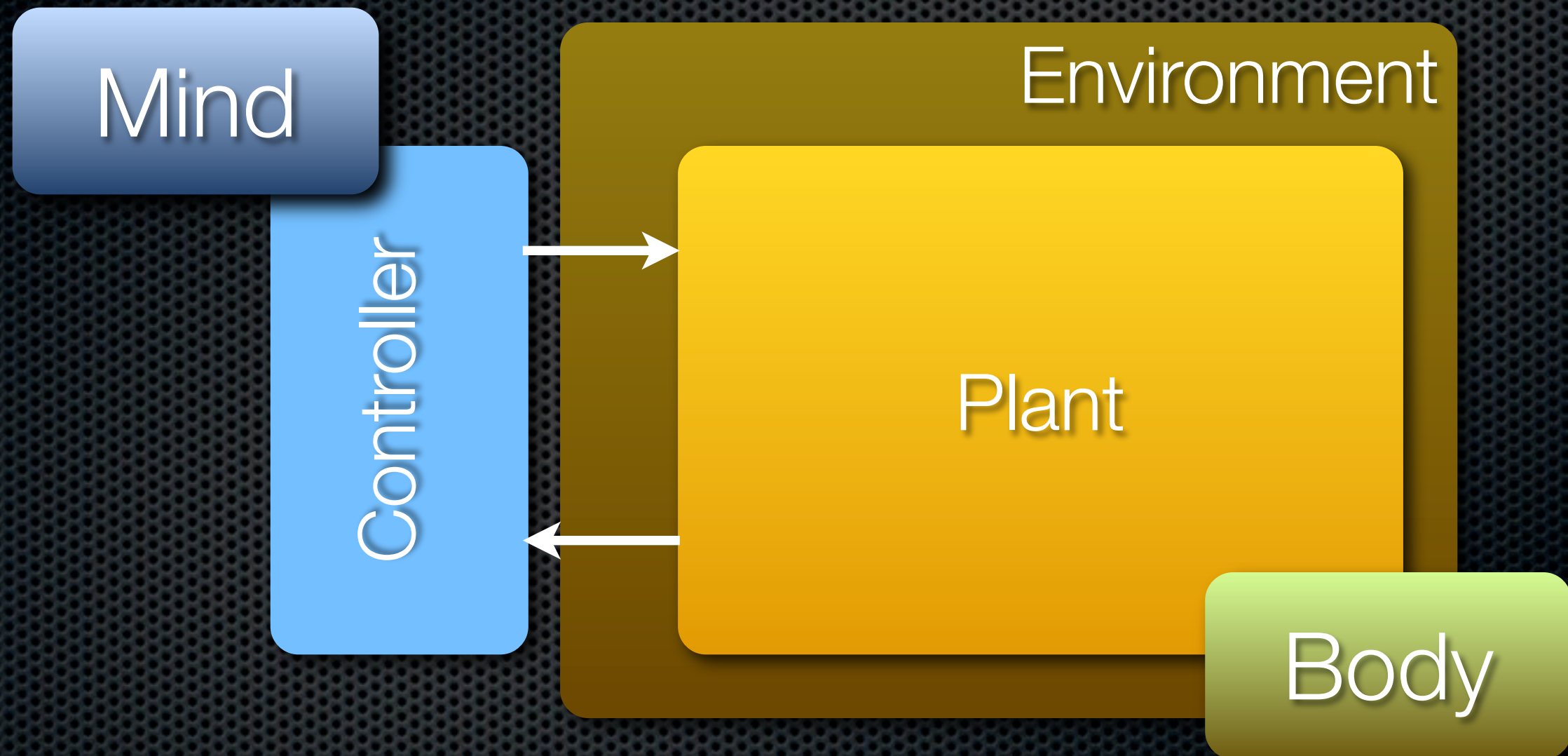
Two up-front issues

- ✦ Say thanks
- ✦ Apologise
 - ✦ Topic: **Self-awareness and self-consciousness**
 - ✦ *“A fuzzy topic which sprouts into cognitive psychology, neuroscience and philosophy.”*
 - ✦ I feel myself more **incompetent** than **expert**.

A bit of context

ICT in control systems

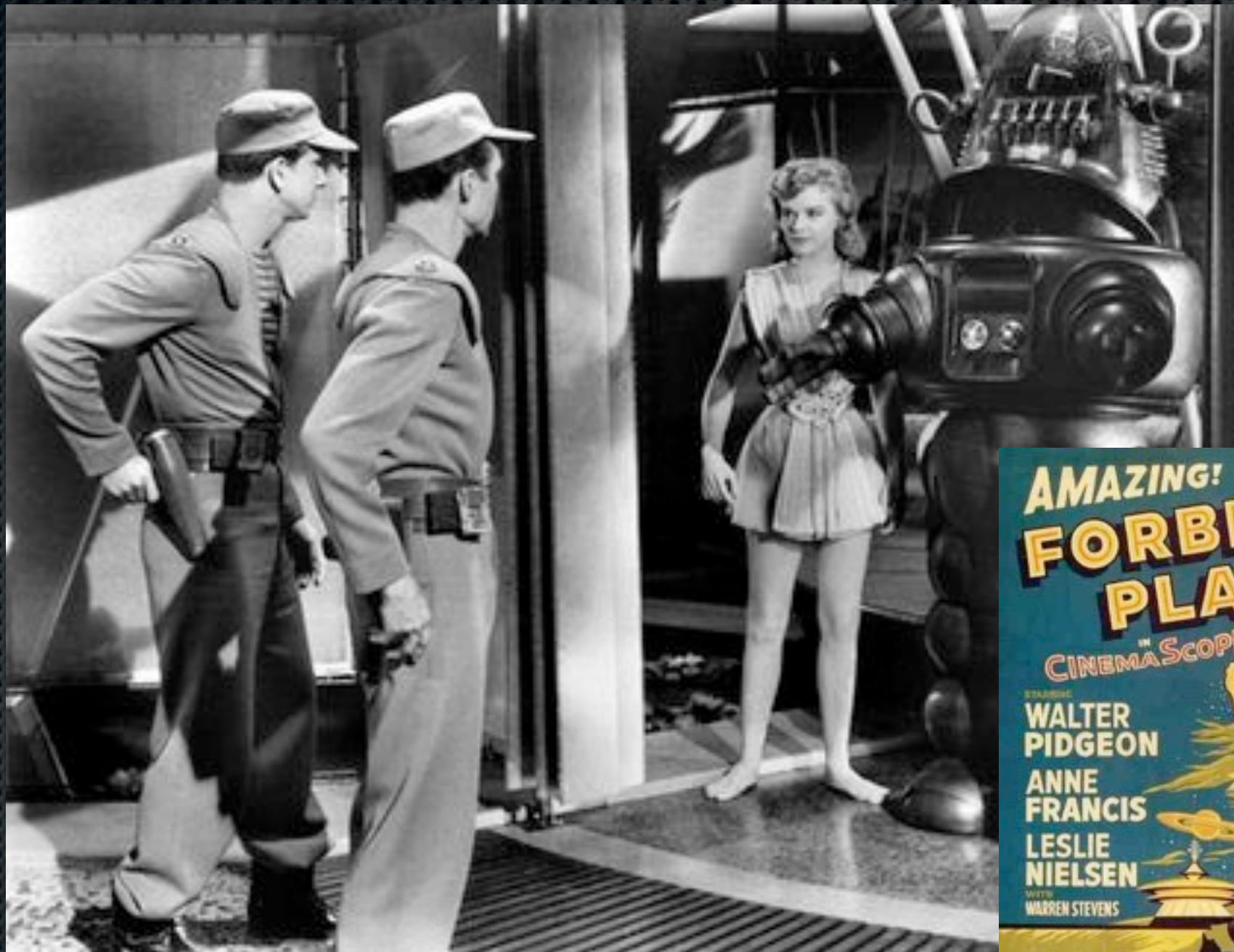
Control Engineering



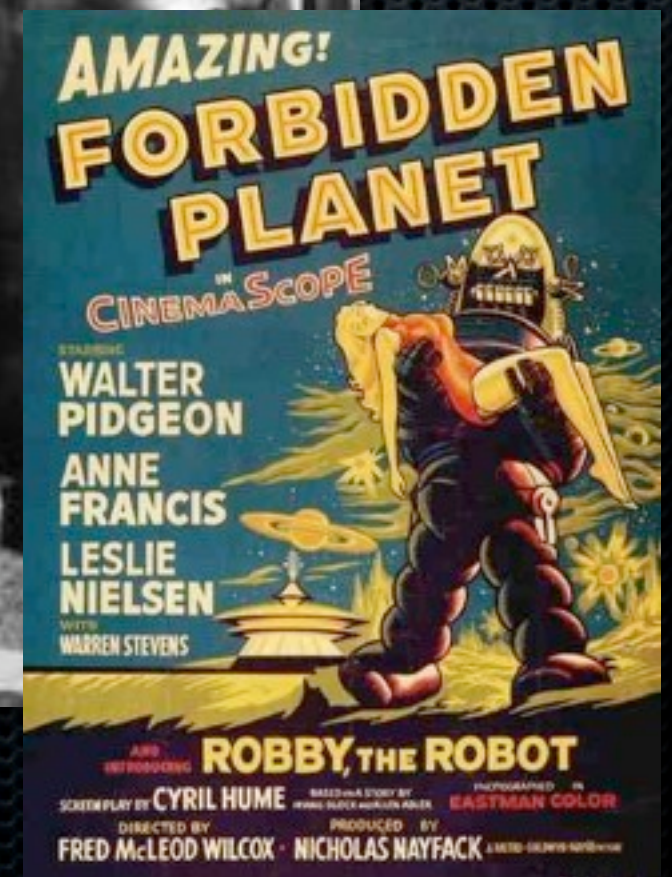
From dreams ...

Forbidden Planet

Robbie

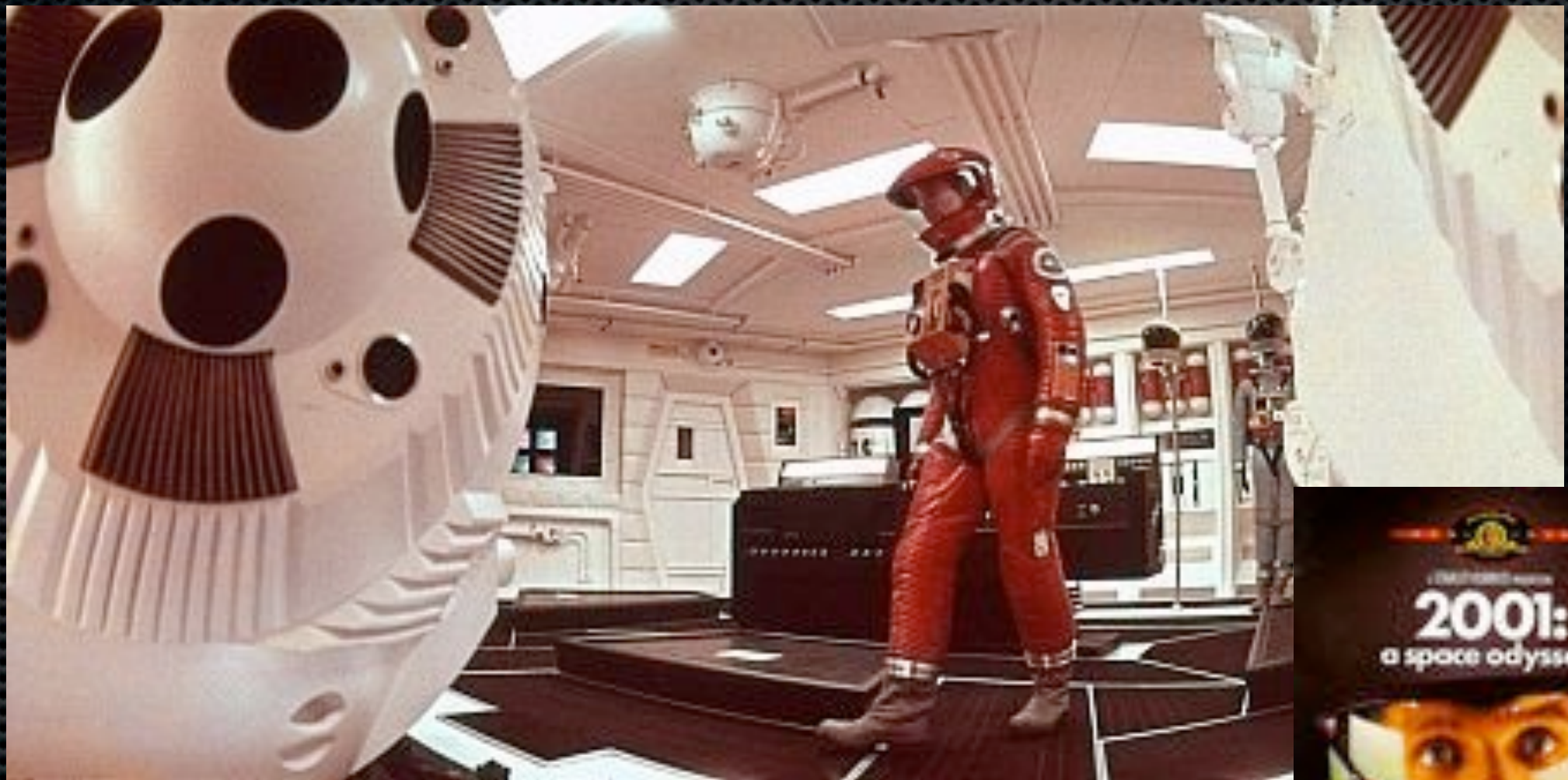


(1956)



2001: A Space Odyssey

HAL

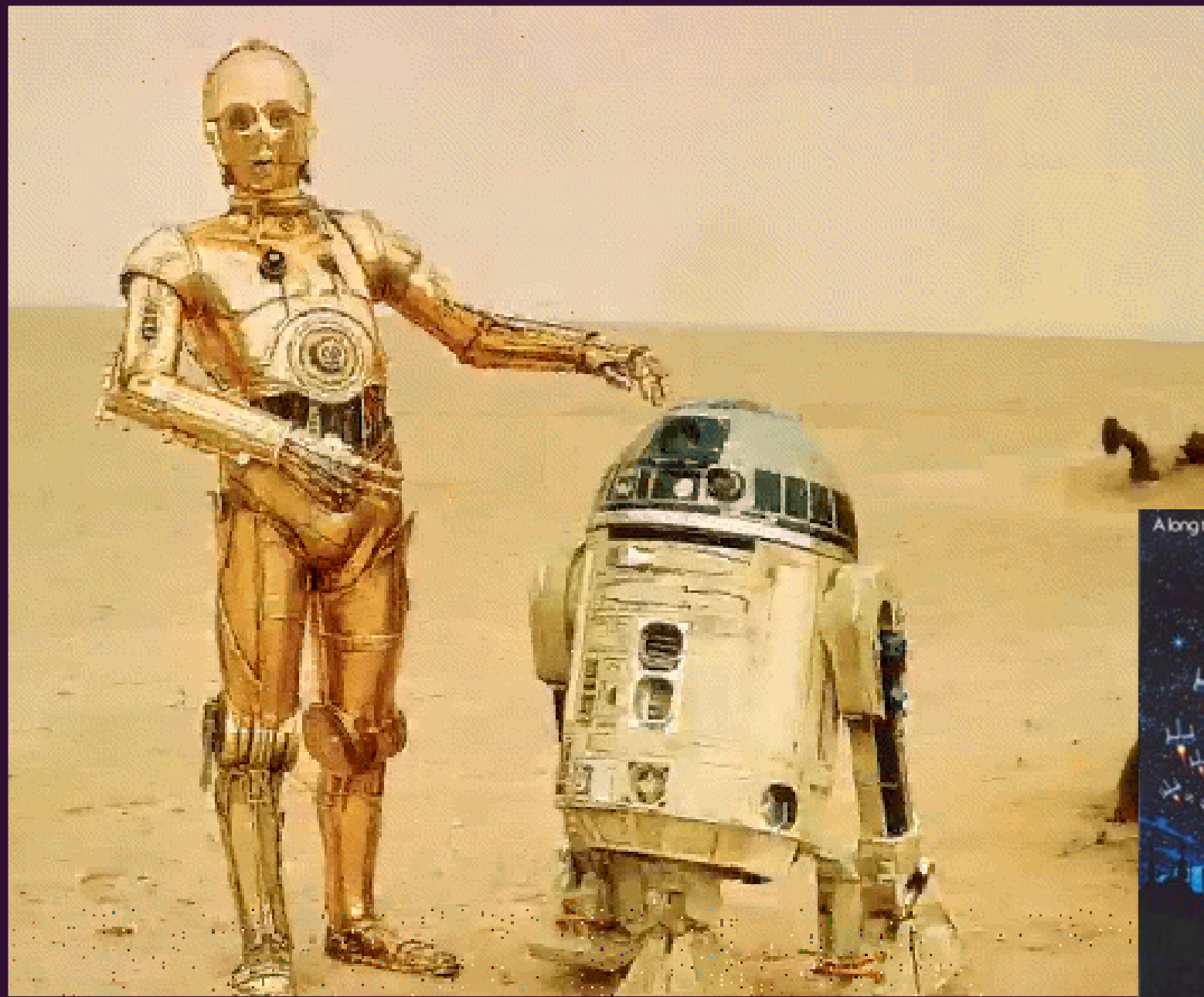


(1968)

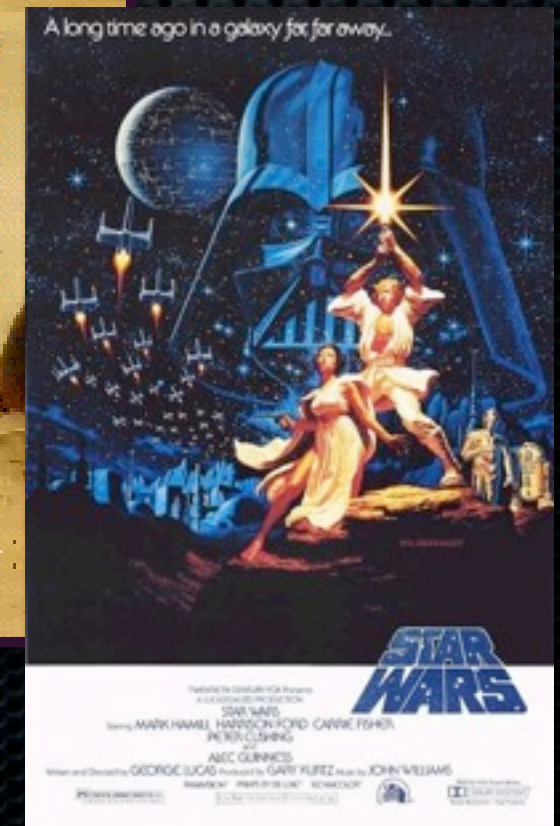


Star Wars

C3PO
R2D2

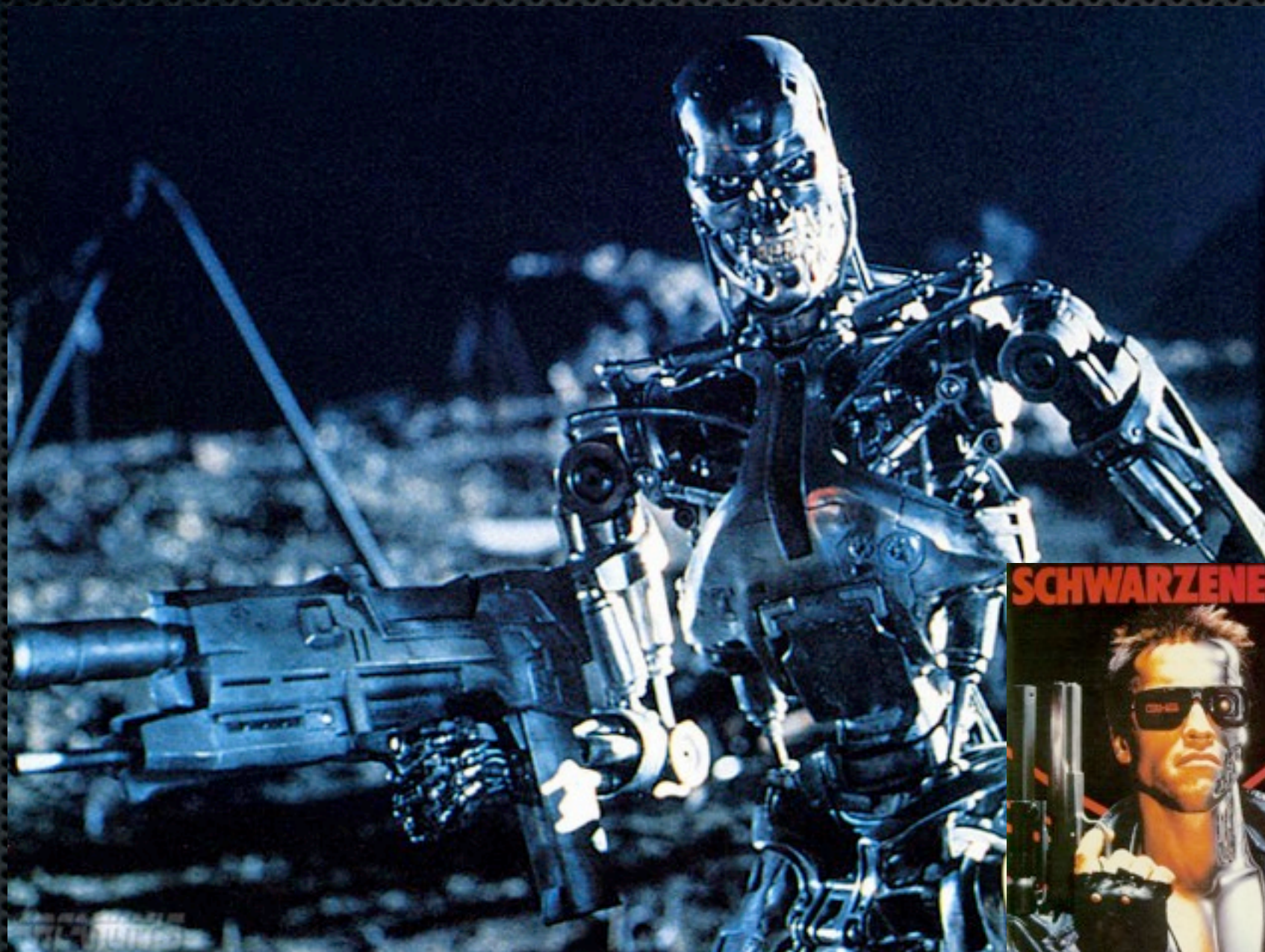


(1977)



Terminator

T800



(1984)



I Robot

Sonny



(2004)



... to realities

Industrial Robots



Automatic Planes



Chemical Plants



Distribution Grids



Computerised cars



Mars Rovers



Control ... for what ?



Pieces in a controlled system

- ✦ The **Plant**

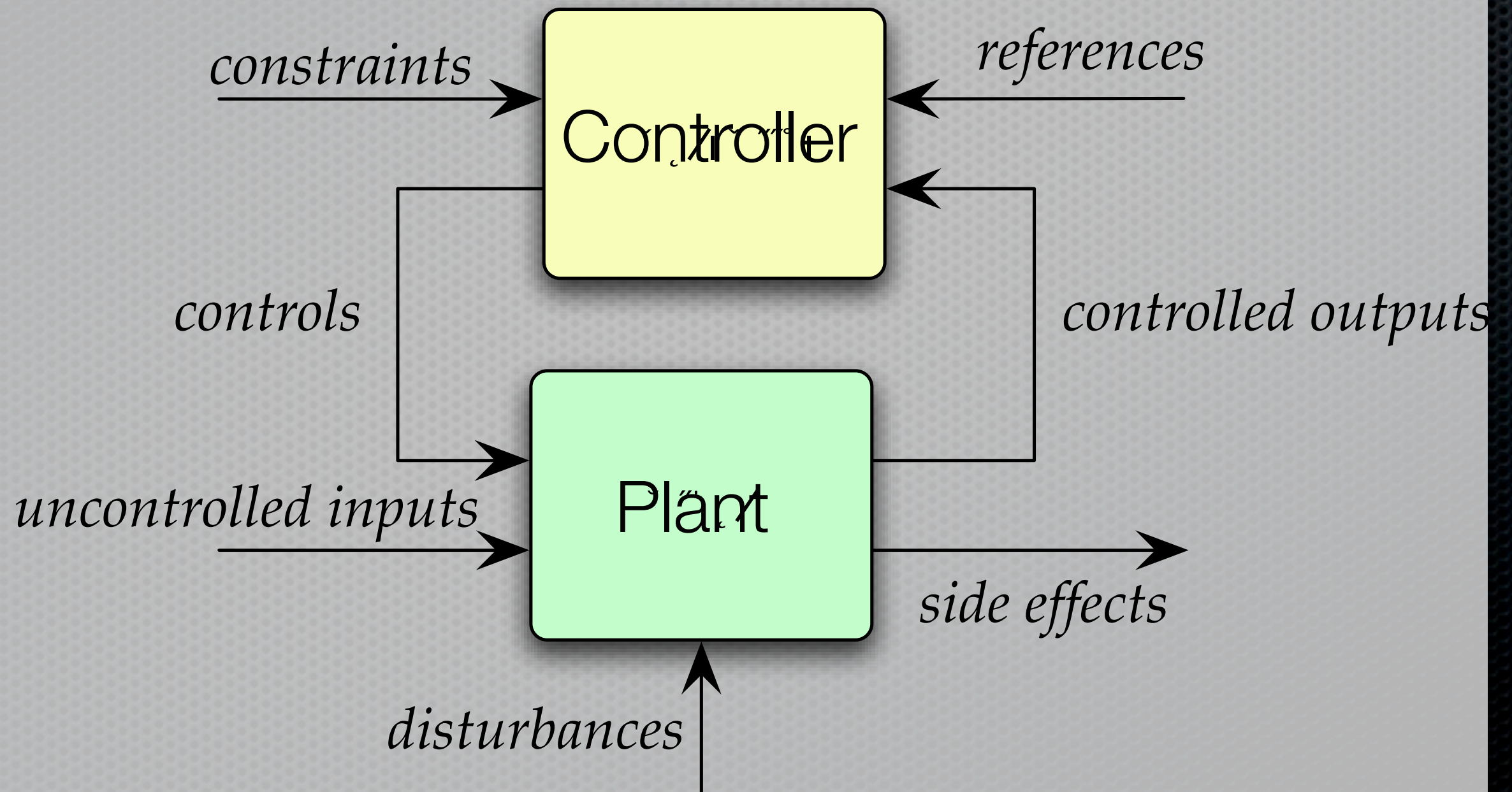
- ✦ The system that performs the task we're interested in
 - ✦ A plane, a chemical reactor, a router, etc.

- ✦ The **Environment**

- ✦ The **Controller**

- ✦ The system that forces the plant to follow desirable trajectories
 - ✦ The FCS, the PID, etc.

Control ... for what ?



Control engineering process

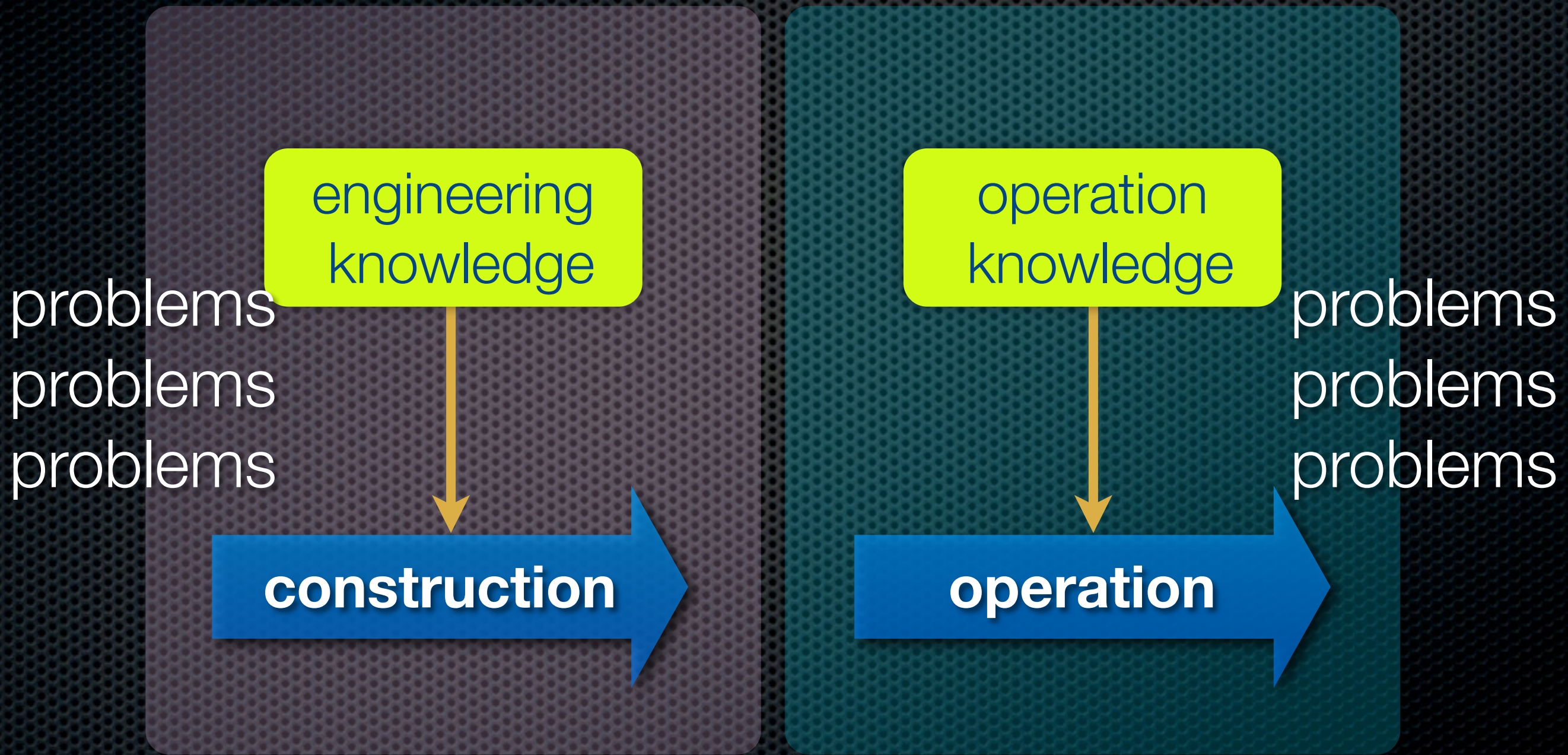
1. **Specify** desired plant behaviour
2. **Model** body and environment
3. **Design** controller
4. **Build** (normally using ICT)
5. **Deploy**
6. **Tune** (continuously !)
7. **Exploit**
8. **Decommission** when obsolete

Two classes of problems

- ✦ **Run-time** problems
 - ✦ What shall the controller do to handle disturbances?
- ✦ **Construction-time** problems
 - ✦ How to design and build such controller?



Two knowledge batteries



The basic desideratum is achieving

Robust autonomy

Make a system able to **solve its own problems**

Self-X

Self-Control

Controllers that Control Themselves

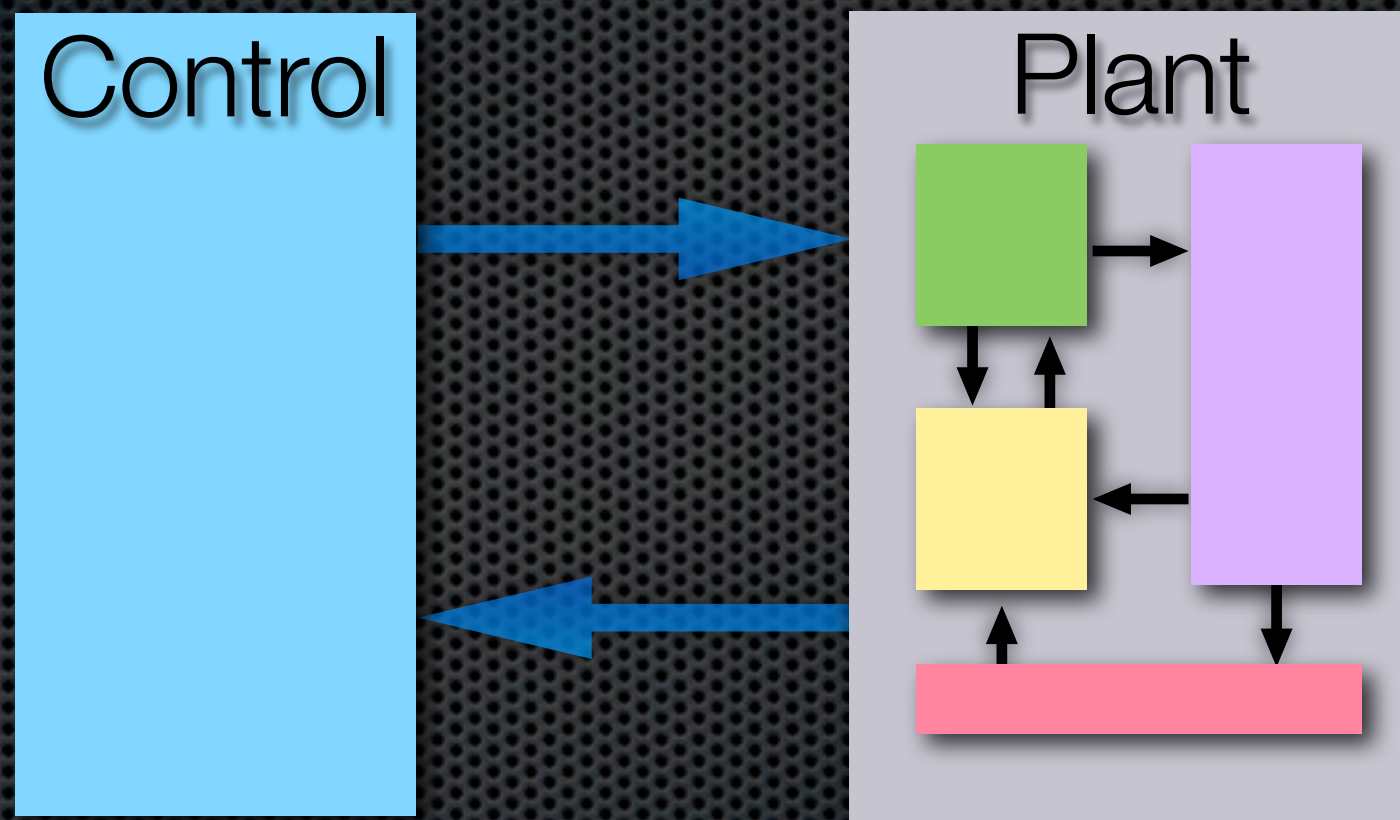
Increasing resilience

- ✦ Make **better** things (problem avoidance)
- ✦ Make **robust** things (problem tolerance)
 - ✦ Passive (Masking)
 - ✦ Transparent, fast, cost, deteriorating
 - ✦ Active (Compensating)
 - ✦ Cheaper, flexible, overhead, adaptable
- ✦ Controllers do **also suffer faults**, errors and failures

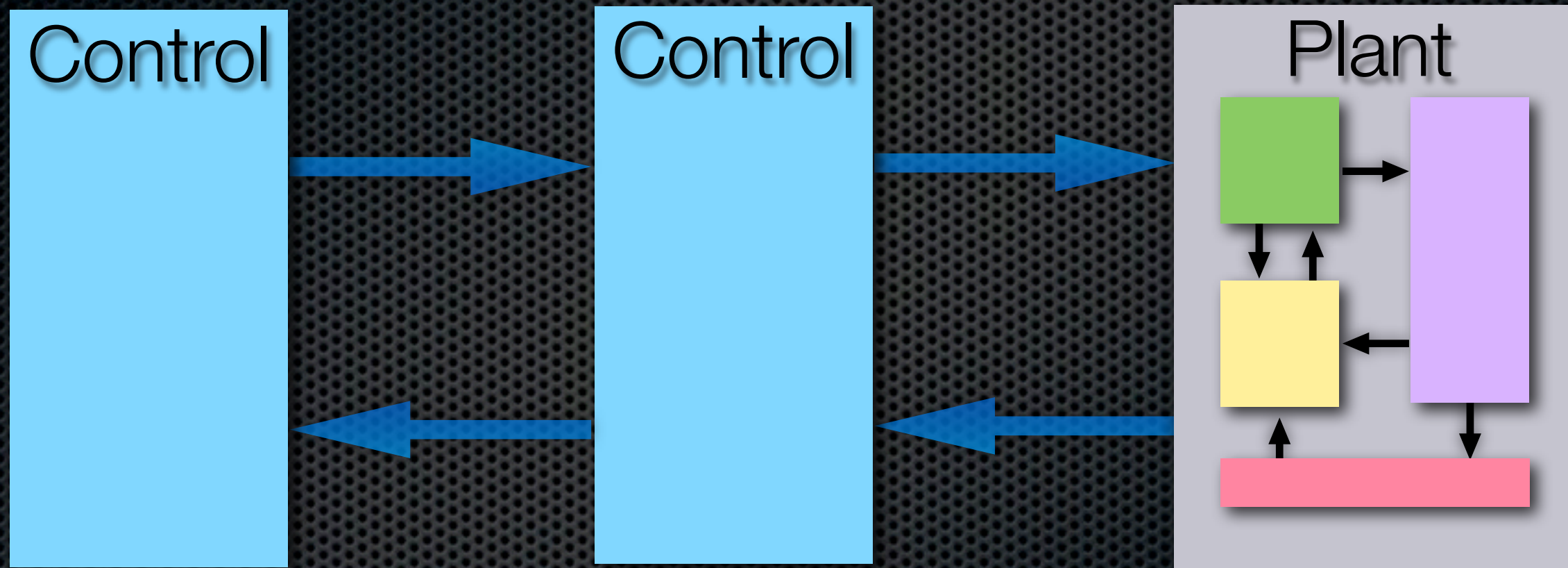
Controller resilience

- ✦ One way: Make passive-robust controllers
- ✦ Other way: Control the controller
 - ✦ Monitor, diagnose, modify the controller
- ✦ Second level controllers
 - ✦ Nested controllers
 - ✦ Adaptive controllers
 - ✦ Redundant fault-tolerant controllers
 - ✦ ... **conscious** controllers?

Control a plant

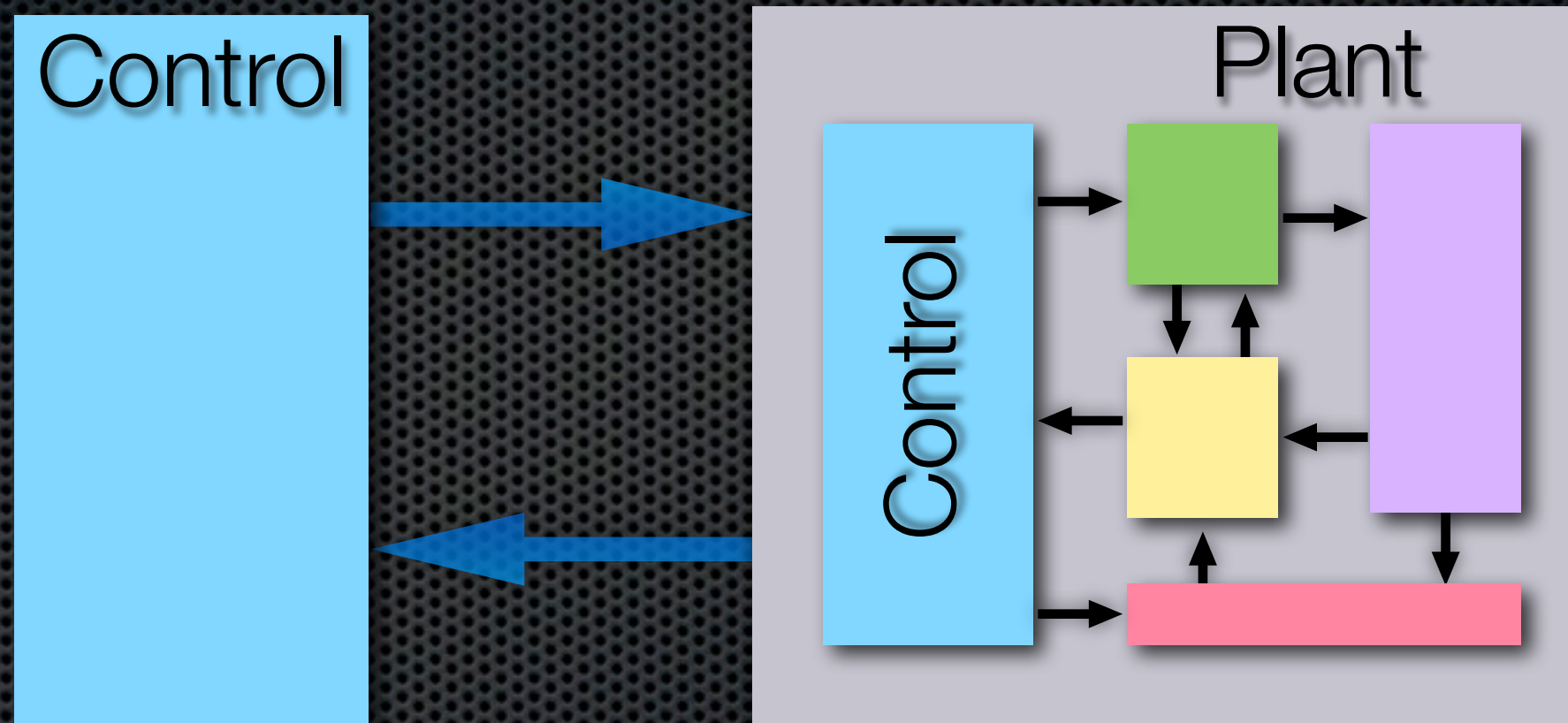


Control a controller ?



Metacognition?
Metacontrol?

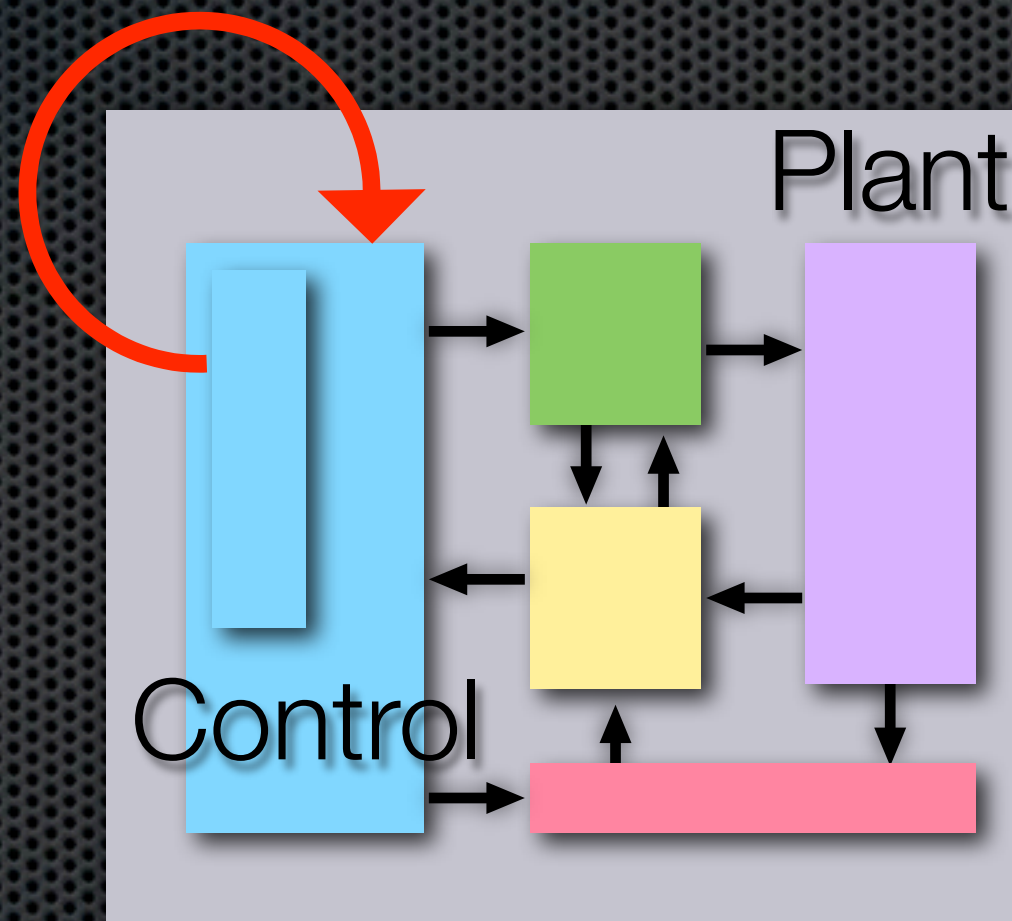
Control a controlled plant



A controlled plant is just **another kind** of plant

The key step

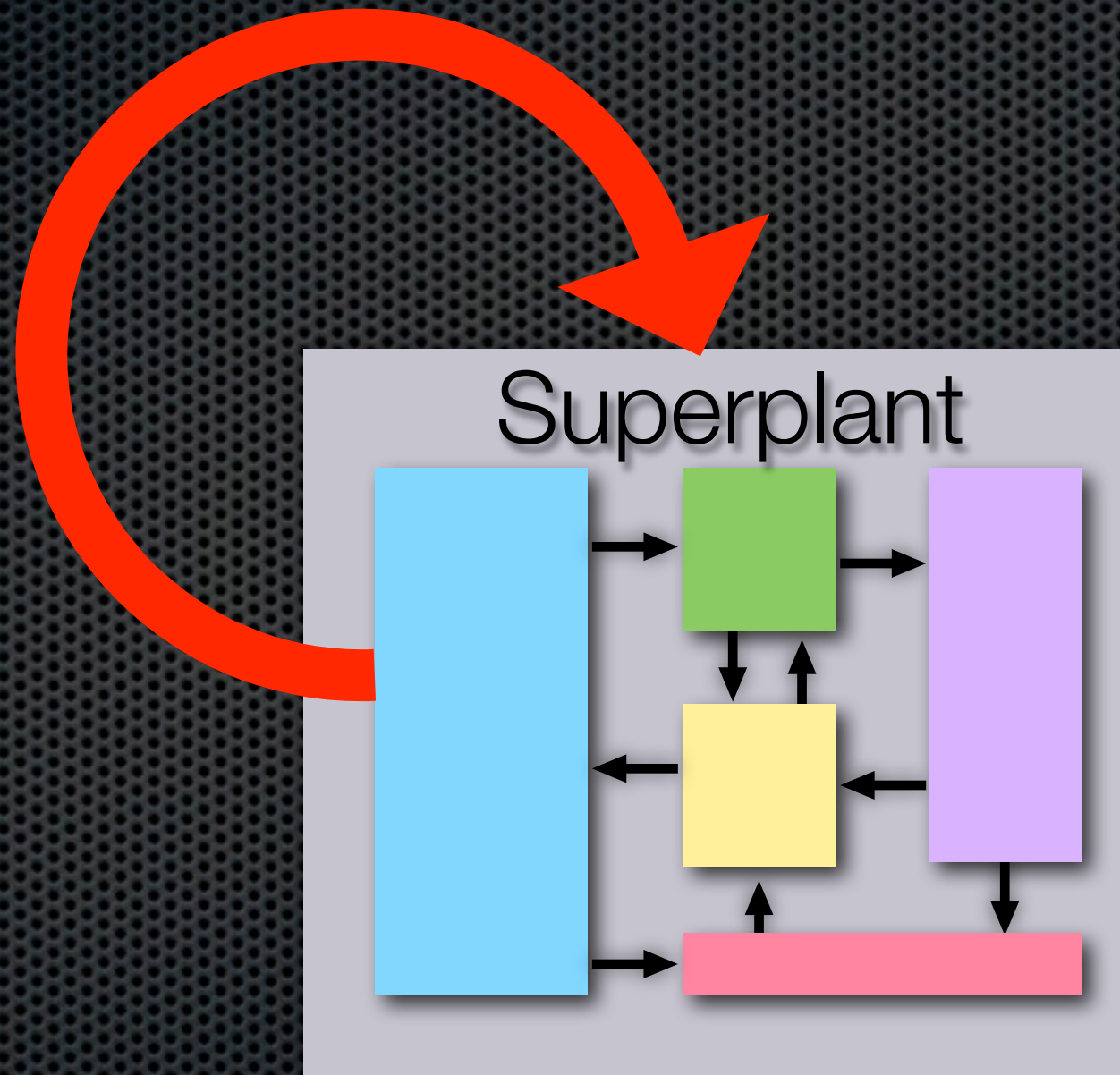
Self-loop



A way of bounding recursion in metacontrol

The key step

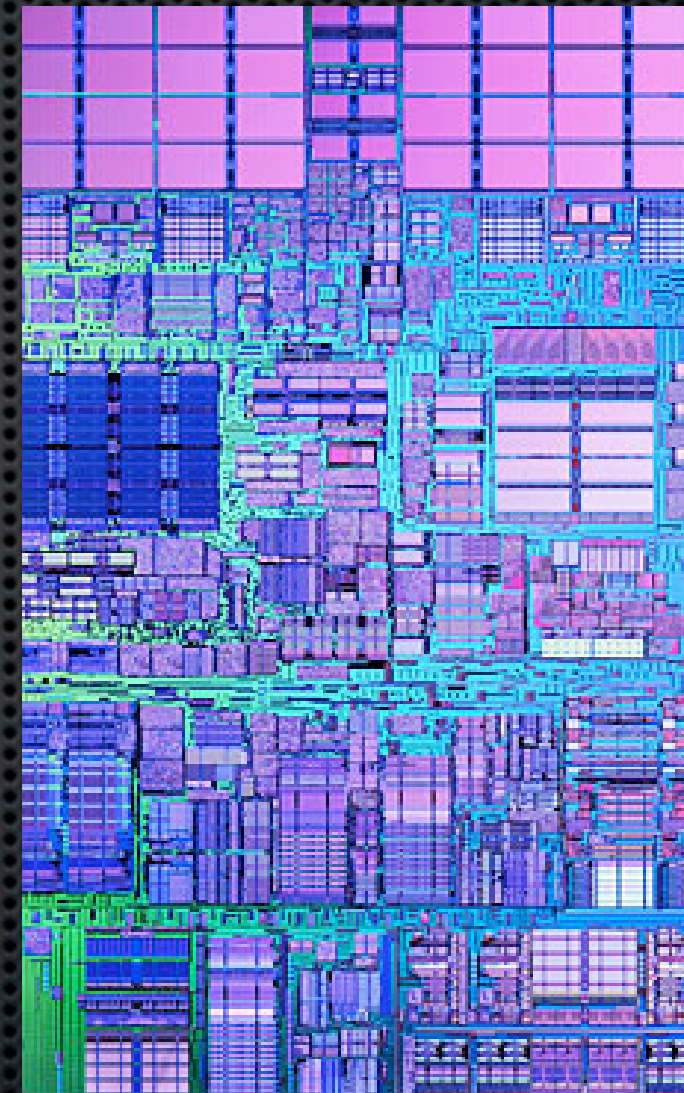
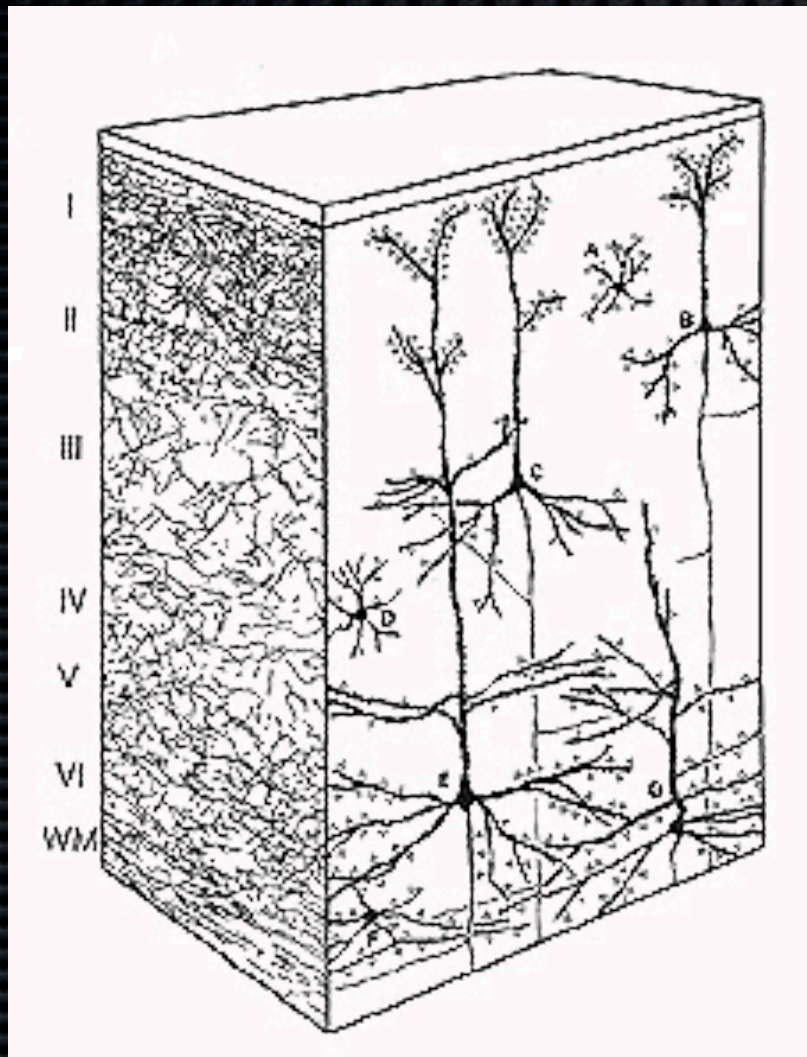
Self-loop



Where to look for solutions?

Cognitive science, neuroscience, etc.

Brain-inspired systems

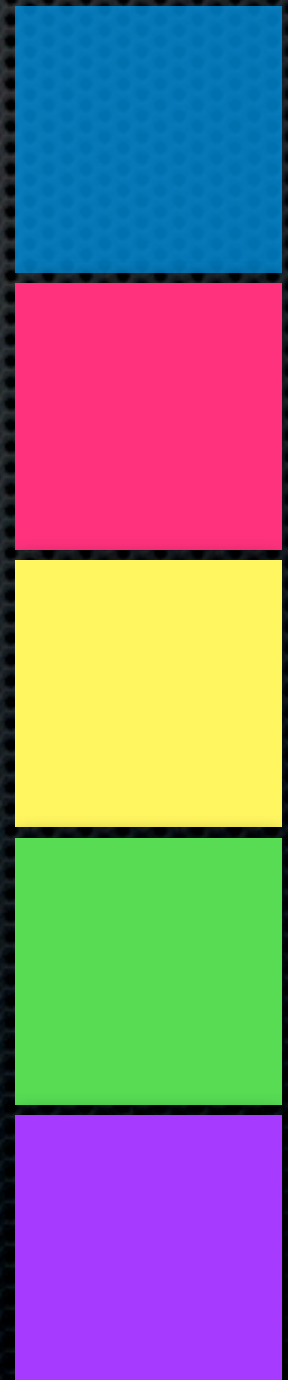


Accidental

Intentional

Consciousness ?

- ✦ Measuring the **world**
 - ✦ Access consciousness
- ✦ Experiencing the **world**
 - ✦ Phenomenology (feeling qualia)
- ✦ Experiencing the **self**
- ✦ Knowing **others'** minds



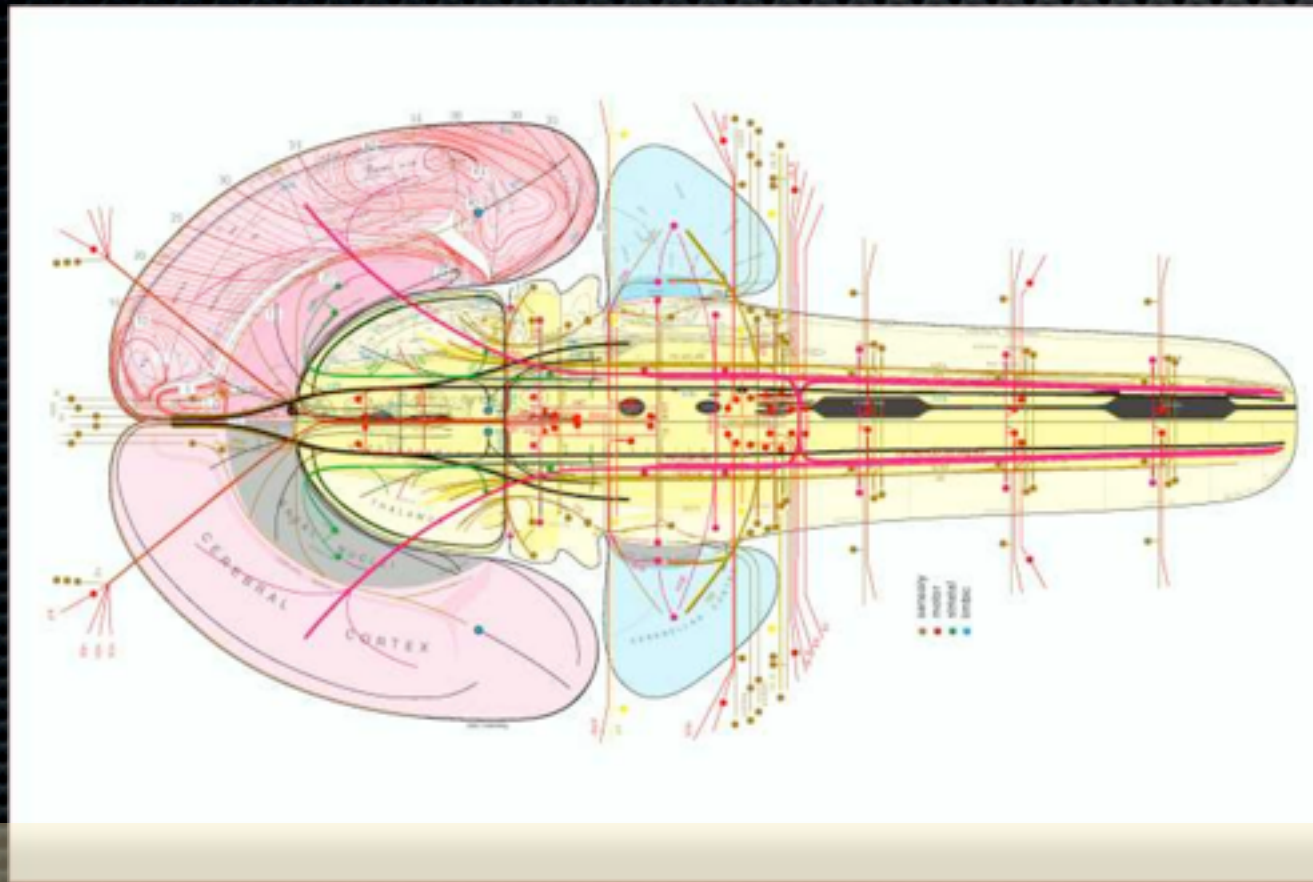
Some BIG problems

- ✦ Too many scattered foci on **biological self-awareness**
 - ✦ Psychology
 - ✦ Neuroscience
 - ✦ Philosophy
 - ✦ Anthropology
 - ✦ ...
- ✦ Cognitive science **does not have a clear grasp** of the issue of consciousness;
- ✦ Less of its brain architecture

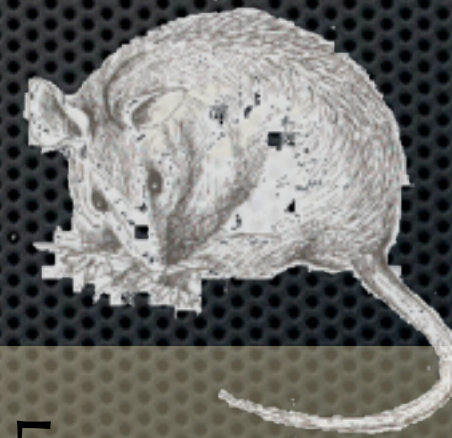
Cognitive
Science



Looking at brains



Rat brain



1

3×10^2

10^5

10^{10}

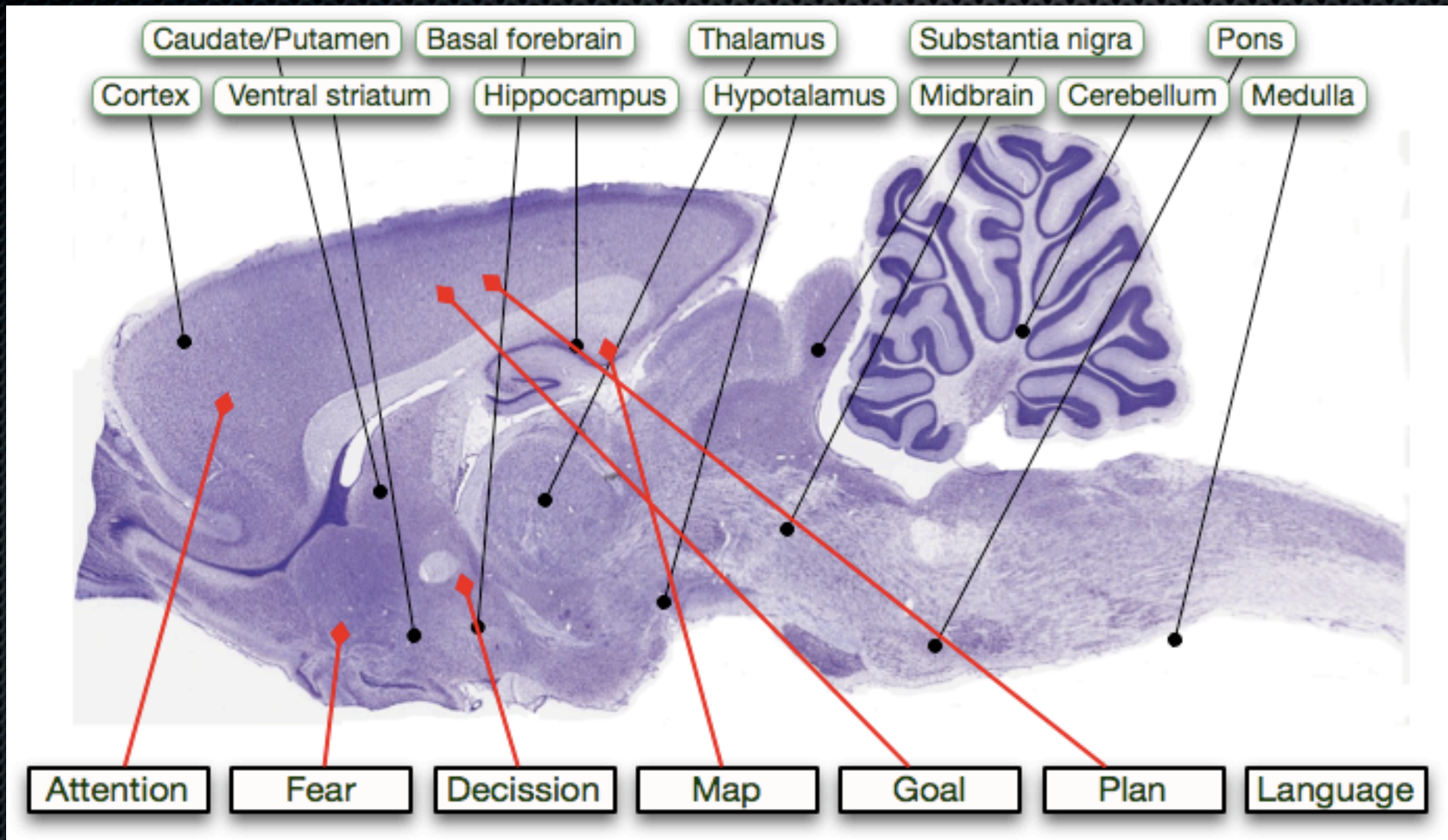
E. Coli

C. Elegans

D. Melanogaster

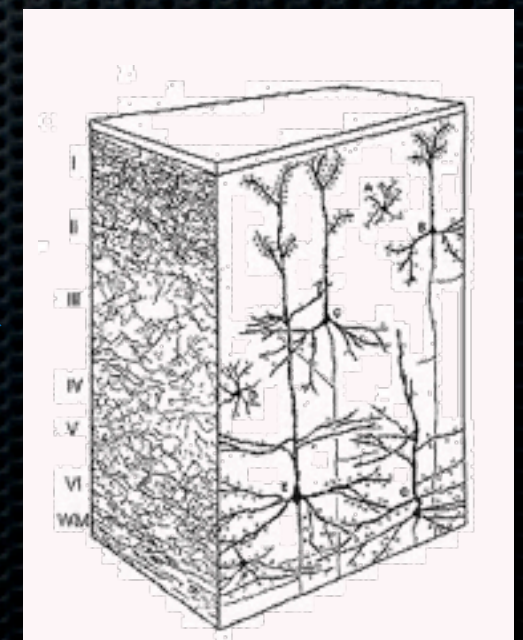
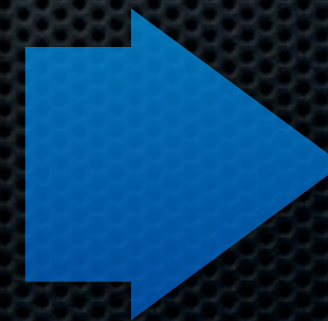
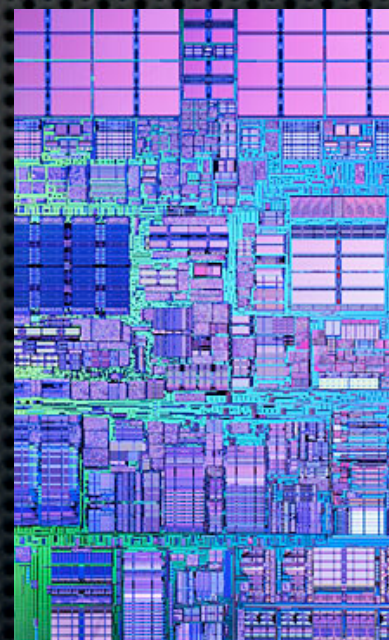
H. Sapiens

Function vs. structure



The other way round

- ✦ It seems that bio-inspiration is yet far from providing solid insights into the **architecture of self**
- ✦ At least to the level of resilience required by technical systems (esp. safe-critical ones)
- ✦ My impression is that what will happen is that self-aware **ICT will illuminate** cognitive science concerning these issues



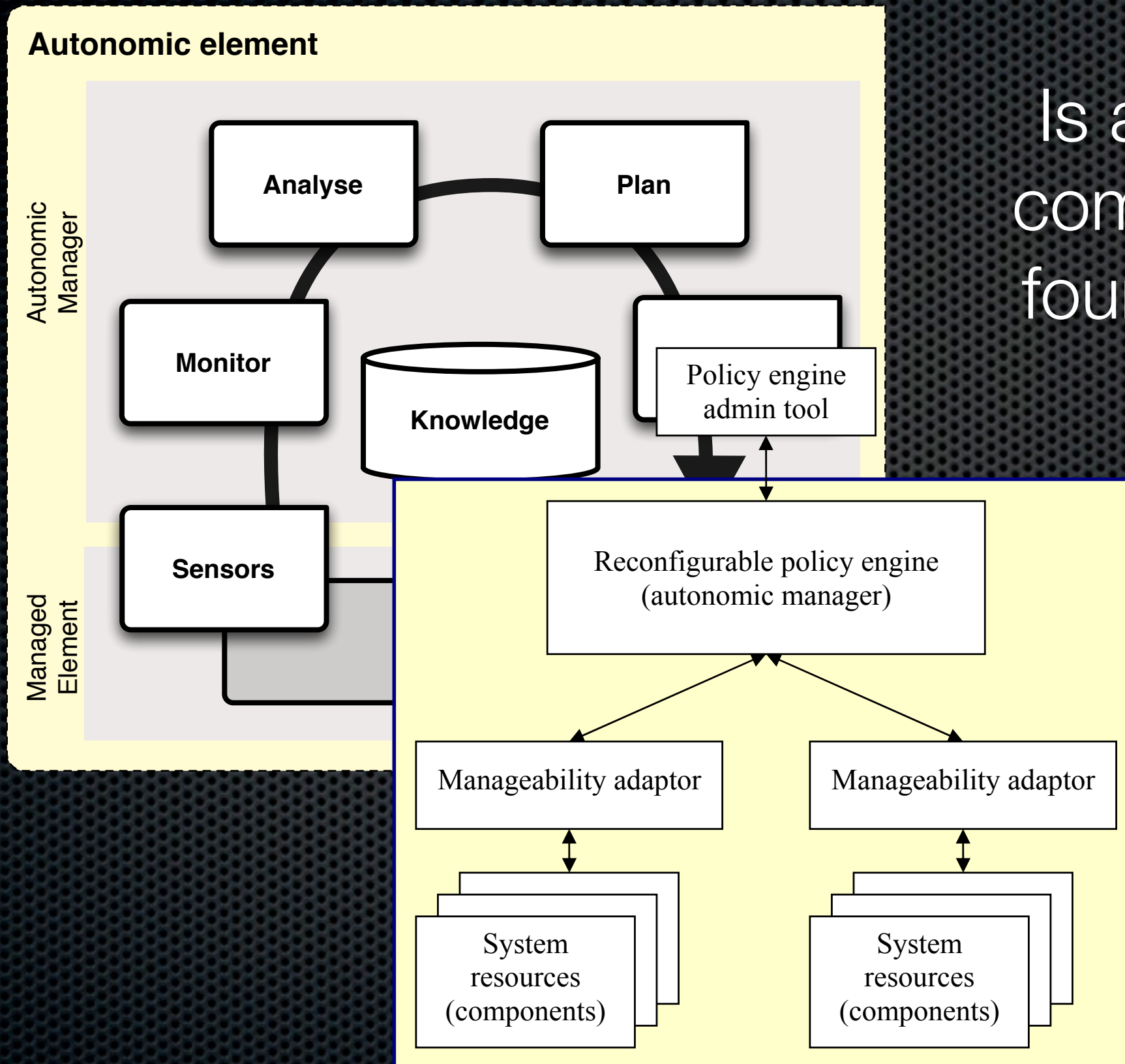
Fundamentals for Self

Basic cognitive patterns for self-awareness

An Approach to “Self”

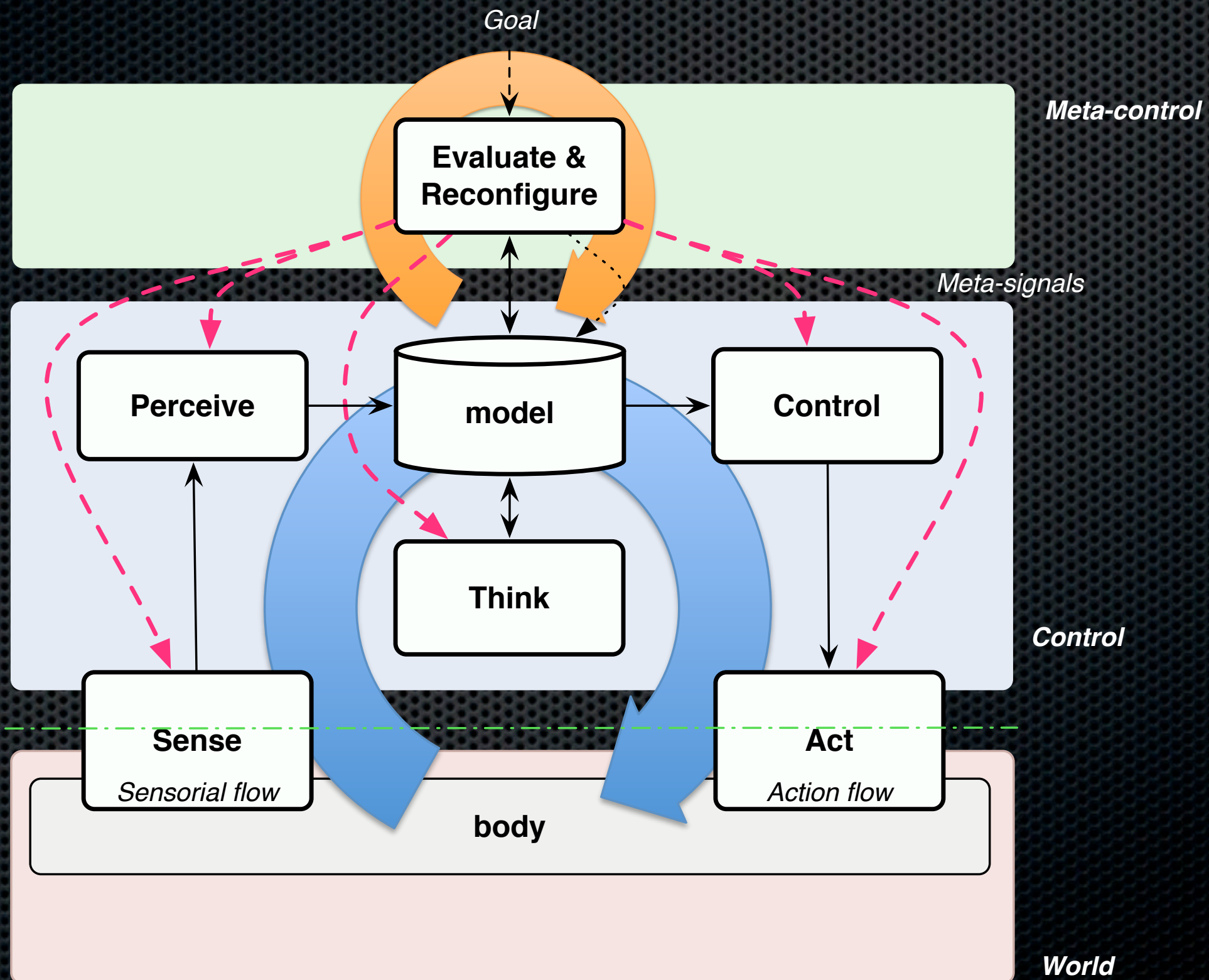
- ✦ Enhance the control capabilities -robustness- of autonomous agents by means of exploitation of self representations (both in perception and action)
- ✦ Sophisticated cognitive competences -self-consciousness- shall emerge from a generalisation and integration of metacontrol mechanisms

Autonomic computing



Is autonomic computing the foundation for self-X?

A general epistemic pattern ?



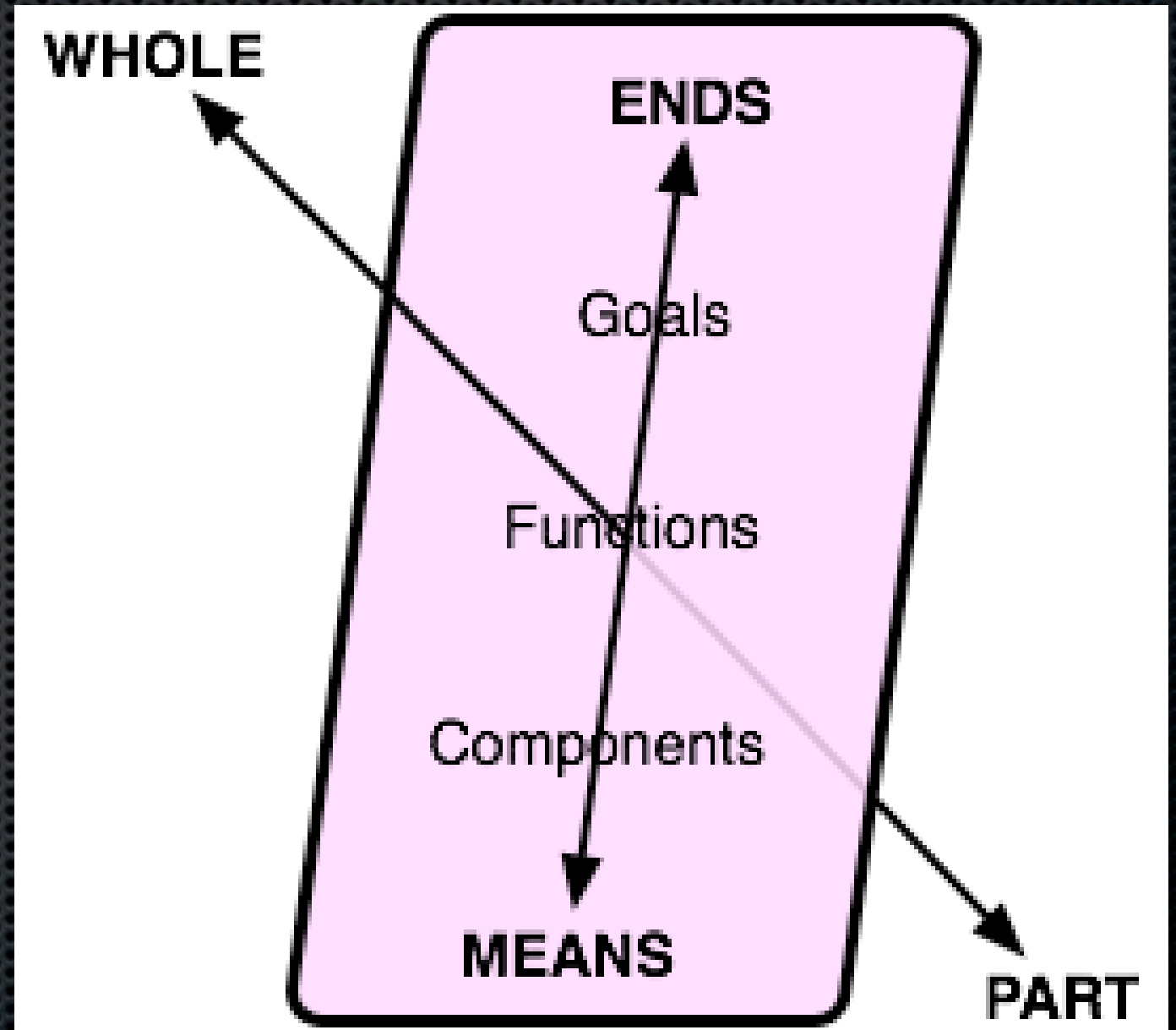
Structure and Function

- ✦ Focus on **function** instead of **structure**
- ✦ *“an object with a set of goals, in a well defined environment, exerts an activity (function) and at the same time experiences how its internal structure evolves through time keeping its identity”.*
[Le Moigne]

The Concept of “Function”

“Some define function to be equivalent to behavior whereas others ... define functions as purely intentional concepts”
[Lind 1994]

Dual **Causal / Intentional**
viewpoints on function



The core objective

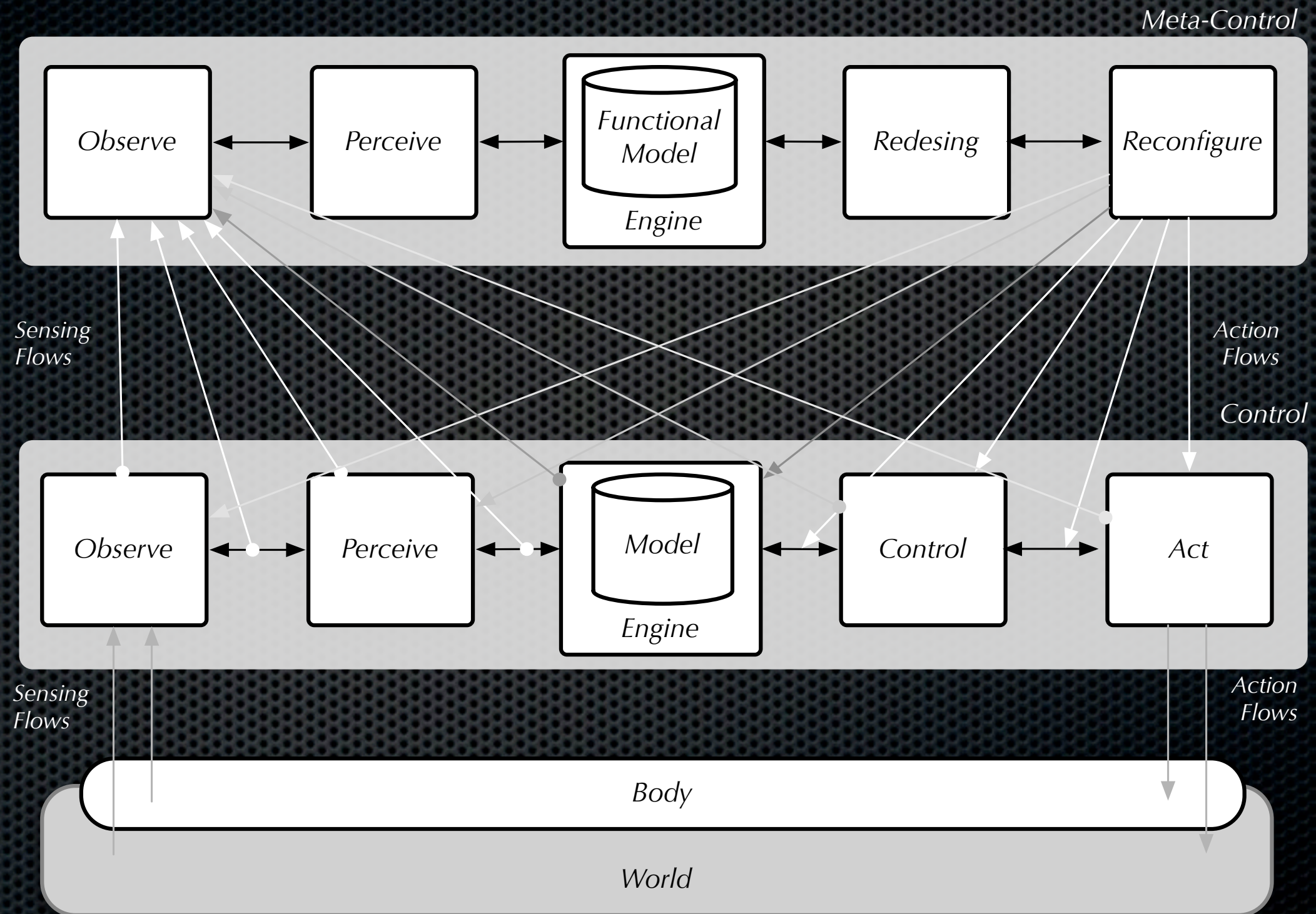
- The core objective of self-aware systems must be the provision of:

Functional robustness
in the intentional sense

The vision

- ✦ The vision is that:
 - ✦ Model-based perception of functional state + Model-based action on functional state
- ✦ Can render a system that can be
 - **Self-aware** (using a model of self in self- perception)
 - **Robust** (based on world/self model integrated use)
 - **Autopoietic** (using the self-model in a model-driven run-time synthesis)

Cognitive functional metacontrol



Consciousness as function

- ✦ Control mechanisms organise into hierarchies/heterarchies of functional assemblies
- ✦ Layering happens: e.g. Reflexes-Drives-Instincts-Cognitions
- ✦ Metacontrollers (functionally) perceive and (functionally) organise assemblies to maximise value expectancy (the core of emotion understanding)
- ✦ (Emotional) metacontrol mechanisms scale up to consciousness

Principles

Model-based cognition: A cognitive system exploits models of other systems in their interaction with them.

Model isomorphism. An embodied, situated, cognitive system is as good performer as its models are.

Anticipatory behavior. Maximal timely performance is achieved using predictive models.

Principles

Unified cognitive action generation. Generate action based on an integrated, scalable, unified model of task, environment and self in search for global performance maximisation.

Model-driven perception. Perception is realised as the continuous update of the integrated models used by the agent in a model-based cognitive control architecture by means of real-time sensorial information.

Principles

System awareness. An aware system is continuously perceiving and computing meaning - future value- from the continuously updated models.

System self-awareness. A conscious system is continuously generating meanings from continuously updated self-models in a model-based cognitive control architecture.

Principles

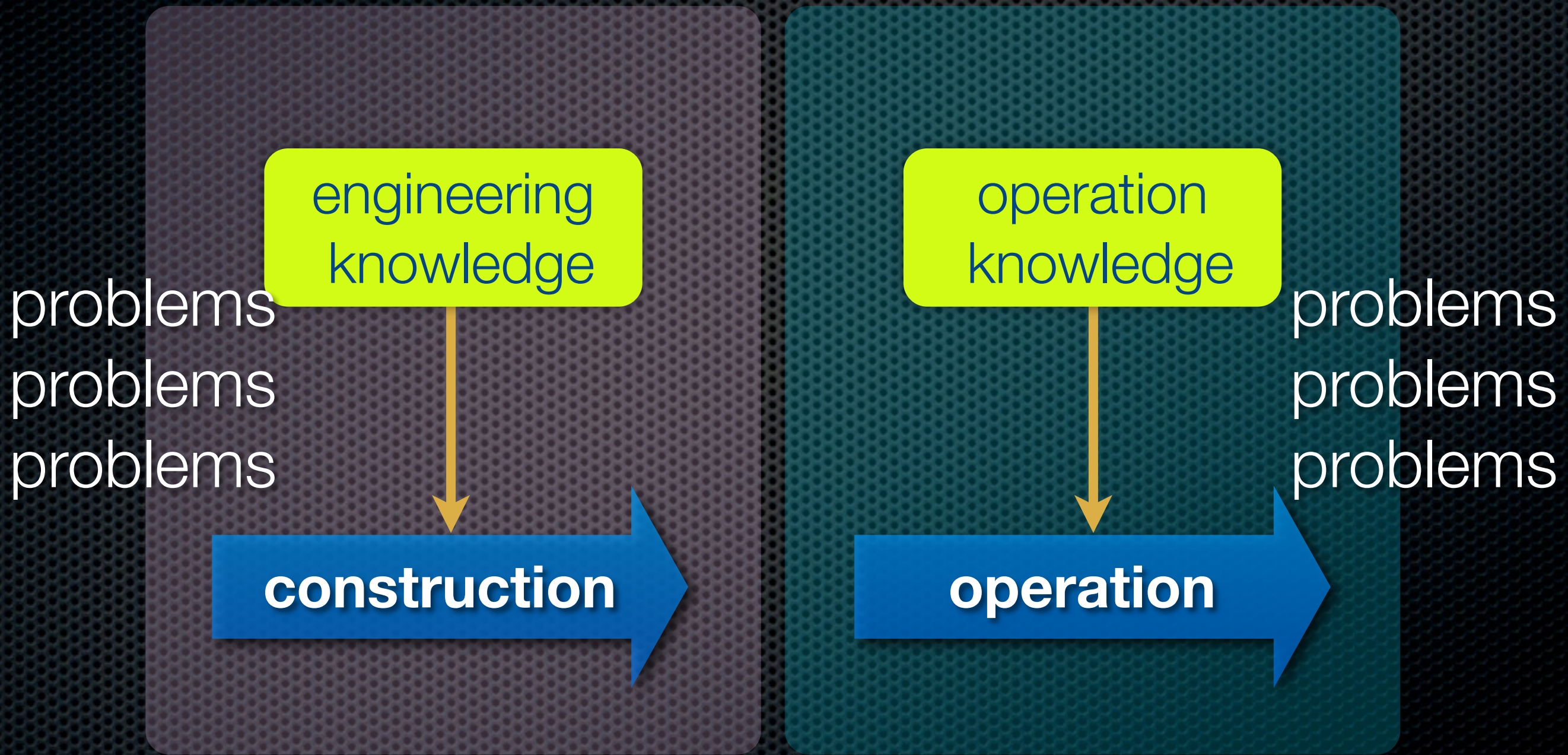
Emotional metacontrol: Emotional systems help reconfigure the system to maximise present/future value using control system patterns.

System attention: Attentional mechanisms allocate both physical and cognitive resources for system perceptive and modelling processes so as to maximise performance.

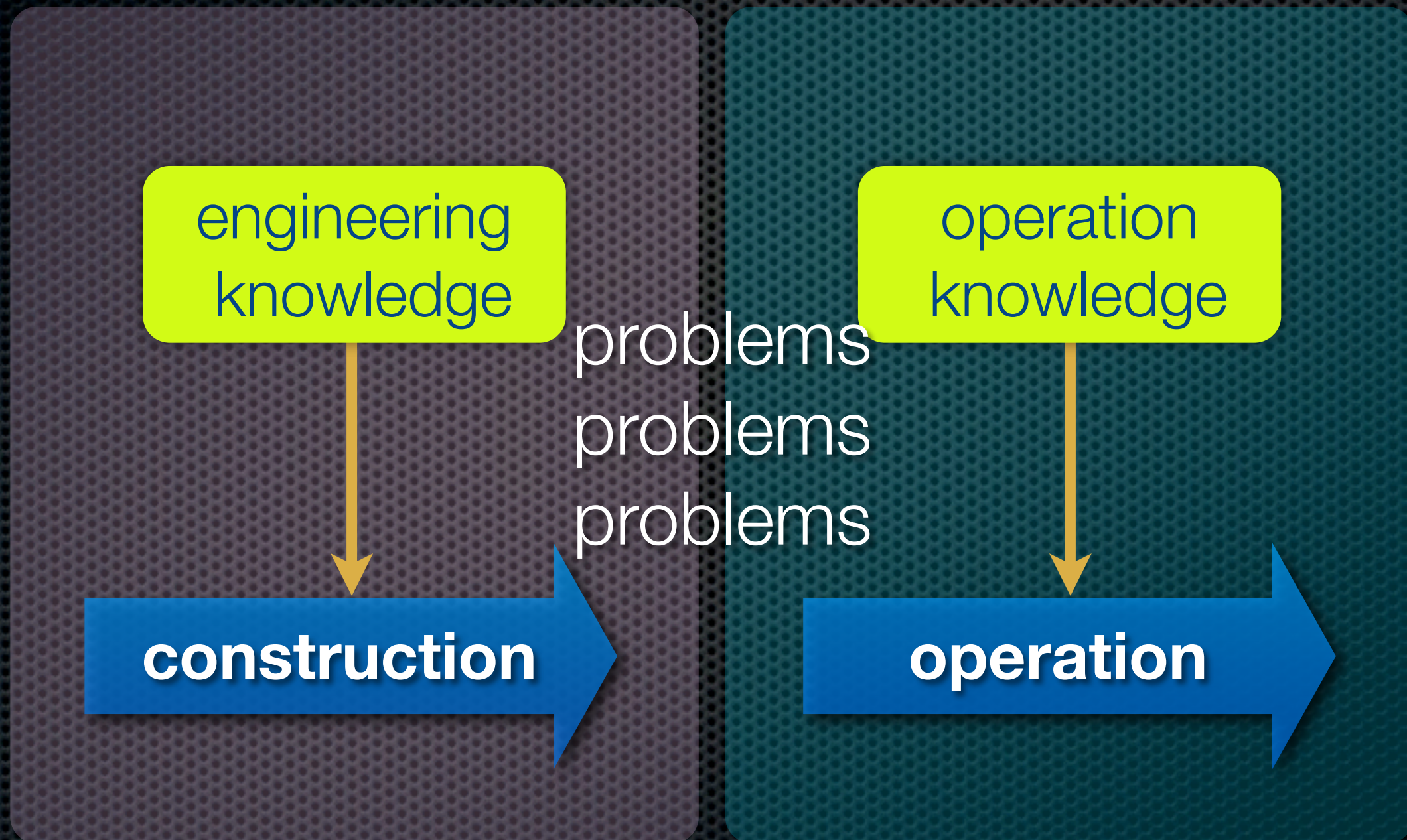
The Concept of “Autonomy”

- This dual analysis of function [causal / intentional] gives a clue for the elusive understanding of “autonomy”
 - **Autonomy** = Ability to keep intentional function while suffering causal function change (functional robustness)
- All control levels -autonomic, cognitive, emotional- may contribute to this.

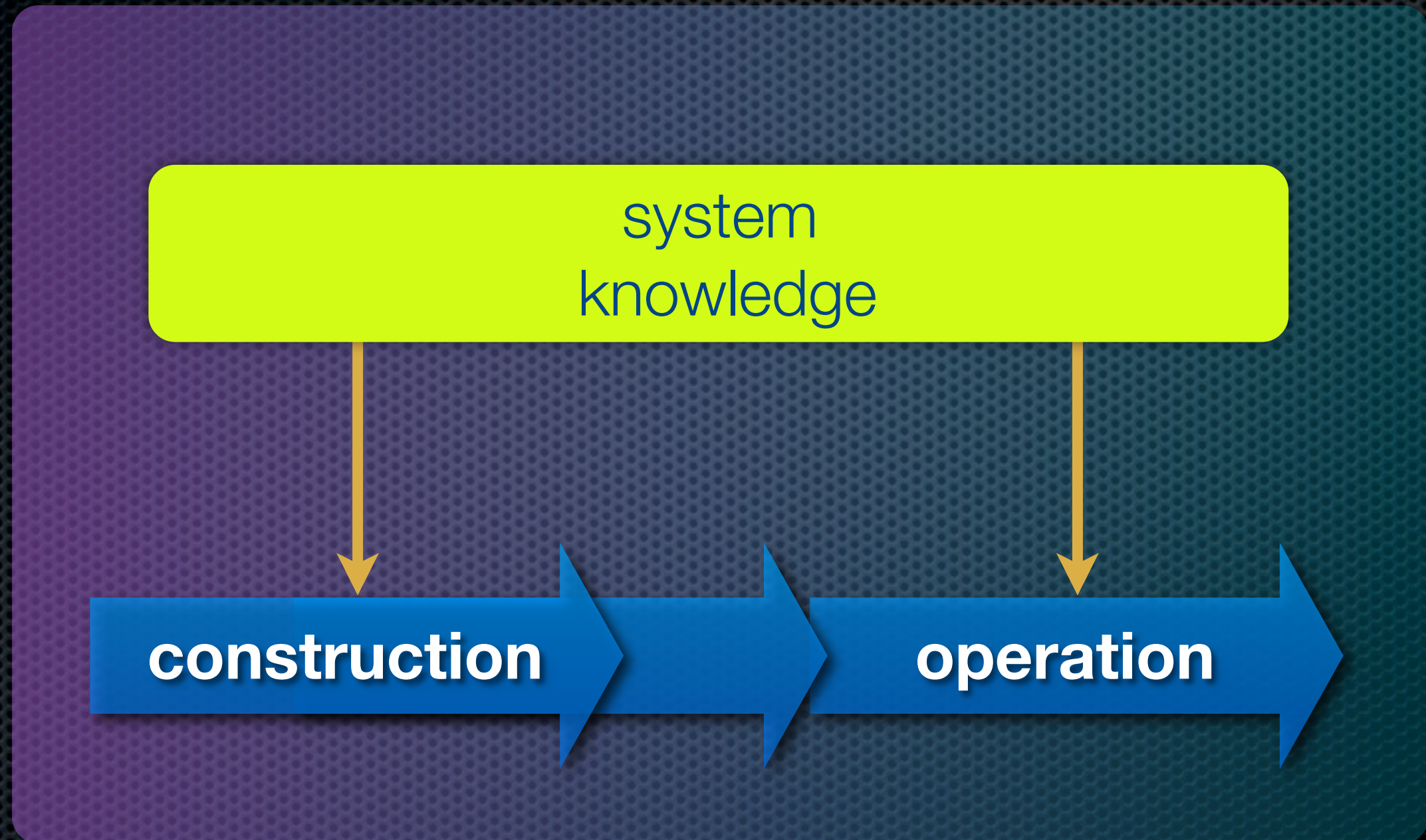
Two system epochs



A single problem set



Removing the gap



Self-engineering systems (predictable autopoietic)

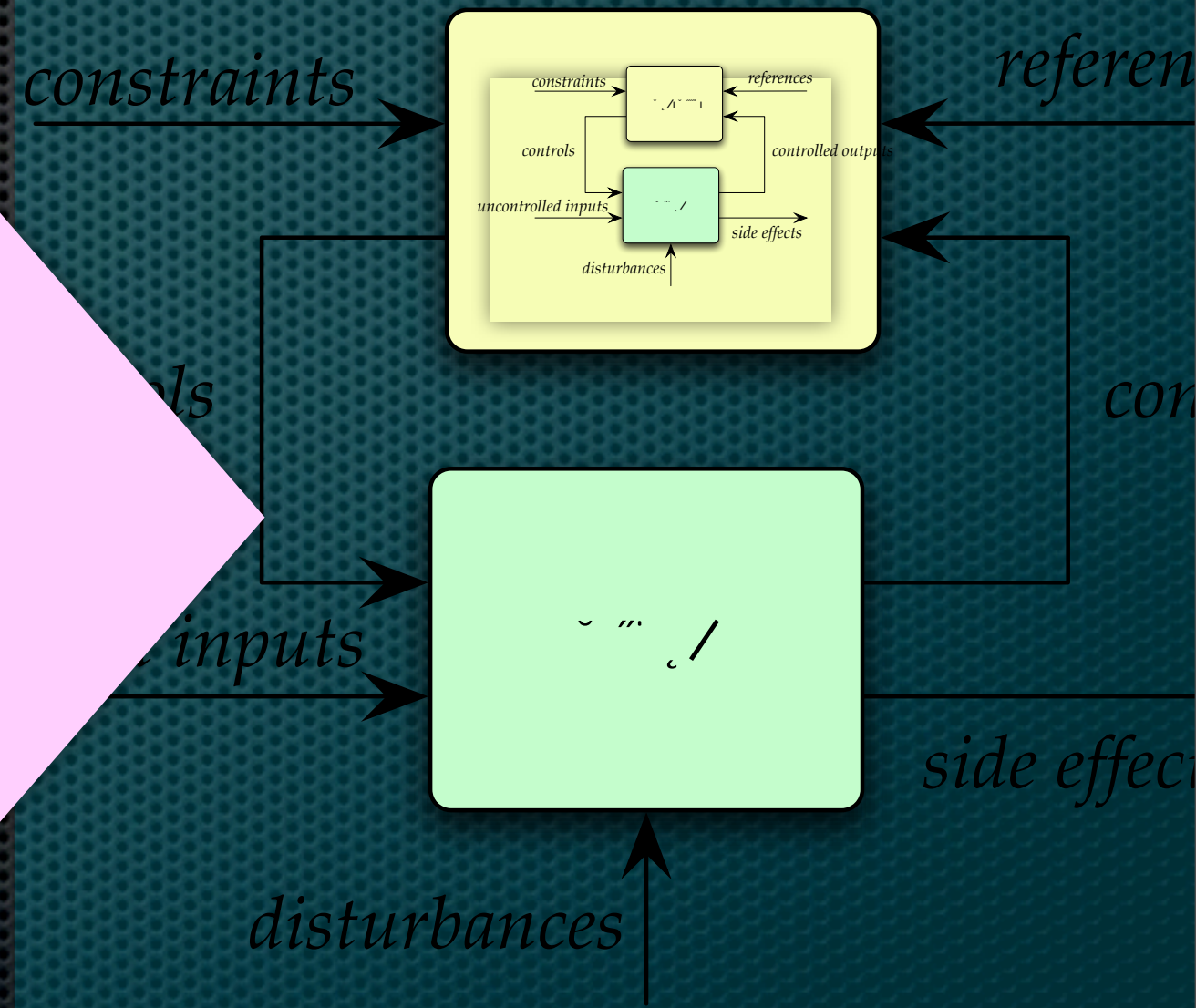
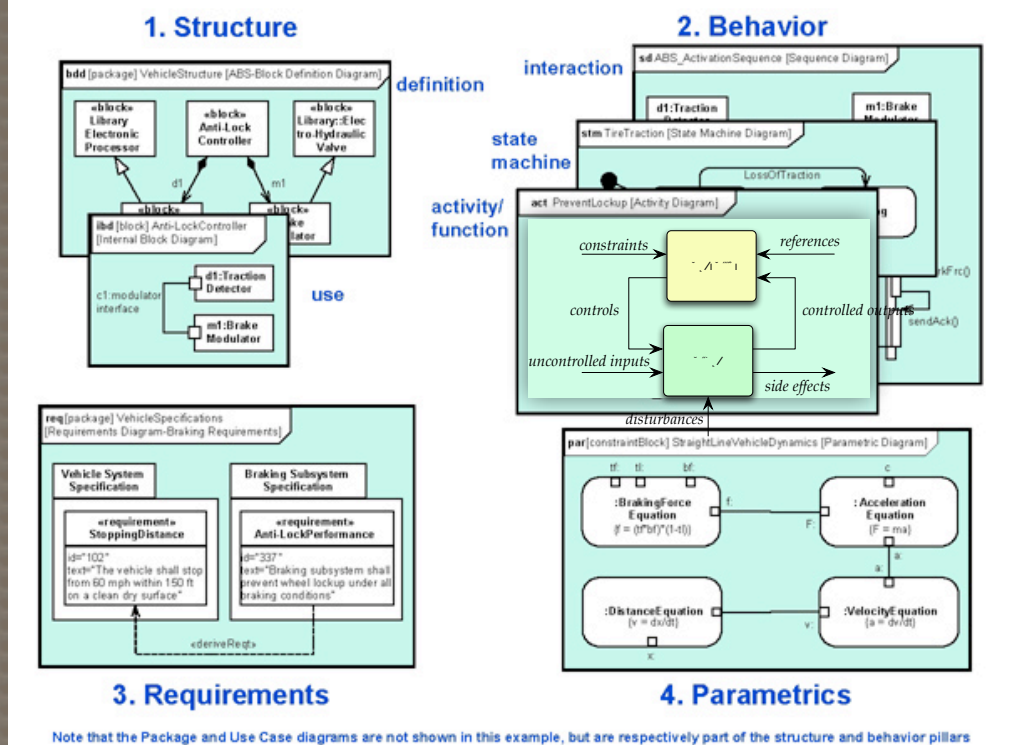
Formalise and reify architectural concepts

- ✦ This vision requires the **formalisation of core architectural design concepts**
- ✦ E.g.: action, agent, algorithm, coupling, environment, component, function, grounding, object, goal, percept, organisation, property, relation, model, resource, structure, structure, system, time-invariant relation, effect, autonomy, pattern, state, role, behaviour, constraint, etc.

Themes to consider

- ✦ Real-time control (sense-perceive-act)
 - ✦ Ontology of control tasks/objects
- ✦ Deep/wide Integration
 - ✦ Sharing ontologies horizontally and vertically
- ✦ Self-management
 - ✦ Explicit self model-based control
- ✦ Model Centric Engineering
 - ✦ Software engineering for Self-awareness

from system models to model-based reflective systems



A final proposal

Robust Autonomy by Model-based Self-Awareness

Establish the grounds for predictable self-engineering of systems for functional robustness