

Comparing, Optimising and Benchmarking Quantum Control Algorithms in a Unifying Programming Framework

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For paving the way to novel applications in quantum simulation, computation, and technology, increasingly large quantum systems have to be steered with high precision. It is a typical task amenable to numerical optimal control to turn the time course of pulses, i.e. piecewise constant control amplitudes, iteratively into an optimised shape. Here, we present the first comparative study of optimal control algorithms for a wide range of finite-dimensional applications. We focus on the most commonly used algorithms: GRAPE methods which update all controls concurrently, and KROTOV-type methods which do so sequentially. Guidelines for their use are given and open research questions are pointed out. — Moreover we introduce a novel unifying algorithmic framework, DYNAMO (*dynamic optimisation platform*) designed to provide the quantum-technology community with a convenient MATLAB-based toolset for optimal control. In addition, it gives researchers in optimal-control techniques a framework for benchmarking and comparing new proposed algorithms to the state-of-the-art. It allows for a mix-and-match approach with various types of gradients, update and step-size methods, and subspace choices. Open-source code including examples is made available at <http://qlib.info>.

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I. INTRODUCTION

For unlocking the inherent quantum treasures of future quantum technology, it is essential to steer experimental quantum dynamical systems in a fast, accurate, and robust way [1, 2]. While the accuracy demands in quantum computation (the ‘error-correction threshold’) may seem daunting at the moment, quantum simulation is far less sensitive.

In practice, using coherent superpositions as a resource is often tantamount to protecting quantum systems against relaxation without compromising accuracy. In order to tackle these challenging quantum engineering tasks, optimal control algorithms are establishing themselves as indispensable tools. They have matured from principles [3] and early implementations [4–6] via spectroscopic applications [7–9] to advanced numerical algorithms [10, 11] for state-to-state transfer and quantum-gate synthesis [12] alike.

In engineering high-end quantum experiments, progress has been made in many areas including cold atoms in optical lattice potentials [13, 14], trapped ions [15–21], and superconducting qubits [22, 23] to name just a few. To back these advances, optimal control among numerical tools have become increasingly important, see, e.g., [24] for a recent review. For instance, near time-optimal control may take pioneering realisations of solid-state qubits being promising candidates for

a computation platform [25], from their fidelity-limit to the decoherence-limit [26]. More recently, open systems governed by a Markovian master equation have been addressed [27], and even smaller non-Markovian subsystems can be tackled, if they can be embedded into a larger system that in turn interacts in a Markovian way with its environment [28]. Taking the concept of decoherence-free subspaces [29, 30] to more realistic scenarios, avoiding decoherence in encoded subspaces [31] complements recent approaches of dynamic error correction [32, 33].— Along these lines, quantum control is anticipated to contribute significantly to bridging the gap between quantum principles demonstrated in pioneering experiments and high-end quantum engineering [1, 2].

Scope and Focus

The schemes by which to locate the optimal control sequence within the space of possible sequences are varied. The values taken by the system controls over time may be parameterised by piece-wise constant control amplitudes in the time domain, or in frequency space [34], by splines or other methods. For specific aspects of the toolbox of quantum control, see e.g. [11, 12, 16, 26, 28, 31, 35–45], while a recent review can be found in [46]. Here, we concentrate on piece-wise constant controls in the time domain. For this parametrisation of the control space, there are two well-established optimal control approaches: KROTOV-type methods [36, 37, 47, 48] which update all controls within a single time slice once be-

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fore proceeding on to the next time slice (cycling back to the first slice when done), and GRAPE-type methods [11] which update all controls in all time slices concurrently. Here we refer to the former as *sequential-update schemes* and to the latter as *concurrent-update schemes*.

Sequential methods have mainly been applied to provide control fields in (infinite-dimensional) systems of atomic and molecular optics characterised by energy potentials [36, 37, 49, 50], while concurrent methods have mostly been applied to (finite-dimensional) qubit systems of spin nature [11, 12], or to Josephson elements [26, 28], ion traps [51, 52], or 2D-cavity grids in quantum electrodynamics [53]. Here we compare sequential vs. concurrent algorithms in finite-dimensional systems.

Both of the methods require a mechanism to control the selection of the next point to sample. For sequential-update methods, which perform a single or few iterations per parameter subspace choice, first-order methods are most often used; yet for algorithms repeatedly modifying the same wide segment of parameter space at every iteration, second-order methods, such as BFGS [54], seem better-suited. These choices, however, are by no means the final word and are subject of on-going research.

Controlling quantum systems via algorithms on classical computers naturally comes with unfavourable scaling. Thus it is essential to optimise the code by minimising the number of operations on matrices which scale with the system size, and by parallelising computation on high-performance clusters. While elements of the latter have been accomplished [55], here we focus on the former.

To this end, we present a new unifying programming framework, the DYNAMO platform, allowing to combine different methods of subspace selection, gradient calculation, update controls, step-size controls, etc. The framework allows for benchmarking the various methods on a wide range of problems in common usage, allowing future research to quickly compare proposed methods to the current state-of-the-art. It also makes significant strides towards minimising the number of matrix operations required for serial, concurrent, and generalised hybrid schemes. Full MATLAB code of the platform is provided to the community alongside this manuscript at <http://qlib.info>. — We benchmark KROTOV-type algorithms and GRAPE algorithms over a selection of scenarios, giving the user of control techniques guidelines as to which of the algorithms is appropriate for which problem.

The paper is organised as follows: In Sec. II we provide a generalised algorithmic framework embracing the established algorithms GRAPE and KROTOV as limiting cases. Sec. III shows how the formal treatment applies to concrete standard settings of optimising state transfer and gate synthesis in closed and open quantum systems. In Sec. IV we compare the computational performance of concurrent vs. sequential update algorithms for a number of typical test problems of synthesising gates or cluster states. Computational performance is discussed in terms of costly multiplications and exponentials of matrices.

Sec. V provides the reader with an outlook on emerg-

ing guidelines as to which type of problem asks for which flavour of algorithm in order not to waste computation time. — Finally, we point at a list of open research questions, in the pursuit of which DYNAMO is anticipated to prove useful.

II. ALGORITHMIC SETTINGS

Most of the quantum dynamical control problems boil down to a single general form, namely steering a dynamic system following an internal drift under additional external controls, such as to maximise a given figure of merit. Since the underlying equation of motion is taken to be linear both in the drift as well as in the control terms, dynamic systems of this form are known as *bilinear control systems* (Σ)

$$\dot{X}(t) = \left(A + \sum_{j=1}^m u_j(t) B_j \right) X(t) \quad (1)$$

with ‘state’ $X(t) \in \mathbb{C}^N$, drift $A \in \text{Mat}_N(\mathbb{C})$, controls $B_j \in \text{Mat}_N(\mathbb{C})$, and control amplitudes $u_j(t) \in \mathbb{R}$. Defining the $A_u(t) := A + \sum_{j=1}^m u_j(t) B_j$ as generators, the formal solution reads

$$X(t) = \mathbb{T} \exp \left\{ \int_0^t d\tau A_u(\tau) \right\} X(0) \quad , \quad (2)$$

where \mathbb{T} denotes Dyson’s time ordering operator. — In this work, the pattern of a bilinear control system will turn out to serve as a convenient unifying frame for applications in closed and open quantum systems, which thus can be looked upon as a variation of a theme.

A. Closed Quantum Systems

Throughout this work we study model systems that are *fully controllable* [56–62], i.e. those in which—neglecting relaxation—every unitary gate can be realised. Finally, unless specified otherwise, we allow for unrestricted controls.

Closed quantum systems are defined by the system Hamiltonian H_d as the only *drift term*, while the ‘switchable’ *control Hamiltonians* H_j express external manipulations in terms of the quantum system itself, where each control Hamiltonian can be steered in time by its (here piece-wise constant) *control amplitudes* $u_j(t)$. Thus one obtains a bilinear control system in terms of the controlled Schrödinger equations

$$|\dot{\psi}(t)\rangle = -i \left(H_d + \sum_{j=1}^m u_j(t) H_j \right) |\psi(t)\rangle \quad (3)$$

$$\dot{U}(t) = -i \left(H_d + \sum_{j=1}^m u_j(t) H_j \right) U(t) \quad , \quad (4)$$

where the second identity can be envisaged as lifting the first one to an operator equation. For brevity we henceforth concatenate all Hamiltonian components and write

$$H_u(t) := H_d + \sum_{j=1}^m u_j(t) H_j \quad . \quad (5)$$

Usually one wishes to absorb unobservable global phases by taking density-operator representations of states $\rho(t)$. Their time evolution is brought about by unitary conjugation $\hat{U}(\cdot) := U(\cdot)U^\dagger \equiv \text{Ad}_U(\cdot)$ generated by commutation with the Hamiltonian $\hat{H}_u(\cdot) := [H_u, (\cdot)] \equiv \text{ad}_{H_u}(\cdot)$. So in the projective representation in Liouville space, Eqns. (3) and (4) take the form

$$\dot{\rho}(t) = -i\hat{H}_u \rho(t) \quad (6)$$

$$\frac{d}{dt}\hat{U}(t) = -i\hat{H}_u \hat{U}(t) \quad . \quad (7)$$

It is now easy to accommodate dissipation to this setting.

B. Open Quantum Systems

Markovian relaxation can readily be introduced on the level of the equation of motion by the operator Γ , which may, e.g., take the GKS-Lindblad form. Then the respective controlled master equations for state transfer and its lift for gate synthesis read

$$\dot{\rho}(t) = -(i\hat{H}_u + \Gamma) \rho(t) \quad (8)$$

$$\dot{F}(t) = -(i\hat{H}_u + \Gamma) F(t) \quad . \quad (9)$$

Here F denotes a *quantum map* in $GL(N^2)$ as linear image over all basis states of the Liouville space representing the open system, where henceforth $N := 2^n$ for an n -qubit system. Note that only in the case of $[\hat{H}_u, \Gamma] = 0$ the map $F(t)$ boils down to a mere contraction of the unitary conjugation $\hat{U}(t)$. In the generic case, it is the intricate interplay of the respective coherent ($i\hat{H}_u$) and incoherent (Γ) part of the time evolution [63] that ultimately entails the need for relaxation-optimised control based on the full knowledge of the master Eqn. (9).

C. Figures of Merit

No matter whether the $X(t)$ in Eqn. (1) denote states or gates, a common natural figure of merit is the projection onto the target in terms of the overlap expressed by

$$g = \frac{1}{\|X_{\text{target}}\|_2} \text{tr}\{X_{\text{target}}^\dagger X(T)\} \quad . \quad (10)$$

Depending on the setting of interest, one may choose as the actual figure of merit $f_{SU} := \text{Re } g$ or $f_{PSU} := |g|$.

Table I: Bilinear Quantum Control Systems

Setting and Task	Drift	Controls
$\dot{X}(t) = (A + \sum_j u_j(t) B_j) X(t)$	A	B_j
<i>closed systems:</i>		
pure-state transfer $X(t) = \psi(t)\rangle$	$-iH_0$	$-iH_j$
gate synthesis I $X(t) = U(t)$	$-iH_0$	$-iH_j$
state transfer $X(t) = \rho(t)$	$-i\hat{H}_0$	$-i\hat{H}_j$
gate synthesis II $X(t) = \hat{U}(t)$	$-i\hat{H}_0$	$-i\hat{H}_j$
<i>open systems:</i>		
state transfer $X(t) = \rho(t)$	$-i\hat{H}_0 - \Gamma$	$-i\hat{H}_j$
map synthesis $X(t) = F(t)$	$-i\hat{H}_0 - \Gamma$	$-i\hat{H}_j$

More precisely, observe there are two scenarios for realising quantum gates or modules $U(T) \in SU(N)$ with maximum trace fidelities: Let

$$g := \frac{1}{N} \text{tr}\{U_{\text{target}}^\dagger U(T)\} \quad (11)$$

define the normalised overlap of the generated gate $U(T)$ with the target. Then the quality function

$$f_{SU} := \frac{1}{N} \text{Re tr}\{U_{\text{target}}^\dagger U(T)\} = \text{Re } g \quad (12)$$

covers the case where overall global phases shall be respected, whereas if a global phase is immaterial [12], another quality function f_{PSU} applies, whose square reads

$$f_{PSU}^2 := \frac{1}{N^2} \text{Re tr}\{\hat{U}_{\text{target}}^\dagger \hat{U}(T)\} = |g|^2 \quad . \quad (13)$$

The latter identity is most easily seen [12] in the so-called *vec*-representation [64] of ρ , where $\hat{U} = \bar{U} \otimes U \in PSU(N)$ (with \bar{U} as the complex conjugate) recalling the projective unitary group is $PSU(N) = \frac{U(N)}{U(1)} = \frac{SU(N)}{\mathbb{Z}_N}$. Now observe that $\text{tr}\{(\bar{U} \otimes U)(\bar{V} \otimes V)\} = \text{tr}\{\bar{U}\bar{V} \otimes UV\} = |\text{tr}\{UV\}|^2$.

D. Core of the Numerical Algorithms: Concurrent and Sequential

Having seen that the equations of motion for closed and open quantum systems as well as the natural overlap-based quality functions are of the common form, we adopt the unified frame for the numerical algorithms to find optimal steerings $\{u_j(t)\}$. To this end, we describe first order and second order methods to iteratively update the set of control amplitudes in a unified way for bilinear control problems.

Discretising Time Evolution

For algorithmic purposes one discretises the time evolution. To this end, the *control terms* B_j are switched

Table II: Nomenclature

Symbol	Meaning
j	control Hamiltonian index ($1 \dots m$)
k	time slice index ($1 \dots M$)
$u_j(t_k)$	control amplitude to Hamiltonian j in time slice k (more labels below)
A	non-switchable drift term (see Tab. I)
B_j	switchable control terms (see Tab. I)
X_0	initial condition (see Tab. III)
$X_{\text{target}} \equiv X_{M+1}$	final condition (see Tab. III)
X_k	propagator from time t_{k-1} to t_k
$X_{k:0}$	forward propagation of initial state up to time t_k , i.e. $X_k \cdot X_{k-1} \dots X_1 \cdot X_0$
$X_{M+1:k+1}$	backward propagation of target state up to time t_k , i.e. $X_{\text{target}}^\dagger \cdot X_M \dots X_{k+1}$
q	subspace selection counter (outer loop)
s	step-within-subspace counter (inner loop)
r	global counter (overall number of steps)
$\mathcal{T}^{(q)} \subseteq \{1 \dots M\}$	set of time slices belonging to subspace q
$M^{(q)}$	number of time slices in $\mathcal{T}^{(q)}$
$t_k^{(q)}$	tag members of $\mathcal{T}^{(q)}$ with $k \in \{1 \dots M^{(q)}\}$
$u_j^{(r)}(t_k^{(q)})$	control amplitude to Hamiltonian j for subspace q , time slice $t_k^{(q)}$, iteration r
f	figure(s) of merit

by piecewise constant *control amplitudes* $u_j(t_k) \in \mathcal{U} \subseteq \mathbb{R}$ with $t_k \in [0, T]$, where T is a fixed final time and \mathcal{U} denotes some subset of admissible control amplitudes. For simplicity, we henceforth assume equal discretised time spacing $\Delta t := t_k - t_{k-1}$ for all time slices $k = 1, 2, \dots, M$. So $T = M \cdot \Delta t$. Then the total generator (i.e. Hamiltonian or Lindbladian) governing the evolution in the time interval $(t_{k-1}, t_k]$ shall be labelled by its final time t_k as

$$A_u(t_k) := A + \sum_j u_j(t_k) B_j \quad (14)$$

generating the propagator

$$X_k := e^{\Delta t A_u(t_k)} \quad (15)$$

which governs the controlled time evolution in the time slice $(t_{k-1}, t_k]$. Next, we define as boundary conditions $X(0) := X_0$ and $X_{M+1} := X_{\text{target}}$. They specify the problem and are therefore discussed in more detail in Sec. III, Tab. III. A typical problem is unitary gate synthesis, where $X_0 \equiv \mathbb{1}$ and $X_{\text{target}} \equiv U_{\text{target}}$, whereas in pure-state transfer $X_0 \equiv |\psi_0\rangle$ and $X_{\text{target}} \equiv |\psi\rangle_{\text{target}}$. — In any case, the state of the system is given by the discretised evolution

$$X(t_k) = X_{k:0} := X_k \cdot X_{k-1} \dots X_1 \cdot X_0 \quad (16)$$

Likewise, the state of the adjoint system also known as *co-state* $\Lambda^\dagger(t_k)$ results from the backward propagation of

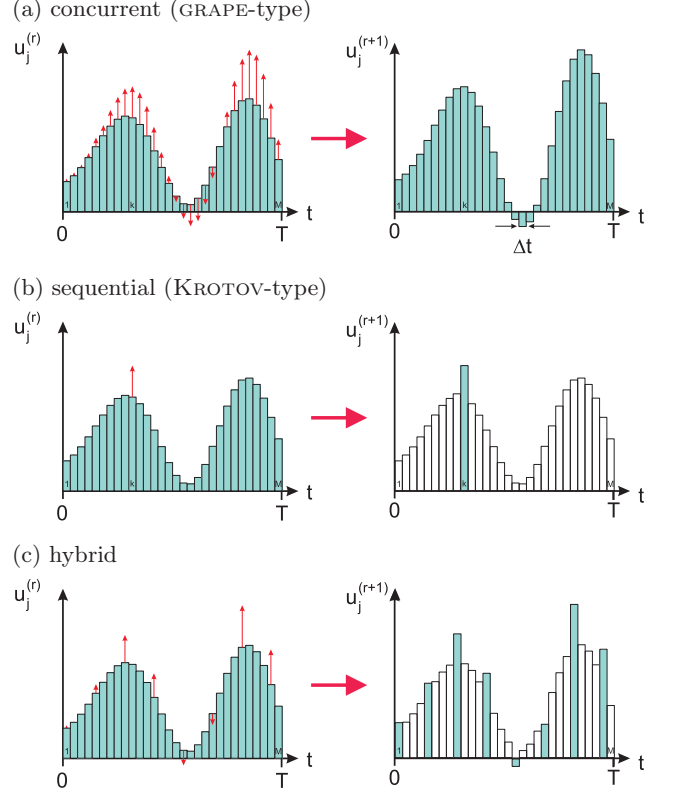


Figure 1: Overview on the update schemes of gradient-based optimal control algorithms in terms of the set of time slices $\mathcal{T}^{(q)} = \{k_1^{(q)}, k_2^{(q)}, \dots, k_{M^{(q)}}^{(q)}\}$ for which the control amplitudes are concurrently updated in each iteration. Subspaces are enumerated by q , gradient-based steps within each subspace by s , and r is the global step counter. In GRAPE (a) all the M piecewise constant control amplitudes are updated at every step, so $\mathcal{T}^{(1)} = \{1, 2, \dots, M\}$ for the single iteration $q \equiv 1$. Sequential update schemes (b) update a single time slice once, in the degenerate inner-loop $s \equiv 1$, before moving to the subsequent time slice in the outer loop, q ; therefore here $\mathcal{T}^{(q)} = \{q \bmod M\}$. Hybrid versions (c) follow the same lines: for instance, they are devised such as to update a (sparse or block) subset of p different time slices before moving to the next (disjoint) set of time slices.

$$X_{M+1} \equiv X_{\text{target}}$$

$$\begin{aligned} \Lambda^\dagger(t_k) &:= X_{\text{target}}^\dagger \cdot X_M \cdot X_{M-1} \dots X_{k+1} \\ &= X_{M+1}^\dagger \cdot X_M \cdot X_{M-1} \dots X_{k+1} =: X_{M+1:k+1} \end{aligned} \quad (17)$$

which is needed to evaluate the figure of merit here taken to be

$$f = \frac{1}{N} |\text{tr}\{\Lambda^\dagger(t_k) X(t_k)\}| = |\text{tr}\{X_{\text{target}}^\dagger \cdot X(T)\}| \quad \forall k \quad (18)$$

as the (normalised) projection of the final state under controlled discretised time evolution upto time T onto the target state.

Algorithmic Steps

With the above stipulations, one may readily characterise the core algorithm by the following steps, also illustrated in Fig. 1 and the flowchart in Fig. 2.

0. Set initial control amplitudes $u_j^{(0)}(t_k) \in \mathcal{U} \subseteq \mathbb{R}$ for all times t_k with $k \in \mathcal{T}^{(0)} := \{1, 2, \dots, M\}$ then set counters $r = 0, q = 0, s = 1$; fix s_{limit} and f' .
1. *Outer loop start*, enumerated by q :
Unless $r = q = 0$, choose a selection of time slices, i.e. a subspace, $\mathcal{T}^{(q)}$, on which to perform the next stage of the search will update only $u_j^{(r)}(t_k^{(q)})$ for $t_{k \in \{1 \dots M^{(q)}\}}^{(q)} \in \mathcal{T}^{(q)}$.
2. *Inner loop*, enumerated by s :
Take one or more gradient-based steps within the subspace. Depending on subspace choice, number of matrix operations may be reduced as compared to the naive implementation of the algorithm.
3. *Exponentiate*: $X_k^{(r)} = e^{\Delta t A_u^{(r)}(t_k^{(q)})}$ for all $k \in \mathcal{T}^{(q)}$ with $A_u^{(r)}(t_k^{(q)}) := A + \sum_j u_j^{(r)}(t_k^{(q)}) B_j$
4. Compute goal function at some $k = \kappa$:
5. *Forward propagation*:
 $X_{\kappa:0}^{(r)} := X_{\kappa}^{(r)} \cdot X_{\kappa-1}^{(r)} \cdots X_1^{(r)} \cdot X_0$
6. *Backward propagation*:
 $\Lambda_{M+1:\kappa+1}^{(r)\dagger} := X_{\text{target}}^\dagger \cdot X_M^{(r)} \cdot X_{M-1}^{(r)} \cdots X_{\kappa+1}^{(r)}$
7. *Evaluate current fidelity*:
 $f^{(r)} = \frac{1}{N} |\text{tr} \{ \Lambda_{M+1:\kappa+1}^{(r)\dagger} X_{\kappa:0}^{(r)} \}|$
 $= \frac{1}{N} |\text{tr} \{ X_{\text{tar}}^\dagger X_{M:0}^{(r)} \}|$ for some k
8. If $f^{(r)} \geq 1 - \varepsilon_{\text{threshold}}$, done: goto step 13.
9. Else, calculate gradients $\frac{\partial f^{(r)}(X^{(r)}(t_k^{(q)}))}{\partial u_j(t_k^{(q)})}$ for all $k \in \mathcal{T}^{(q)}$
10. *Gradient-based update* step: $u_j^{(r)}(t_k^{(q)}) \mapsto u_j^{(r+1)}(t_k^{(q)})$ for all $k \in \mathcal{T}^{(q)}$ by a method of choice (e.g., Newton, quasi-Newton, BFGS or L-BFGS, conjugate gradient etc.)
11. If $s < s_{\text{limit}}$ and $\|\frac{\partial f_k^{(r)}}{\partial u_j}\| < f'_{\text{limit}} \forall k \in \mathcal{T}_k^{(r)}$, then set and $s \rightarrow s + 1$, $r \rightarrow r + 1$ and return to step 3
12. $q \rightarrow q + 1$. Choose a new subspace $\mathcal{T}^{(q)}$ and return to step 2
13. *Output*:
final control vectors $\{u_j^{(r)}(t_k) | k = 1, 2, \dots, M\}$ for all controls j , final quality $f^{(r)}$, final state $X^{(r)}(T)$, and diagnostic output.
14. *Terminate*.

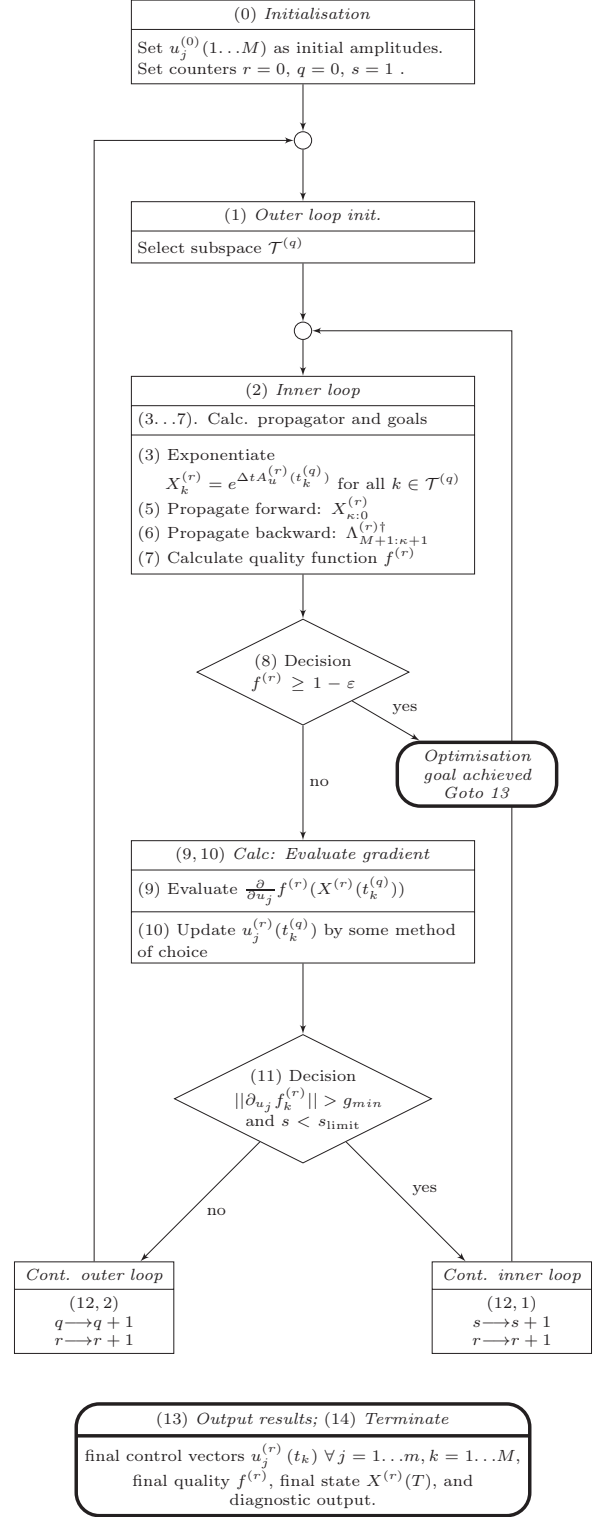


Figure 2: Flow diagram for the generalised DYNAMO optimal control search embracing standard GRAPE and KROTOV methods as limiting special cases.

Having set the frame, one may now readily compare the KROTOV and GRAPE approaches: In KROTOV-type algorithms, we make use of a sequential update scheme, where $\mathcal{T}^{(q)} = \{q \bmod M\}$ and $s_{\text{limit}} = 1$, implying the inner loop is degenerate, as only a single step is performed per subspace selection, giving $s \equiv 1, r = s$. With GRAPE, a concurrent update scheme, $\mathcal{T}^{(q)} = \{1 \dots M\}$, i.e. the entire parameter step is updated in each step of the inner loop, implying $q \equiv 1, r = s$ and the outer loop is degenerate.

The above construction naturally invites hybrids: algorithms where the subspace size is arbitrary in the $1 \dots M$ range and where the size of the subspace to be updated in each step q as well as the number of steps within each subspace, s , can vary dynamically with iteration, depending, e.g., on the magnitude of the gradient and the distance from the goal fidelity. This is a subject of on-going research.

E. Overview of the DYNAMO Package and Its Programming Modules

DYNAMO provides a flexible framework for optimal-control algorithms with the purpose of allowing (i) quick and easy optimisation for a given problem using the existing set of optimal-control search methods as well as (ii) flexible environment for development of and research into new algorithms.

For the first-use case, the design goal is to make optimal-control techniques available to a broad audience, which is eased as DYNAMO is implemented in MATLAB. Thus to generate an optimised control sequence to a specific problem, one only needs modify one of the provided examples, specifying the drift and control Hamiltonians of interest, choose GRAPE, KROTOV, or one of the other hybrid algorithms provided, and wait for the calculation to complete. Wall time, CPU time, gradient-size and iteration-number constraints may also be imposed.

For the second use case—developing optimal-control algorithms—DYNAMO provides a flexible framework allowing researchers to focus on aspects of immediate interest, allowing DYNAMO to handle all other issues, as well as providing facilities for benchmarking and comparing performance of the new algorithms to the current cadre of methods.

Why a Modular Programming Framework ?

The explorative findings underlying this work make a strong case for setting up a programming framework in a modular way. They can be summarised as follows:

(a) There is no universal single optimal-control algorithm that serves all types of tasks at a time. For quantum computation, unitary gate synthesis, or state-to-state transfer of (non)-pure states require accuracies

beyond the error-correction threshold, while for spectroscopy improving robustness of controls for state-to-state transfer may well come at the expense of lower maximal fidelities.

(b) Consequently, for a *programming framework* to be universal, it has to have a *modular structure* allowing to switch between different update schemes (sequential, concurrent and hybrids) with task-adapted parameter settings.

(c) In particular, the different update schemes have to be matched with the higher-order gradient module (conjugate gradients, Newton, quasi-Newton). For instance, with increasing dimension the inverse Hessian for a Newton-type algorithm becomes computationally too costly to be still calculated exactly as one may easily afford to do in low dimensions. Rather, it is highly advantageous to approximate the inverse Hessian and the gradient *iteratively* by making use of previous runs within the same inner loop (see flow diagram to Fig. 1, Fig. 2). This captures the spirit of the well-established limited-memory Broyden-Fletcher-Goldfarb-Shanno (LBFGS) approach [54, 65, 66]. The pros of LBFGS, however, are rather incompatible with restricting the number of inner loops to $s_{\text{max}} = 1$ as is often done in sequential approaches. Therefore in turn, gradient modules scaling favourably with problem dimension may ask for matched update schemes.

(d) It is a common misconception to extrapolate from very few iterations needed for convergence in low dimensions that the same algorithmic setting will also perform best in high dimensional problems. Actually, *effective CPU time* and *number of iterations* needed for convergence are far from being one-to-one. — The same feature may be illustrated by recent results in the entirely different field of tensor approximation, where again in low dimensions, exact Newton methods outperform any other by number of iteration as well as by CPU time, while in higher dimensions, exact Newton steps cannot be calculated at all (see Figs. 11.2 through 11.4 in Ref. [67]).

It is for these reasons we discuss the key steps of the algorithmic framework in terms of their constituent modules.

1. Gradient-Based Update Modules

Here we describe the second-order and first-order control-update modules used by the respective algorithms.

Second-Order (Quasi)Newton Methods: The array of piecewise constant control amplitudes (in the r^{th} iteration), $\{u_j^{(r)}(t_k^{(q)}) \mid j = 1, 2, \dots, m \text{ and } k = 1, 2, \dots, M^{(q)}\}$ are concatenated to a control vector written $|u^{(r)}\rangle$ for convenience (in slight abuse of notation). Thus the standard Newton update takes the form

$$|u^{(r+1)}\rangle = |u^{(r)}\rangle + \alpha_r \text{Hess}_r^{-1} |\text{grad } f^{(r)}\rangle. \quad (19)$$

Here α_r is again a step size and Hess_r^{-1} denotes the inverse Hessian, where $|\text{grad } f^{(r)}\rangle$ is the gradient vector. For brevity we also introduce shorthands for the respective differences of control vectors and gradient vectors

$$\begin{aligned} |x_r\rangle &:= |u^{(r+1)}\rangle - |u^{(r)}\rangle \quad \text{and} \\ |y_r\rangle &:= |\text{grad } f^{(r+1)}\rangle - |\text{grad } f^{(r)}\rangle. \end{aligned}$$

Now in the Broyden-Fletcher-Goldfarb-Shanno standard algorithmic scheme referred to as BFGS [54], the inverse Hessian is conveniently approximated by making use of previous iterations via

$$\text{Hess}_{r+1}^{-1} = V_r^t \text{Hess}_r^{-1} V_r + \pi_r |x_r\rangle \langle x_r| \quad (20)$$

with the definitions

$$\pi_r := \langle y_r | x_r \rangle^{-1} \quad \text{and} \quad V_r := \mathbf{1} - \pi_r |y_r\rangle \langle x_r| \quad .$$

By its recursive construction, (i) BFGS introduces time non-local information into the optimisation procedure as soon as the inverse Hessian has off-diagonal components and (ii) BFGS perfectly matches *concurrent updates* within the inner loop: using second-order information makes up for its high initialisation costs by iterating over the same subspace of controls throughout the optimisation. Note that the MATLAB routine `fminunc` uses the standard BFGS scheme, while the routine `fmincon` uses the standard limited-memory variant L-BFGS [54, 65, 66, 68]. Another advantage of the BFGS scheme is that the approximate Hessian is by construction positive-definite, allowing for straightforward Newton updates.

In contrast, for *sequential updates*, BFGS is obviously far from being the method of choice, because sequential updates iterate over a changing subset of controls. In principle, direct calculation of the Hessian is possible. However, this is relatively expensive and the local Hessian is not guaranteed to be positive definite, necessitating the need for more complex trust-region Newton updates. A detailed analysis of optimal strategies for sequential update methods is necessary and will be presented in [69]. Preliminary numerical data (see Sec. IV D) suggest that the gain from such higher-order methods for sequential update schemes is limited and not sufficient to offset the increased computational costs per iteration in general. Thus we shall restrict ourselves here to sequential updates based on first-order gradient information.

First-Order Gradient Ascent: The simplest case of a gradient-based sequential-update algorithm amounts to steepest-ascent in the control vector, whose elements follow

$$u_j^{(r+1)}(t_k^{(q)}) = u_j^{(r)}(t_k^{(q)}) + \alpha_r \frac{\partial f^{(r)}}{\partial u_j(t_k^{(q)})} \quad , \quad (21)$$

where α_r is an appropriate step size or search length. For gate optimization problems of the type considered here it can be shown that sequential gradient update with

suitable step-size control can match the performance of higher order methods such as sequential Newton updates while avoiding the computational overhead of the latter [69]. Although choosing a small constant α_r ensures convergence (to a critical point of the target function) this is usually a bad choice. We can achieve much better performance with a simple heuristic based on a quadratic model $\alpha_r(2 - \alpha_r)$ of f along the gradient direction in the step-size parameter α_r . Our step-size control is based on trying to ensure that the actual gain in the fidelity $\Delta f = f(\alpha_r) - f(0)$ is at least $2/3$ of the maximum gain achievable based on the current quadratic model. Thus, we start with an initial guess for α_r , evaluate $\Delta f(\alpha_r)$ and use the quadratic model to estimate the optimal step size $\alpha_*(r)$. If the current α_r is less than $2/3$ of the optimum step size then we increase α_r by a small factor, e.g., 1.01; if α_r is greater than $4/3$ of the estimated optimal $\alpha_*(r)$ then we decrease α_r by a small factor, e.g., 0.99. Instead of applying the change in α_r immediately, i.e., for the current time step, which would require re-evaluating the fidelity, we apply it only in the next time step to give

$$\alpha_{r+1} = \begin{cases} 1.01 \cdot \alpha_r & \text{for } \alpha_r < \frac{2}{3}\alpha_*(r) \\ 0.99 \cdot \alpha_r & \text{for } \alpha_r > \frac{4}{3}\alpha_*(r) \\ \alpha_r & \text{else} \end{cases} \quad . \quad (22)$$

For sequential update with many time steps, avoiding the computational overhead of multiple fidelity evaluations is usually preferable compared to the small gain achieved by continually adjusting the step size α_r at the current time step. This deferred application of the step size change is justified in our case as for unitary gate optimization problems of the type considered here, as α_r usually quickly converges to an optimal (problem-specific) value and only varies very little after this initial adjustment period, regardless of the initial α_r [69].

As has been mentioned above, this step-size control scheme for sequential update comes close to a direct implementation of trust-region Newton (see Fig. 6 in Sec. IV D), a detailed analysis of which will be given in [69].

2. Gradient Modules

Exact Gradients: In the module used for most of the subsequent comparisons, exact gradients to the exponential maps of total Hamiltonians with piecewise constant control amplitudes over the time interval Δt are to be evaluated. Here we use exact gradients as known from various applications [31, 70]. Their foundations were elaborated in [71, 72], so here we give a brief sketch along the lines of [70, 71] (leaving more involved scenarios beyond piecewise constant controls to be dwelled upon elsewhere). For

$$X := \exp\{-i\Delta t H_u\} = \exp\{-i\Delta t (H_d + \sum_j u_j H_j)\} \quad (23)$$

the derivative invokes the spectral theorem to take the form

$$\langle \lambda_l | \frac{\partial X}{\partial u_j} | \lambda_m \rangle = \begin{cases} -i\Delta t \langle \lambda_l | H_j | \lambda_m \rangle e^{-i\Delta t \lambda_l} & \text{if } \lambda_l = \lambda_m \\ -i\Delta t \langle \lambda_l | H_j | \lambda_m \rangle \frac{e^{-i\Delta t \lambda_l} - e^{-i\Delta t \lambda_m}}{-i\Delta t (\lambda_l - \lambda_m)} & \text{if } \lambda_l \neq \lambda_m, \end{cases} \quad (24)$$

where in the second identity we have deliberately kept the factor $-i\Delta t$ for clarity. Thus the derivative is given elementwise in the orthonormal eigenbasis $\{|\lambda_i\rangle\}$ to the real eigenvalues $\{\lambda_i\}$ of the Hamiltonian H_u . Details are straightforward, yet lengthy, and are thus relegated to Appendix A.

Approximate Gradients: In Ref. [11] we took an approximation valid as long as the respective digitisation time slices are small enough in the sense $\Delta t \ll 1/\|H_u\|_2$ with H_u as in Eqn. (23)

$$\frac{\partial X}{\partial u_j} \approx -i\Delta t H_j e^{-i\Delta t H_u}. \quad (25)$$

This approximation can be envisaged as replacing the average value brought about by the time integral over the duration $\Delta t = t_k - t_{k-1}$, which in the above eigenbasis takes the form

$$\begin{aligned} \langle \lambda_l | \frac{\partial X}{\partial u_j} | \lambda_m \rangle &= \\ &= -i \int_{t_{k-1}}^{t_k} d\tau e^{-i\lambda_l(t_k-\tau)} \langle \lambda_l | H_j | \lambda_m \rangle e^{-i\lambda_m(\tau-t_{k-1})} \\ &\approx -i\Delta t \langle \lambda_l | H_j | \lambda_m \rangle e^{-i\lambda_m \Delta t} \end{aligned} \quad (26)$$

by the value of the integrand at the right-hand side of the time interval $\tau \in [t_{k-1}, t_k]$. Clearly, this approximation ceases to be exact as soon as the time evolution $U(t_k, t_{k-1}) = e^{-i\Delta t H_u}$ fails to commute with H_j . Generically this is the case and the error scales with $|\lambda_l - \lambda_m| \Delta t$.

Finite Differences provide another standard alternative, which may be favourable particularly in the case of pure-state transfer, see [73].

3. Exponentiation Module

Matrix exponentials are a notorious problem in computer science [74, 75]. Generically, the standard MATLAB module takes the matrix exponential via the PADÉ-approximation, while in special cases (like the Hermitian one pursued throughout this paper) the eigendecomposition is used [92].

From evaluating exact gradients (see above) the eigendecomposition of the Hamiltonian is already available.

Though in itself the eigendecomposition typically comes at slightly higher computational overhead than the PADÉ matrix exponential, this additional computational cost is outweighed by the advantage that evaluating the matrix exponential now becomes trivial by exponentiation of the eigenvalues and a matrix multiplication.

Note that for concurrent update, the matrix exponential thus comes for free, while in the sequential-update algorithm, the gradient needed for the exponential in time slice k requires an update in time slice $k-1$. Thus, an extra matrix exponential occurs in the sequential-update algorithm, in addition to the eigendecomposition needed for the gradient, see also Tab. V. The concurrent-update algorithm comes without this extra matrix exponentials.

4. Reducing the Number of Matrix Operations

As described above, the search for an optimal control sequence proceeds on two levels: an outer loop choosing the time slices to be updated (a decision which may imply choice of gradient-based step method, as well as other control parameters), and an inner loop which computes gradients and advances the search point. With DYNAMO, significant effort has been made to optimise the overall number of matrix operations.

For a general hybrid scheme, where $\mathcal{T}^{(q)}$ is a subset of time slices $\{t_1^{(q)} \dots t_{M^{(q)}}^{(q)}\}$ approach is as follows: Given time slices X_1, \dots, X_M , of which in hybrid update schemes we select for updating any general set X_{t_1}, \dots, X_{t_p} , we can collapse multiple consecutive non-updating X into a single effective Y . For example, consider X_1, \dots, X_{10} of which we update X_2, X_5 and X_6 . Before proceeding with the inner loop, we generate concatenated products Y_1, \dots, Y_4 such that $Y_1 = X_1$, $Y_2 = X_4 X_3$, and $Y_3 = X_{10} X_9 X_8 X_7$. Now the heart of the expression to optimise for is $Y_3 X_6 X_5 Y_2 X_2 Y_1$.

As a result, computation of forward and backward propagators can be done with the minimal number of matrix multiplications. Matrix exponentiation is also minimised by way of caching and making use of the fact that for some gradient computation schemes eigendecomposition is required, thus allowing for light-weight exponentiation.

Moreover, the DYNAMO platform isolates the problem of minimising matrix operations to a specific module, which is aware of which H_u -s, X -s and Λ -s are needed for the next step, compares these with the time slices which have been updated, and attempts to provide the needed data with the minimal number of operations. And while for some hybrid update schemes the current number of operations performed in the outer loop is not strictly optimal in all cases, optimality is reached for KROTOV, GRAPE and schemes which update consecutive blocks of time slices.

5. Modularisation Approach in DYNAMO

To allow for flexibility in design and implementation of new optimal control techniques, the framework is modularised by way of function pointers, allowing, e.g., the second-order search method to receive a pointer to a function which calculates the gradient, which in-turn may receive a pointer to a function which calculates the exponential. The cross-over algorithm described Fig. 4, e.g., is implemented by a search method receiving as input two search-method modules and a cross-over condition, which is used as a termination condition for the first search method. The first-order hybrids described in Fig. 8 are similarly implemented by a block-wise subspace selection function (generalisation of the sequential versus concurrent selection schemes) receiving a pointer to the search function to be used within each block. DYNAMO is provided with many such examples.

If one is exploring, e.g., second-order search methods appropriate for serial update schemes, one only needs to write the update-rule function. DYNAMO will provide both the high-level subspace-selection logic and the low-level book-keeping that is entrusted with tracking which controls have been updated. When given a demand for gradients, propagators or the value function, it performs the needed calculations while minimising the number of matrix operations. Moreover, once a new algorithm is found, DYNAMO makes it easy both to compare its performance to that of the many schemes already provided as examples and to do so for a wide set of problems described in this paper. Thus DYNAMO serves as a valuable benchmarking tool for current and future algorithms.

III. STANDARD SCENARIOS FOR QUANTUM APPLICATIONS

We have discussed the versatile features of the framework embracing all standard scenarios of bilinear quantum control problems listed in Tab. I. Here we give the (few!) necessary adaptations for applying our algorithms to such a broad variety of paradigmatic applications, while our test suite is confined to unitary gate synthesis and cluster-state preparation in closed quantum systems.

A. Closed Quantum Systems

The most frequent standard tasks for optimal control of closed systems comprise different ways of gate synthesis as well as state transfer of pure or non-pure quantum states. More precisely, sorted for convenient development from the general case, they amount to

- Task 1:** unitary gate synthesis up to a global phase,
- Task 2:** unitary gate synthesis with fixed global phase,
- Task 3:** state transfer among pure-state vectors,
- Task 4:** state transfer among density operators.

As will be shown, all of them can be treated by common propagators that are of the form

$$\begin{aligned} X_k &= \exp\{-i\Delta t H_u(t_k)\} \\ &= \exp\{-i\Delta t(H_d + \sum_j u_j(t_k)H_j)\} \quad . \end{aligned} \quad (27)$$

Algorithmically, this is very convenient, because then the specifics of the problem just enter via the boundary conditions as given in Tab. III: clearly, the data type of the state evolving in time via the propagators X_k is induced by the initial state being a vector or a matrix represented in Hilbert space or (formally) in Liouville space.

Indeed for seeing interrelations, it is helpful to formally consider some problems in Liouville space, before breaking them down to a Hilbert-space representation for all practical purposes, which is obviously feasible in any closed system.

Task 1 projective phase-independent gate synthesis:

In Tab. III the target projective gate \hat{U}_{target} can be taken in the phase-independent superoperator representation $\hat{X} := \bar{X} \otimes X$ to transform the quality function

$$\begin{aligned} f_{PSU}^2 &= \frac{1}{N^2} \text{Re tr} \{ \hat{U}_{\text{target}}^\dagger \hat{X}(T) \} \\ &= \frac{1}{N^2} \text{Re tr} \{ (U_{\text{target}}^t \bar{X}_T) \otimes (U_{\text{target}}^\dagger X_T) \} \\ &= \frac{1}{N^2} |\text{tr} \{ U_{\text{tar}}^\dagger X_T \}|^2 \quad \text{so} \\ f_{PSU} &= \frac{1}{N} |\text{tr} \{ U_{\text{tar}}^\dagger X_T \}| = \frac{1}{N} |\text{tr} \{ \Lambda_{M+1:k+1}^\dagger X_{k:0} \}| \quad , \end{aligned} \quad (28)$$

where the last identity recalls the forward and backward propagations $X(t_k) := X_k \cdot X_{k-1} \cdots X_2 \cdot X_1 \cdot X_0$ and $\Lambda^\dagger(t_k) := U_{\text{target}}^\dagger \cdot X_M \cdot X_{M-1} \cdots X_{k+2} \cdot X_{k+1}$.

So with the overlap $g := \frac{1}{N} \text{tr} \{ \Lambda_{M+1:k+1}^\dagger \cdot U_{k:0} \}$ of Eqn. (11), the derivative of the squared fidelity with respect to the control amplitude $u_j(t_k)$ becomes

$$\frac{\partial f_{PSU}^2(X(t_k))}{\partial u_j} = \frac{2}{N} \text{Re tr} \{ g^* \cdot \Lambda_{M+1:k+1}^\dagger \left(\frac{\partial X_k}{\partial u_j} \right) X_{k-1:0} \} , \quad (29)$$

where $\frac{\partial X_k}{\partial u_j}$ is given by Eqn. (24). The term g^* arises via $f^2(u) = |g(u)|^2$, so that by $\frac{\partial f^2}{\partial u} = 2 |g(u)| \cdot \frac{\partial}{\partial u} |g(u)|$ one gets (for non-vanishing $|g(u)|$) $\frac{\partial}{\partial u} |g(u)| = \frac{1}{2|g(u)|} \cdot \frac{\partial f^2}{\partial u}$ to arrive at

$$\frac{\partial f_{PSU}(X(t_k))}{\partial u_j} = \frac{1}{N} \text{Re tr} \{ e^{-i\phi_g} \cdot \Lambda_{M+1:k+1}^\dagger \left(\frac{\partial X_k}{\partial u_j} \right) X_{k-1:0} \} , \quad (30)$$

where $e^{-i\phi_g} := g^*/|g|$ uses the polar form $g = |g| e^{+i\phi_g}$ for a numerically favourable formulation.

Thus, in closed systems, the superoperator representation is never used in the algorithm explicitly, yet it is instructive to apply upon derivation, because Task 2 now follows immediately.

Table III: Boundary Conditions for Standard Scenarios

Conditions	Initial X_0	Final X_{M+1}
<i>closed systems:</i>		
pure-state transfer	$ \psi_0\rangle$	$ \psi\rangle_{\text{target}}$
gate synthesis I	$\mathbf{1}_N$	U_{target}
state transfer	ρ_0	ρ_{target}
gate synthesis II	$\mathbf{1}_{N^2}$	\hat{U}_{target}
<i>open systems:</i>		
state transfer	ρ_0	ρ_{target}
map synthesis	$\mathbf{1}_{N^2}$	F_{target}

state of the system: evolution of initial state as
 $X(t_k) = X_{k:0} := X_k \cdot X_{k-1} \cdots X_1 \cdot X_0$
 with propagators $X_\nu = e^{\Delta t(A + \sum_j u_j(t_\nu) B_j)}$ for $\nu = 1 \dots k$
 and with A, B_j as defined in Tab. I

Task 2 phase-dependent gate synthesis:

In Tab. III the target gate U_{target} now directly enters the quality function

$$f_{SU} = \frac{1}{N} \text{Re tr} \{U_{\text{tar}}^\dagger X_T\} = \frac{1}{N} \text{Re tr} \{\Lambda_{M+1:k+1}^\dagger X_{k:0}\} \quad (31)$$

So the derivative of the fidelity with respect to the control amplitude $u_j(t_k)$ with reference to $\frac{\partial X_k}{\partial u_j}$ of Eqn. (24) reads

$$\frac{\partial f_{SU}(X(t_k))}{\partial u_j} = \frac{1}{N} \text{Re tr} \{\Lambda_{M+1:k+1}^\dagger \left(\frac{\partial X_k}{\partial u_j}\right) X_{k-1:0}\} \quad (32)$$

It is in entire analogy to Eqn. (30).

Actually, this problem can be envisaged as the lifted operator version of the pure-state transfer in the subsequent Task 3, which again thus follows immediately as a special case.

Task 3 transfer between pure-state vectors:

Target state and propagated initial state from Tab. III, $|\psi\rangle_{\text{target}}, X(T)|\psi_0\rangle$ form the scalar product in the quality function

$$f = \frac{1}{N} \text{Re} \langle \psi_{\text{target}} | X_T \rangle = \frac{1}{N} \text{Re} [\text{tr} \{\Lambda_{M+1:k+1}^\dagger X_{k:0}\}] \quad (33)$$

where the latter identity treats the propagated column vector $X_{k:1}|X_0\rangle$ as $N \times 1$ matrix $X_{k:0}$ and likewise the back-propagated final state $\langle \psi_{\text{tar}} | (X_{M:k+1})^\dagger$ as $1 \times N$ matrix $\Lambda_{M+1:k+1}^\dagger$ so the trace can be omitted. Hence the derivative of the fidelity with respect to the control amplitude $u_j(t_k)$ remains

$$\frac{\partial f_{SU}(X(t_k))}{\partial u_j} = \frac{1}{N} \text{Re} [\text{tr} \{\Lambda_{M+1:k+1}^\dagger \left(\frac{\partial X_k}{\partial u_j}\right) X_{k-1:0}\}] \quad (34)$$

with $\frac{\partial X_k}{\partial u_j}$ of Eqn. (24).

Task 4 state transfer between density operators:

The quality function normalised with respect to the (squared) norm of the target state $c := \|\rho_{\text{tar}}\|_2^2$ reads

$$\begin{aligned} f &= \frac{1}{c} \text{Re tr} \{X_{M+1}^\dagger \text{Ad}_{X_T}(X_0)\} \\ &\equiv \frac{1}{c} \text{Re tr} \{X_{M+1}^\dagger X_T X_0 X_T^\dagger\} \\ &= \frac{1}{c} \text{Re tr} \{X_{M+1}^\dagger \cdot X_M X_{M-1} \cdots X_k \cdots X_2 X_1 X_0 \times \\ &\quad \times X_1^\dagger X_2^\dagger \cdots X_k^\dagger \cdots X_{M-1}^\dagger X_M^\dagger\} \quad (35) \end{aligned}$$

Hence the derivative of the quality function with respect to the control amplitude $u_j(t_k)$ takes the somewhat lengthy form

$$\begin{aligned} \frac{\partial f(X(t_k))}{\partial u_j} &= \frac{1}{c} \text{Re} \left(\text{tr} \{X_{M+1}^\dagger \cdot X_M \cdots \left(\frac{\partial X_k}{\partial u_j}\right) \cdots X_2 X_1 X_0 \times \right. \\ &\quad \times X_1^\dagger X_2^\dagger \cdots X_k^\dagger \cdots X_M^\dagger\} \\ &\quad + \text{tr} \{X_{M+1}^\dagger \cdot X_M \cdots X_k \cdots X_2 X_1 X_0 \times \\ &\quad \times X_1^\dagger X_2^\dagger \cdots \left(\frac{\partial X_k}{\partial u_j}\right) \cdots X_M^\dagger\} \left. \right) \quad (36) \end{aligned}$$

where the exact gradient $\frac{\partial X_k}{\partial u_j}$ again follows Eqn. (24).

Notice that Task 1 can be envisaged as the lifted operator analogue to Task 4 if *phase independent* projective representations $|\psi_\nu\rangle\langle\psi_\nu|$ of pure states $|\psi_\nu\rangle$ are to be transferred.

B. Open Quantum Systems**Task 5 quantum map synthesis in Markovian systems:**

The superoperator $\hat{H}_u(t_k)$ to the Hamiltonian above can readily be augmented by the relaxation operator Γ . Thus one obtains the generator to the quantum map

$$X_k = \exp\{-\Delta t(i\hat{H}_u(t_k) + \Gamma(t_k))\} \quad (37)$$

following the Markovian equation of motion

$$\dot{X}(t) = -(i\hat{H}_u + \Gamma) X(t) \quad (38)$$

By the (super)operators $X(t_k) := X_k \cdot X_{k-1} \cdots X_1 \cdot X_0$ and $\Lambda^\dagger(t_k) := F_{\text{target}}^\dagger \cdot X_M \cdot X_{M-1} \cdots X_{k+2} \cdot X_{k+1}$ the derivative of the trace fidelity at fixed final time T

$$f = \frac{1}{N^2} \text{Re tr} \{F_{\text{target}}^\dagger X(T)\} = \frac{1}{N^2} \text{Re tr} \{\Lambda^\dagger(t_k) X(t_k)\}$$

with respect to the control amplitude $u_j(t_k)$ formally reads

$$\frac{\partial f}{\partial u_j(t_k)} = \frac{1}{N^2} \text{Re tr} \{\Lambda^\dagger(t_k) \left(\frac{\partial X_k}{\partial u_j(t_k)}\right) X(t_{k-1})\} \quad (39)$$

Since in general Γ and $i\hat{H}_u$ do not commute, the semi-group generator $(i\hat{H}_u + \Gamma)$ is not normal, so taking the exact gradient as in Eqn. (24) via the spectral decomposition has to be replaced by other methods. There are two

convenient alternatives, (i) approximating the gradient for sufficiently small $\Delta t \ll 1/\|i\hat{H}_u + \Gamma\|_2$ by

$$\frac{\partial X_k}{\partial u_j(t_k)} \approx -\Delta t (i\hat{H}_{u_j} + \frac{\partial \Gamma(u_j(t_k))}{\partial u_j(t_k)}) X_k \quad (40)$$

or (ii) via finite differences.

This standard task devised for Markovian systems [27] can readily be adapted to address also *non-Markovian systems*, provided the latter can be embedded into a (numerically manageable) larger system that in turn interacts with its environment in a Markovian way [28].

Task 6 state transfer in open Markovian systems:

This problem can readily be solved as a special case of Task 5 when envisaged as the vector version of it.

To this end it is convenient to resort to the so-called *vec*-notation [76] of a matrix M as the column vector $\text{vec}(M)$ collecting all columns of M . Now, identifying $X_0 := \text{vec}(\rho_0)$ and $X_{\text{target}}^\dagger := \text{vec}^\dagger(\rho_{\text{target}}^\dagger)$ one obtains the propagated initial state $X(t_k) := X_k \cdot X_{k-1} \cdots X_1 \cdot X_0$ and $\Lambda^\dagger(t_k) := X_{\text{target}}^\dagger \cdot X_M \cdot X_{M-1} \cdots X_{k+2} \cdot X_{k+1}$ as back propagated target state. In analogy to Task 3, they take the form of $N^2 \times 1$ and $1 \times N^2$ vectors, respectively. Thus the derivative of the trace fidelity at fixed final time T

$$f = \frac{1}{N} \text{Re} [\text{tr} \{X_{\text{target}}^\dagger X(T)\}] = \frac{1}{N} \text{Re} [\text{tr} \{\Lambda^\dagger(t_k) X(t_k)\}]$$

with respect to the control amplitude $u_j(t_k)$ reads

$$\frac{\partial f}{\partial u_j(t_k)} = \frac{1}{N} \text{Re} [\text{tr} \{\Lambda^\dagger(t_k) (\frac{\partial X_k}{\partial u_j(t_k)}) X(t_{k-1})\}] \quad , \quad (41)$$

where for $\frac{\partial X_k}{\partial u_j(t_k)}$ the same gradient approximations apply as in Task 5.

For the sake of completeness, Appendix C gives all the key steps of the standard **Tasks 1** through **6** in a nutshell.

IV. RESULTS ON UPDATE SCHEMES: CONCURRENT AND SEQUENTIAL

A. Specification of Test Cases

We studied the 23 systems listed in Tab. IV as test cases for our optimisation algorithms. This test suite includes spin chains, a cluster state system whose effective Hamiltonian represents a C_4 graph, an NV-centre system and two driven spin- j system with $j = 3, 6$. Attempting to cover many systems of practical importance (spin chains, cluster-state preparation, NV-centres) with a range of coupling topologies and control schemes, the study includes large sets of parameters like system size, final time, number of time slices, and target gates. We are therefore convinced our suite of test cases is sufficient to provide good guidelines for choosing an appropriate algorithm in many practical cases.

1. Spin Chains with Individual Local Controls

Explorative **problems 1-12** are Ising- ZZ spin chains of various length in which the spins are addressable by individual x - and y -controls. The Hamiltonians for these systems take the following form:

$$H_d = \frac{J}{2} \sum_{k=1}^{n-1} \sigma_k^z \sigma_{k+1}^z \quad (42)$$

$$H_j^{x,y} = \frac{1}{2} \sigma_j^{x,y} \quad (43)$$

where $J = 1$, $n = 1, \dots, 5$ and $j = 1, \dots, n$.

In example 1 we also consider linear crosstalk (e.g., via off-resonant excitation), leading to the control Hamiltonians

$$H_{1,2} = \alpha_{1,2} \sigma_1^x + \alpha_{2,1} \sigma_2^x \quad (44)$$

$$H_{3,4} = \beta_{2,1} \sigma_1^y + \beta_{1,2} \sigma_2^y \quad (45)$$

where u_k are independent control fields and α_k and β_k are crosstalk coefficients. We chose $\alpha_1 = \beta_2 = 1$ and $\alpha_2 = \beta_1 = 0.1$.

2. Cluster State Preparation in Completely Coupled Spin Networks

The effective Hamiltonian of test **problems 13 and 14**,

$$H_{CS} = \frac{J}{2} (\sigma_1^z \sigma_2^z + \sigma_2^z \sigma_3^z + \sigma_3^z \sigma_4^z + \sigma_4^z \sigma_1^z), \quad (46)$$

represents a C_4 graph of Ising- ZZ coupled qubits which can be used for cluster state preparation according to [77]. The underlying physical system is a completely Ising-coupled set of 4 ions that each represents a locally addressable qubit:

$$H_d = \frac{J}{2} \sum_{k=1}^3 \sum_{l=k+1}^4 \sigma_k^z \sigma_l^z \quad (47)$$

$$H_j^{x,y} = \frac{1}{2} \sigma_j^{x,y} \quad (j = 1, \dots, 4). \quad (48)$$

Again, the coupling constant J was set to 1. The following unitary was chosen as a target gate, which applied to the state $|\psi_1\rangle = (|0\rangle + |1\rangle)/\sqrt{2}^{\otimes 4}$ generates a cluster state:

$$U_G = \exp(-i\frac{\pi}{2} H_{CS}), \quad (49)$$

3. NV-Centre in Isotopically Engineered Diamond

In test **problems 15 and 16** we optimised for a CNOT gate on two strongly coupled nuclear spins at an nitrogen-vacancy (NV) centre in diamond, as described

in [78]. In the eigenbasis of the coupled system, after a transformation into the rotating frame, the Hamiltonians are of the form:

$$H_d = \text{diag}(E_1, E_2, E_3, E_4) + \omega_c \text{diag}(1, 0, 0, -1) \quad (50)$$

$$H_1 = \frac{1}{2}(\mu_{12}\sigma_{12}^x + \mu_{13}\sigma_{13}^x + \mu_{24}\sigma_{24}^x + \mu_{34}\sigma_{34}^x) \quad (51)$$

$$H_2 = \frac{1}{2}(\mu_{12}\sigma_{12}^y + \mu_{13}\sigma_{13}^y + \mu_{24}\sigma_{24}^y + \mu_{34}\sigma_{34}^y) \quad (52)$$

Here $E_1 \dots E_4$ are the energy levels, ω_c is the carrier frequency of the driving field and $\mu_{\alpha,\beta}$ is the relative dipole moment of the transition between levels α and β . We chose the following values for our optimisations: $\{E_1, E_2, E_3, E_4\} = 2\pi\{-134.825, -4.725, 4.275, 135.275\}$ MHz, $\omega_c = 2\pi \times 135$ MHz, $\{\mu_{12}, \mu_{13}, \mu_{24}, \mu_{34}\} = \{1, 1/3.5, 1/1.4, 1/1.8\}$ in accordance with [78].

4. Special Applications of Spin Chains

Test **problems 17 and 18** are modified five-qubit Ising chains extended by a local Stark-shift term being added in the drift Hamiltonian H_d resembling a gradient. The control consists of simultaneous x - and y -rotations on all spins:

$$H_d = \frac{J}{2} \sum_{i=1}^4 \sigma_i^z \sigma_{i+1}^z - (i+2)\sigma_i^z \quad (53)$$

$$H_1 = \frac{1}{2} \sum_{i=1}^5 \sigma_i^x \quad \text{and} \quad H_2 = \frac{1}{2} \sum_{i=1}^5 \sigma_i^y. \quad (54)$$

Problem 19 is a Heisenberg-XXX coupled chain of five spins extended by global permanent fields inducing simultaneous x -rotations on all spins:

$$H_d = \frac{J}{2} \sum_{i=1}^4 \sigma_i^x \sigma_{i+1}^x + \sigma_i^y \sigma_{i+1}^y + \sigma_i^z \sigma_{i+1}^z - 10\sigma_i^x. \quad (55)$$

Control is exerted by switchable local Stark shift terms,

$$H_i = \sigma_i^z \quad (i = 1, \dots, 5). \quad (56)$$

Spin chains may be put to good use as quantum wires [43, 79–82]. The idea is to control just the input end of the chain using the remainder to passively transfer this input to the other end of the chain. To embrace such applications, in **problems 20 and 21**, the spins are coupled by an isotropic Heisenberg-XXX interaction and the chains are subject to x - and y -controls only at one end (at one or two spins, respectively):

$$H_d = \frac{J}{2} \sum_{i=1}^{n-1} \sigma_i^x \sigma_{i+1}^x + \sigma_i^y \sigma_{i+1}^y + \sigma_i^z \sigma_{i+1}^z \quad (57)$$

$$H_{1,2} = \frac{1}{2} \sigma_1^{x,y} \quad \text{and} \quad (H_{3,4} = \frac{1}{2} \sigma_2^{x,y}) \quad (58)$$

Here $J = 1$ and $n = 3, 4$. Restricting the controls in this way makes the systems harder to control and thus raises the bar for numerical optimisation.

5. Spin-3 and Spin-6 Systems

As a candidate for a non spin-1/2 system, in test **problems 22 and 23** we consider a Hamiltonian of the following form [83]

$$H_u = J_z^2 + u_1 J_z + u_2 J_x, \quad (59)$$

where the J_i are total angular momentum operators. The J_z^2 term represents the drift Hamiltonian and the other two terms function as controls. We chose $j = 6$ for problem 22 and $j = 3$ for problem 23.

B. Test Details

As shown in Tab. IV, we optimised each test system for one of four quantum gates: a CNOT, a quantum Fourier transformation, a random unitary, or a unitary for cluster state preparation according to section IV A 2. A random unitary gate generated according to the Haar measure [84] is intended to be numerically more demanding than the other gates. The final times T were always chosen sufficiently long to ensure the respective problem is solvable with full fidelity (hence the times should not be mistaken as underlying time-optimal solutions). All results were averaged over 20 runs with different initial pulse sequences (control vectors), i.e. randomly generated vectors with a mean value of $\text{mean}(u_{ini}) = 0$ and a standard deviation of $\text{std}(u_{ini}) = 1$ in units of $1/J$ unless specified otherwise (as in Tab. VI, where $\text{std}(u_{ini}) = 10$ to study the influence of the initial conditions). The maximum number of loops was set to 3000 for the concurrent update scheme and to 300000 for the sequential update. All systems were optimised with a target fidelity of $f_{\text{target}} = 1 - 10^{-4}$. As an additional stopping criterion the change of the function value from one iteration to the next (concurrent update) or between the last iteration and the average of the previous M iterations (sequential update) was introduced. The threshold value in this case was set to 10^{-8} . For the concurrent update algorithm, the optimisation stopped when the smallest change in the control vector was below 10^{-8} . We measured the wall times of our optimisations to give a measure for the actual running time from start to completion (including e.g. memory loads and communication processes) instead of only measuring the time spent on the CPU. The optimisations were carried out under MATLAB R2009b (64bit, single-thread mode) on an AMD Opteron dual-core CPU at 2.6 GHz with 8 GB of RAM. The wall time was measured using the `tic` and `toc` commands in MATLAB.

C. Test Results and Discussion

From the full set of data presented in Tab. V, Fig. 3 selects a number of representatives for further illustration. Note the following results: First, in most of the

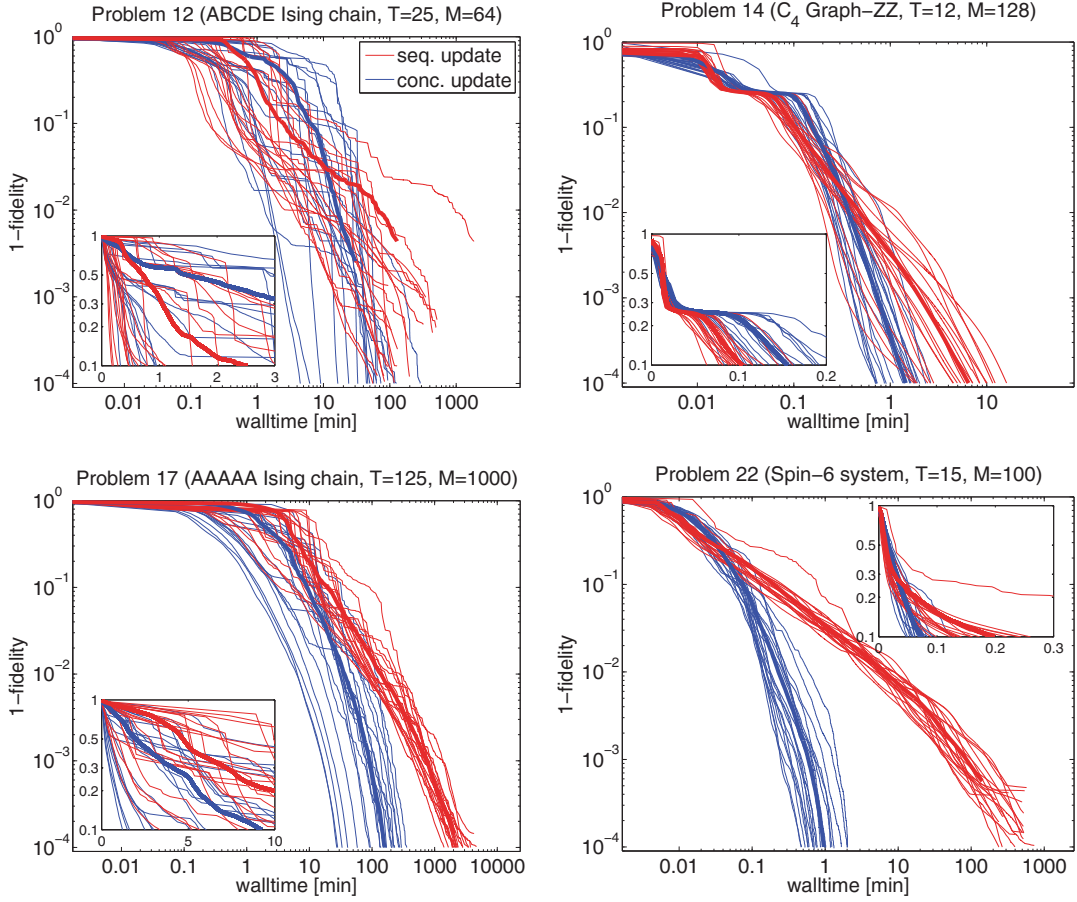


Figure 3: (Colour) Optimisation results for problems 12, 14, 17, and 22 shown in doubly logarithmic plots; each optimisation is run with twenty random initial conditions; the trace of mean values is given in boldface. The blue (concurrent) and red (sequential) lines depict the deviation of the quality from the maximum of 1 as a function of the wall time. Each line represents one optimisation. The insets show the initial behaviours and crossing points in a log-linear scale. For the sequential-update algorithm in problem 22 (last panel), the thresholds for the change in the control and function values have to be lowered (to 10^{-10} instead of the standard 10^{-8} [see test conditions]) for reaching qualities comparable to the ones the concurrent scheme arrives at under standard conditions. (Note the altered thresholds apply as well to the data listed in Tab. V).

problems, sequential and concurrent-update algorithms reach similar final fidelities, the target set to $1 - 10^{-4}$ being in the order of a conservative estimate for the error-correction threshold [85]. Out of the total of 23 test problems, this target is met within the limits of iterations specified above except in problems 5, 7, 10, 12 and 13. Only in problem 23 the sequential-update algorithm yields average residual errors (1-fidelity) up to two orders of magnitude higher than in the concurrent optimisation. Remarkably enough, the average running times differ substantially in most of the test problems, with the concurrent-update algorithm being faster. Only in problems 3, 4, 15 and 16 the final wall times are similar. Note that in all but the very easy problems 3, 4, and 16, the sequential algorithm needs a larger total number of matrix multiplications and eigendecompositions. In particular, the sequential-update scheme requires ad-

ditional matrix exponentials in the forward propagation, which do not occur in concurrent-update.

In many problems (3, 5, 6, 8, 9, 11, 12, 14, 18, 19, 21, and 22), we observe a crossing point in time course of the fidelity of the two algorithms. The sequential-update algorithm is overtaken by the concurrent-update scheme between a quality of 0.9 and 0.99 (see, e.g., Problem 21 in Fig. 3). Therefore, exploiting the modular framework of the programming package to dynamically change from a sequential to a concurrent-update scheme at a medium fidelity can be advantageous. This is exemplified in the (constrained) optimisation shown in Fig. 4: here the sequential method is typically faster at the beginning of the optimisation, whereas the concurrent method overtakes at higher fidelities near the end of the optimisation. — Moreover with regard to dispersion of the final wall times required to achieve the target fidelity, in problems 5, 7,

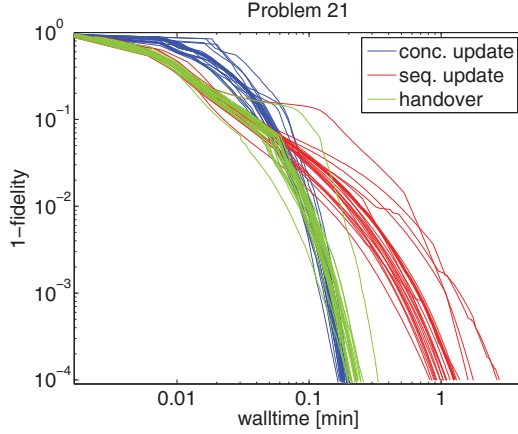


Figure 4: (Colour) Example of a handover (green) from a sequential- (red) to a concurrent-update (blue) scheme. The sequential algorithm is run up to a handover quality of 0.93, where the resulting pulse sequence is then used as input to the concurrent algorithm for optimisation up to the target quality. This type of handover is supported by the modular structure of DYNAMO.

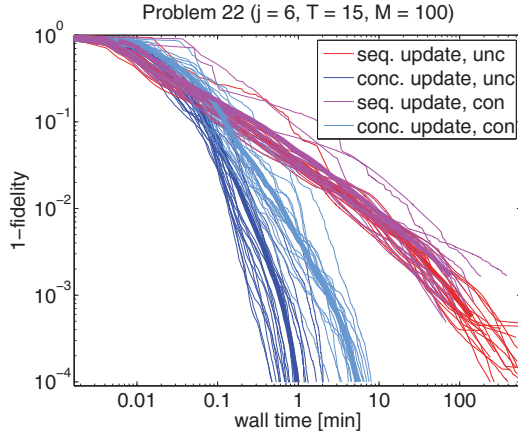


Figure 5: (Colour) Comparison of unconstrained and (loosely) constrained optimisations. The concurrent-update algorithm uses the standard MATLAB-toolbox functions `fminunc` and `fmincon` with the latter being slower than the former, as it may switch between different internal routines. The sequential-update algorithm uses a very basic cut-off method for respecting the constraints, which shows little effect on the performance.

10, 11, 12, 13 and 23 the sequential-update algorithm shows a larger standard deviation thus indicating higher sensitivity to the initial controls.

Also on a more general scale, we emphasise that the run-times may strongly depend on the *choice of initial conditions*. Results for larger initial pulse amplitudes with a higher standard deviation can be found in Tab. VI. Increasing mean value and standard deviation of the initial random control-amplitude vectors typically

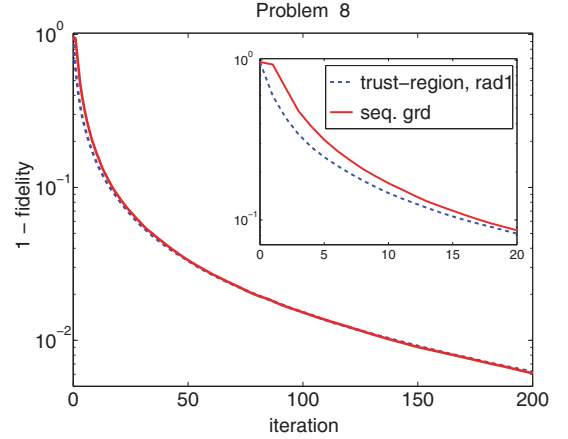


Figure 6: (Colour) Comparison of sequential-update with first-order gradient information (red track) and with a direct implementation of a trust-region Newton method (blue track) showing that per iteration the gains are similar, in particular in the long run.

translates into longer run times. This effect is more pronounced for sequential than for concurrent-update algorithms. Consequently, the performance differences between the two algorithms may increase and crossing or handover points may change as well.

Finally, as shown in Fig. 5, the performance of the concurrent-update scheme also differs between constrained and unconstrained optimisation, i.e. between the standard MATLAB subroutines `fmincon` and `fminunc` (see MATLAB documentation). In contrast, the sequential-update algorithm uses the same set of routines for both types of optimisations, where a basic cut-off method for respecting the constraints has almost no effect, as also illustrated by Fig. 5.

D. Preliminaries on Trust-Region Newton Methods for Sequential-Update Algorithms

Fig. 6 shows that the sequential-update method with first-order gradient information used in this work already achieves a quality gain per iteration that comes closest to the one obtained by a direct implementation of a trust-region Newton method. However, as will be analysed in detail on a larger scale in [69], the small initial advantage *per iteration* of latter against the former is outweighed CPU-timewise by more costly calculations, which is why we have used the first-order gradients for comparison.

E. Comparing Gradient Methods

Comparing the performance of four different methods to compute gradients for the concurrent algorithm: in addition to the standard approximation and the exact

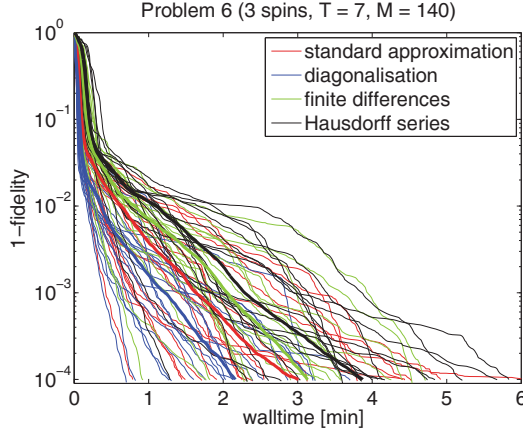


Figure 7: (Colour) Comparison of four different methods for computing gradients in 20 unitary optimisations of problem 6. Apart from the standard approximation, all methods compute exact gradients. By making use of the spectral decomposition, diagonalising the total Hamiltonian to give exact parameter derivatives [70–72] is the fastest among these methods, because by the eigen-decomposition the matrix exponential can be settled as well (i.e. in the same go). In case of optimising controls for (pure) state-to-state transfer, the standard approximation can be shown to be competitive.

procedure described in section II E 1, we follow Ref. [86] and study a Taylor series to compute the exponential and a Hausdorff series to compute the gradient, while the fourth method is standard finite-differences. Note that Hausdorff series and finite differences can be taken to a numerical precision exceeding that of the standard approximation.

An example of the performance results found for these four methods is given in Fig. 7, where we optimise controls for a QFT on the 4-spin system of problem 6. Unitary optimisations on other systems yield similar results, with the diagonalisation being the fastest methods in all cases. For state-to-state transfer (pure states), however, the standard approximation performs well enough as to be competitive with exact gradients by diagonalisation. Note that for unitary gate synthesis of generic gates, one cannot use sparse-matrix techniques, for which the Hausdorff series is expected to work much faster as demonstrated in the software package SPINACH [87].

F. Hybrid schemes

Using DYNAMO, we have just begun to explore the multitude of possible hybrid schemes, starting with the sequential *versus* concurrent subspace selection axis using the first-order update scheme. More precisely, this amounts to an outer-loop subspace selection scheme which selects consecutive blocks of n time slices, to be updated in the inner-loop using a first-order method update scheme allowed to take at most s_{limit} steps within

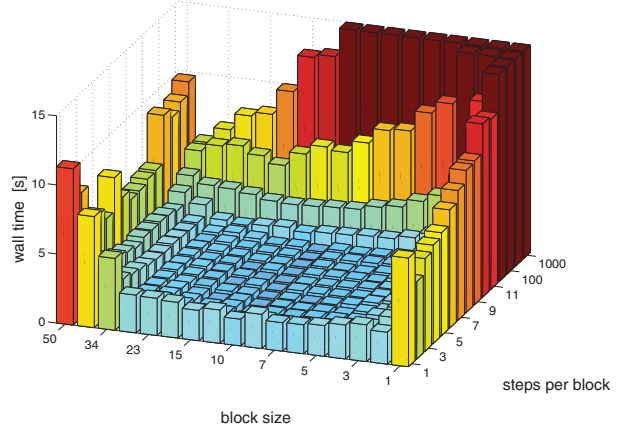


Figure 8: (Colour) Performance of generalising of the sequential update scheme to updating blocks of joint time slices and allowing for multiple iteration steps within each block ($s_{limit} > 1$), as applied to test problem 2 (see Tab. IV and Sec. IV A 1). Original KROTOV modifies one time slice in a single iteration ($s = 1$) before moving to the subsequent time slice to be updated: this special case is shown in the lower right corner of the plot, while the upper left is the first-order variant of GRAPE (in a suboptimal setting, since the step-size handling is taken over from the one optimised for KROTOV). Wall times represent the average over 62 runs with random initial control vectors (again with $mean(u_{ini}) = 0$ and $std(u_{ini}) = 1$ in units of $1/J$); times are cut off at 15 sec. The obvious *no-go area* of many iterations ($s > 10$) on a single time slice ($n = 1$), or just few, is only shown for completeness.

each block. The results of this exploration, as applied to the two-spin case of problem 2 (see Tab. IV and Sec. IV A 1 with the same initial conditions as in Tab. V), are depicted in Fig. 8; they are surprising on several fronts: (i) the KROTOV method taking a single timeslice ($n = 1$) sequentially after the other for a single update step ($s_{limit} = 1$) is clearly not the best-performing use of the first-order update scheme; (ii) for pure sequential updates (i.e. selecting a single time slice each time), a slight advantage is achieved by taking two steps in each time slice instead of one (as in KROTOV); (iii) the best performance (significantly outpacing plain-vanilla KROTOV and the first-order GRAPE variant) is achieved by setting the block size to $n = 10$ (for a total of $M = 50$ time slices), while performing about $s = 9$ iterations within each block before continuing on to the next n time slices.

Clearly, these explorative results are by no means the last word on the subject. Rather they are meant to invite further studies over a wider selection of problems. But even at this early stage we can state that there are hints that hybrid methods hold a yet untapped potential, and follow-up work is warranted.

V. CONCLUSIONS AND OUTLOOK

We have provided a unifying modular programming framework, DYNAMO, for numerically addressing bilinear quantum control systems. It allows for benchmarking, comparing, and optimising numerical algorithms that constructively approximate optimal quantum controls. In particular, drawing from the modular structure, we have compared the performance of gradient-based algorithms with sequential update of the time slices in the control vector (KROTOV-type) versus algorithms with concurrent update (GRAPE-type).

For computing gradients, exact methods using the eigendecomposition have on average proven superior to gradient approximations by finite differences, series expansions, or time averages.

When it comes to implementing second-order schemes, the different construction of sequential update and concurrent update translates into different performance: in contrast to the former, recursive concurrent updates match particularly well with quasi-Newton methods and their iterative approximation of the (inverse) Hessian as in standard BFGS implementations. Currently, however, there seems to be no standard Newton-type second-order routine that would match with sequential update in a computationally fast and efficient way such as to significantly outperform first-order methods. Finding such a routine is rather an open research problem. At this stage, we have employed efficient implementations, i.e. first-order gradient ascent for sequential update and a second-order concurrent update (GRAPE-BFGS). As expected from second-order versus first-order methods, at higher fidelities (here typically 90 – 99%), GRAPE-BFGS overtakes KROTOV. For reaching a fidelity in unitary gate synthesis of $1 - 10^{-4}$, GRAPE-BFGS is faster, in a number of instances even by more than one order of magnitude on average. Yet at lower qualities the computational speeds are not that different and sequential update typically has a (small) advantage.

By its flexibility, the DYNAMO framework answers a range of needs, reaching from quantum information processing to coherent spectroscopy. For the primary focus of this study, namely gate synthesis with high fidelities beyond the error-correction threshold of some 10^{-4} [85], fidelity requirements significantly differ from pulse-engineering for state-transfer, where often for the sake of robustness over a broad range of experimental parameters, some fidelity (say 5%) may readily be sacrificed. Thus for optimising robustness, sequential update schemes are potentially advantageous, while for gate synthesis sequential methods can be a good start, but for reaching high fidelities, we recommend to change to concurrent update. More precisely, since DYNAMO allows for efficient handover from one scheme to the other, this is our state-of-the-art recommendation.

On-going and future comparisons are expected to profit from this framework, e.g., when trying update modules with non-linear conjugate gradients [88, 89].

Research Perspectives

We have presented a first step towards establishing a “best of breed” toolset for quantum optimal control. It is meant to provide the platform for future improvements and follow-up studies, e.g., along the following lines: *Initial conditions:* Currently there is no systematic way how to choose good initial control vectors in a problem-adapted way. Scaling of initial conditions has been shown to translate into computational speeds differing significantly (i.e. up to an order of magnitude). — Yet, good guidelines for selecting initial controls are still sought for.

Second-order methods for sequential update: As has been mentioned, we have indications that sequential update methods are most efficient when matched to first-order gradient procedures. — Yet, this issue is subject of follow-up work.

Hybrid algorithms: We have focused on the two extremes of the update scheme spectrum: the sequential and the fully concurrent. — Yet, hybrid schemes which intelligently select the subset of time slices to update at each iteration, and dynamically decide on the number of steps and appropriate gradient-based stepping methodology for the inner loop may even achieve better results than the established two extremes. The success, however, depends on developing alternatives to BFGS matching with sequential update schemes (s.a.).

Control parametrisation methods: We have looked exclusively at piece-wise-constant discretisation of the control function in the time domain. — Yet, although also frequency-domain methods exist (e.g. [34]), there is both ample space to develop further methods and need for comparative benchmarking.

Algorithms for super-expensive goal functions: For many-body quantum systems, ascertaining the time-evolved state of the system requires extremely costly computational resources. — Yet, algorithms described in this manuscript all require some method of ascertaining the gradient, by finite differences if no other approach is available. Such requirements, however, are mal-adapted to super-expensive goal functions. Further research to discover new search algorithms excelling in such use cases is required.

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- [92] In view of future optimisation, however, note that our parallelised C++ version of GRAPE already uses faster methods based on Chebychev polynomials as described in [90, 91].

Table IV: Specification of Test Problems

Problem	Quantum System	Matrix Dimensions	No. of Time Slices	Final Time [1/J]	Target Gate
1	AB Ising-ZZ chain	4	30	2	CNOT
2	AB Ising-ZZ chain	4	40	2	CNOT
3	AB Ising-ZZ chain	4	128	3	CNOT
4	AB Ising-ZZ chain	4	64	4	CNOT
5	ABC Ising-ZZ chain	8	120	6	QFT
6	ABC Ising-ZZ chain	8	140	7	QFT
7	$ABCD$ Ising-ZZ chain	16	128	10	QFT
8	$ABCD$ Ising-ZZ chain	16	128	12	QFT
9	$ABCD$ Ising-ZZ chain	16	64	20	QFT
10	$ABCDE$ Ising-ZZ chain	32	300	15	QFT
11	$ABCDE$ Ising-ZZ chain	32	300	20	QFT
12	$ABCDE$ Ising-ZZ chain	32	64	25	QFT
13	C_4 Graph-ZZ	16	128	7	U_{CS}
14	C_4 Graph-ZZ	16	128	12	U_{CS}
15	NV-centre	4	40	2	CNOT
16	NV-centre	4	64	5	CNOT
17	$AAAAA$ Ising-ZZ chain	32	1000	125	QFT
18	$AAAAA$ Ising-ZZ chain	32	1000	150	QFT
19	$AAAAA$ Heisenberg-XXX chain	32	300	30	QFT
20	$A00$ Heisenberg-XXX chain	8	64	15	rand U
21	$AB00$ Heisenberg-XXX chain	16	128	40	rand U
22	driven spin-6 system	13	100	15	rand U
23	driven spin-3 system	7	50	5	rand U

A notation ABC means the spin chain consists of three spins that are addressable each by an individual set of x - and y -controls. We write $A0$ for a locally controllable spin A which is coupled to a neighbour 0 not accessible by any control field.

Table V: Test results obtained from 20 *unconstrained optimisations* (`fminunc` in MATLAB) for each problem of Tab. IV using the sequential or the concurrent-update algorithm. *Small initial pulse amplitudes* were used ($\text{mean}(u_{ini}) = 0$, $\text{std}(u_{ini}) = 1$).

Problem	Algorithm	Final Fidelity (mean/min/max)	Wall Time [min] (mean/min/max)	#Eigendecs/1000 (mean/min/max)	#Matrix Mults/1000 (mean/min/max)
1	conc.	0.9999 /0.9999/1.0000	0.02 /0.01/0.03	2.02 /1.35/2.94	38 /25/56
	seq.	0.9999 /0.9999/0.9999	0.19 /0.13/0.34	6.29 /4.36/11.68	88 /61/163
2	conc.	0.9999 /0.9999/1.0000	0.05 /0.03/0.08	2.68 /1.76/4.44	50 /33/84
	seq.	0.9999 /0.9999/0.9999	0.16 /0.11/0.27	5.43 /3.80/9.04	76 /53/126
3	conc.	0.9999 /0.9999/1.0000	0.05 /0.04/0.08	4.61 /3.46/7.04	85 /63/132
	seq.	0.9999 /0.9999/0.9999	0.07 /0.05/0.12	2.29 /1.56/4.12	32 /22/57
4	conc.	0.9999 /0.9999/1.0000	0.02 /0.01/0.02	1.70 /1.28/2.43	31 /23/45
	seq.	0.9999 /0.9999/0.9999	0.05 /0.03/0.11	1.72 /1.08/3.84	24 /15/54
5	conc.	0.9978 /0.9973/0.9990	7.19 /5.84/7.86	362 /310/367	9774 /8364/9917
	seq.	0.9973 /0.9918/0.9986	34 /22/58	1976 /1320/3292	35542 /23729/59209
6	conc.	0.9999 /0.9999/0.9999	0.85 /0.34/2.21	35 /17/76	954 /450/2050
	seq.	0.9999 /0.9999/0.9999	5.14 /1.14/18.72	310 /68/1143	5574 /1216/20554
7	conc.	0.9970 /0.9886/0.9999	9.42 /2.32/18.48	229 /63/391	8028 /2210/13679
	seq.	0.9945 /0.9825/0.9999	242 /50/491	3975 /1242/7753	87385 /27313/170455
8	conc.	0.9999 /0.9999/0.9999	2.90 /0.83/10.39	72 /21/275	2530 /735/9627
	seq.	0.9999 /0.9999/0.9999	16.11 /2.36/65.72	500 /89/2223	11002 /1953/48876
9	conc.	0.9999 /0.9999/0.9999	0.61 /0.33/0.92	20 /11/30	685 /381/1052
	seq.	0.9999 /0.9999/0.9999	4.83 /1.91/7.81	161 /63/259	3536 /1375/5696
10	conc.	0.9982 /0.9740/0.9999	376 /12/918	435 /82/917	18694 /3510/39442
	seq.	0.9959 /0.9661/0.9999	2591 /244/8458	13123 /1312/40136	341107 /34116/1043279
11	conc.	0.9999 /0.9991/0.9999	148 /11/1236	189 /71/919	8114 /3045/39519
	seq.	0.9998 /0.9988/0.9999	786 /72/4817	4041 /427/17767	105031 /11097/461821
12	conc.	0.9996 /0.9974/0.9999	62.22 /4.48/286.60	89 /22/192	3818 /942/8276
	seq.	0.9994 /0.9956/0.9999	284 /56/1842	987 /245/4563	25637 /6360/118491
13	conc.	0.9989 /0.9936/0.9999	5.20 /1.52/14.89	138 /41/390	4833 /1434/13634
	seq.	0.9759 /0.9373/0.9999	129.00 /6.39/439.92	4174 /215/15103	91773 /4719/332029
14	conc.	0.9999 /0.9999/0.9999	1.45 /0.70/2.62	35 /19/60	1235 /677/2089
	seq.	0.9999 /0.9999/0.9999	6.47 /1.76/16.06	219 /59/547	4813 /1292/12033
15	conc.	0.9999 /0.9999/1.0000	0.01 /0.00/0.01	0.90 /0.64/1.24	9.57 /6.67/13.30
	seq.	0.9999 /0.9999/1.0000	0.02 /0.01/0.04	1.76 /0.72/3.28	17.53 /7.16/32.64
16	conc.	0.9999 /0.9999/1.0000	0.01 /0.00/0.01	0.80 /0.70/1.28	8.19 /7.13/13.48
	seq.	0.9999 /0.9999/1.0000	0.01 /0.01/0.02	0.67 /0.51/1.54	6.64 /5.10/15.31
17	conc.	0.9999 /0.9999/0.9999	160 /27/357	684 /616/773	7516 /6767/8495
	seq.	0.9999 /0.9999/0.9999	2582 /1411/4638	16577 /11490/27082	165733 /114877/270766
18	conc.	0.9999 /0.9999/0.9999	88 /13/220	394 /286/620	4330 /3137/6811
	seq.	0.9999 /0.9999/0.9999	492 /247/1520	2954 /2434/3985	29535 /24335/39842
19	conc.	0.9999 /0.9999/0.9999	45.85 /8.49/213.95	170 /103/264	3896 /2354/6060
	seq.	0.9999 /0.9999/0.9999	128 /76/217	1124 /809/1490	17978 /12945/23822
20	conc.	0.9999 /0.9999/0.9999	0.06 /0.04/0.08	6.92 /4.80/9.47	76 /52/104
	seq.	0.9999 /0.9999/0.9999	0.45 /0.21/1.02	26 /15/43	258 /148/431
21	conc.	0.9999 /0.9999/0.9999	0.18 /0.16/0.20	8.56 /7.81/9.60	161 /146/180
	seq.	0.9999 /0.9999/0.9999	1.26 /0.82/2.76	39 /29/57	551 /410/804
22	conc.	0.9999 /0.9999/0.9999	0.96 /0.47/2.02	68 /42/105	750 /459/1154
	seq.***	0.9998 /0.9994/0.9999	407 /112/732	21692 /6473/30000	216483 /64599/299399
23	conc.	0.9999 /0.9999/0.9999	0.60 /0.24/1.64	53 /25/141	588 /279/1559
	seq.	0.9951 /0.9797/0.9995	39.03 /9.39/111.74	2992 /744/7163	29796 /7408/71343

*** Here the stopping conditions were changed for Fig. 3(d), so the data are no longer comparable to Tabs. VI and VII.

Table VI: Test results obtained from 20 *unconstrained optimisations* (`fminunc` in MATLAB) for each problem of Tab. IV using sequential or concurrent-update. *Higher initial pulse amplitudes* ($\text{mean}(u_{ini}) = 0$, $\text{std}(u_{ini}) = 10$) than in Tab. V were used.

Problem	Algorithm	Final Fidelity (mean/min/max)	Wall Time [min] (mean/min/max)	#Eigendecs/1000 (mean/min/max)	#Matrix Mults/1000 (mean/min/max)
1	conc.	0.9999 /0.9999/0.9999	0.04 /0.02/0.06	4.25 /2.61/6.60	80 /49/125
	seq.	0.9999 /0.9998/0.9999	1.54 /0.43/3.78	118 /33/289	1645 /459/4023
2	conc.	0.9999 /0.9999/0.9999	0.05 /0.02/0.08	5.39 /2.76/8.56	102 /52/162
	seq.	0.9999 /0.9999/0.9999	1.38 /0.42/3.28	109 /33/261	1520 /464/3635
3	conc.	0.9999 /0.9999/1.0000	0.07 /0.05/0.10	6.06 /4.35/8.45	113 /80/158
	seq.	0.9999 /0.9999/0.9999	0.22 /0.12/0.49	17.29 /9.73/38.53	242 /136/539
4	conc.	0.9999 /0.9999/1.0000	0.02 /0.01/0.03	2.50 /1.60/3.39	46 /29/63
	seq.	0.9999 /0.9999/0.9999	0.18 /0.05/0.54	13.79 /4.22/42.18	193 /59/589
5	conc.	0.9976 /0.9959/0.9986	6.97 /6.24/7.32	364 /362/370	9839 /9784/9995
	seq.	0.9969 /0.9952/0.9983	73 /51/105	4246 /2954/6021	76349 /53121/108271
6	conc.	0.9999 /0.9999/0.9999	2.23 /1.36/3.82	105 /60/180	2842 /1623/4860
	seq.	0.9999 /0.9999/0.9999	16 /11/32	935 /614/1866	16823 /11049/33567
7	conc.	0.9893 /0.9366/0.9999	15 /14/16	386 /385/387	13499 /13469/13563
	seq.	0.9928 /0.9444/0.9993	325 /129/730	8053 /4190/16630	177047 /92125/365595
8	conc.	0.9998 /0.9984/0.9999	9.86 /4.27/15.02	257 /110/386	9000 /3832/13495
	seq.	0.9990 /0.9851/0.9999	158 /43/645	3511 /1400/13269	77189 /30788/291716
9	conc.	0.9999 /0.9999/0.9999	2.81 /1.80/4.62	87 /57/142	3056 /2007/4982
	seq.	0.9996 /0.9995/0.9998	41 /22/104	1057 /693/2033	23223 /15223/44653
10	conc.	0.9978 /0.9834/0.9999	638 /91/1566	798 /402/944	34315 /17276/40590
	seq.	0.9995 /0.9974/0.9999	3213 /529/8282	16045 /6914/33844	417076 /179721/879708
11	conc.	0.9999 /0.9998/0.9999	449 /37/1165	613 /335/906	26342 /14386/38939
	seq.	0.9999 /0.9998/0.9999	1557 /863/2935	8408 /4895/14865	218564 /127232/386383
12	conc.	0.9984 /0.9948/0.9999	197 /16/416	196 /192/202	8426 /8273/8678
	seq.	0.9974 /0.9911/0.9990	883 /255/2060	4320 /1994/9522	112192 /51780/247266
13	conc.	0.9999 /0.9999/0.9999	2.65 /1.74/4.43	64 /47/107	2247 /1636/3729
	seq.	0.9999 /0.9999/0.9999	16.31 /9.63/31.65	520 /310/1040	11427 /6804/22872
14	conc.	0.9999 /0.9999/0.9999	1.48 /1.09/1.94	40 /33/48	1405 /1152/1676
	seq.	0.9999 /0.9999/0.9999	5.25 /3.90/6.50	166 /126/207	3654 /2772/4550
15	conc.	0.9999 /0.9999/1.0000	0.00 /0.00/0.01	0.55 /0.40/0.76	5.70 /4.02/8.00
	seq.	0.9999 /0.9999/1.0000	0.01 /0.01/0.02	0.75 /0.52/1.60	7.44 /5.17/15.92
16	conc.	0.9999 /0.9999/1.0000	0.00 /0.00/0.01	0.76 /0.58/1.22	7.73 /5.71/12.77
	seq.	0.9999 /0.9999/1.0000	0.01 /0.01/0.02	0.58 /0.45/1.15	5.77 /4.47/11.48
17	conc.	0.9999 /0.9999/0.9999	162 /28/320	616 /536/750	6768 /5887/8242
	seq.	0.9999 /0.9999/0.9999	1346 /763/2603	9238 /7502/13230	92361 /75005/132274
18	conc.	0.9999 /0.9999/0.9999	118 /24/309	522 /400/652	5736 /4391/7163
	seq.	0.9999 /0.9999/0.9999	897 /428/1152	6788 /5799/8207	67863 /57978/82054
19	conc.	0.9999 /0.9999/0.9999	41.77 /5.48/120.52	65 /58/71	1481 /1332/1636
	seq.	0.9999 /0.9999/0.9999	59 /32/89	460 /398/547	7354 /6362/8747
20	conc.	0.9998 /0.9991/0.9999	1.91 /0.51/6.98	139 /47/202	1529 /517/2225
	seq.	0.9980 /0.9879/0.9996	64 /29/103	3508 /2098/6647	34972 /20910/66265
21	conc.	0.9999 /0.9999/0.9999	1.50 /1.18/2.07	70 /53/96	1328 /1005/1818
	seq.	0.9998 /0.9998/0.9999	118 /84/164	4269 /2860/5791	59697 /39992/80980
22	conc.	0.9999 /0.9999/0.9999	0.58 /0.32/0.90	51 /29/74	563 /317/820
	seq.	0.9995 /0.9982/0.9998	81 /35/137	4128 /1981/6114	41194 /19771/61017
23	conc.	0.9999 /0.9999/0.9999	0.06 /0.05/0.07	7.58 /6.20/9.85	83 /68/108
	seq.	0.9999 /0.9999/0.9999	1.20 /0.59/2.24	93 /46/171	925 /458/1702

Table VII: Test results obtained from 20 *constrained optimisations* (`fmincon` in MATLAB) for each problem of Tab. IV using the sequential or the concurrent-update algorithm. *Small initial pulse amplitudes* were used ($\text{mean}(u_{ini}) = 0$, $\text{std}(u_{ini}) = 1$).

Problem	Algorithm	Final Fidelity (mean/min/max)	Wall Time [min] (mean/min/max)	#Eigendecs/1000 (mean/min/max)	#Matrix Mults/1000 (mean/min/max)
1	conc.	0.9999 /0.9999/1.0000	0.11 /0.02/0.26	1.43 /1.23/1.68	27 /23/31
	seq.	0.9999 /0.9999/0.9999	0.10 /0.04/0.22	6.17 /2.70/10.92	86 /38/152
2	conc.	0.9999 /0.9999/0.9999	0.05 /0.03/0.10	2.10 /1.64/2.52	39 /31/47
	seq.	0.9999 /0.9999/0.9999	0.08 /0.05/0.09	5.74 /4.04/6.96	80 /56/97
3	conc.	0.9999 /0.9999/1.0000	0.09 /0.08/0.13	4.49 /3.71/5.50	83 /68/102
	seq.	0.9999 /0.9999/0.9999	0.08 /0.03/0.15	5.13 /2.05/8.06	72 /29/113
4	conc.	0.9999 /0.9999/1.0000	0.03 /0.02/0.04	1.60 /1.34/1.98	29 /24/37
	seq.	0.9999 /0.9999/0.9999	0.03 /0.01/0.04	1.89 /1.02/2.75	26 /14/38
5	conc.	0.9877 /0.9322/0.9990	44 /24/67	364 /361/368	9828 /9759/9947
	seq.	0.9973 /0.9918/0.9986	34 /22/61	1976 /1320/3292	35542 /23729/59209
6	conc.	0.9999 /0.9999/0.9999	1.87 /0.73/3.61	24 /18/40	650 /473/1074
	seq.	0.9999 /0.9999/0.9999	5.34 /1.15/19.60	310 /68/1143	5574 /1216/20554
7	conc.	0.9958 /0.9808/0.9999	29.82 /5.74/69.99	244 /69/390	8552 /2411/13634
	seq.	0.9945 /0.9825/0.9999	123 /39/244	3978 /1242/7749	87443 /27313/170360
8	conc.	0.9999 /0.9999/0.9999	5.39 /2.08/20.83	49 /29/198	1697 /995/6925
	seq.	0.9999 /0.9999/0.9999	15.19 /2.66/67.58	500 /89/2223	11002 /1953/48876
9	conc.	0.9999 /0.9999/0.9999	1.21 /0.69/1.68	14.94 /8.19/21.06	521 /285/735
	seq.	0.9999 /0.9999/0.9999	4.90 /1.91/7.99	161 /63/259	3536 /1375/5696
10	conc.	0.9998 /0.9985/0.9999	281 /21/1753	355 /94/904	15251 /4052/38874
	seq.	0.9991 /0.9864/0.9999	1942 /122/12208	11549 /988/84232	300198 /25679/2189468
11	conc.	0.9999 /0.9999/0.9999	153.76 /7.80/1104.29	144 /68/566	6182 /2890/24346
	seq.	0.9998 /0.9988/0.9999	1141 /86/9848	6990 /427/74922	181706 /11097/1947465
12	conc.	0.9999 /0.9992/0.9999	76.27 /5.76/948.99	70 /22/194	3017 /936/8331
	seq.	0.9997 /0.9970/0.9999	1108 /39/5566	5054 /245/19200	131246 /6360/498598
13	conc.	0.9844 /0.9102/0.9999	13.91 /2.49/75.62	120 /27/398	4189 /950/13926
	seq.	0.9759 /0.9373/0.9999	128.25 /6.64/454.86	4174 /215/15103	91773 /4719/332029
14	conc.	0.9973 /0.9867/0.9999	7.47 /2.06/14.20	49 /29/80	1720 /1000/2801
	seq.	0.9999 /0.9999/0.9999	6.58 /1.77/16.61	219 /59/547	4813 /1292/12033
15	conc.	0.9999 /0.9999/1.0000	0.05 /0.02/0.10	0.71 /0.52/0.92	7.49 /5.35/9.77
	seq.	0.9999 /0.9999/1.0000	0.02 /0.01/0.04	1.76 /0.72/3.28	17.53 /7.16/32.64
16	conc.	0.9999 /0.9999/1.0000	0.04 /0.01/0.07	0.96 /0.77/1.34	9.99 /7.83/14.19
	seq.	0.9999 /0.9999/1.0000	0.01 /0.01/0.02	0.67 /0.51/1.54	6.64 /5.10/15.31
17	conc.	0.9999 /0.9999/0.9999	531 /58/1443	1224 /1032/1551	13454 /11344/17054
	seq.	0.9999 /0.9999/0.9999	2284 /1054/3898	16774 /11490/27294	167710 /114877/272885
18	conc.	0.9999 /0.9999/0.9999	157 /26/754	574 /530/655	6300 /5821/7196
	seq.	0.9999 /0.9999/0.9999	386 /175/690	2953 /2434/3985	29524 /24335/39842
19	conc.	0.9999 /0.9999/0.9999	105 /16/335	166 /141/186	3807 /3244/4273
	seq.	0.9999 /0.9999/0.9999	143 /64/328	1130 /996/1465	18064 /15925/23433
20	conc.	0.9999 /0.9999/0.9999	0.53 /0.12/1.14	5.15 /4.16/6.91	56 /45/76
	seq.	0.9999 /0.9999/0.9999	0.45 /0.23/0.77	30 /16/51	302 /160/511
21	conc.	0.9999 /0.9999/0.9999	0.49 /0.36/0.89	9.53 /9.09/10.37	179 /171/195
	seq.	0.9999 /0.9999/0.9999	1.39 /0.79/3.80	39 /29/57	551 /410/804
22	conc.	0.9999 /0.9999/0.9999	5.34 /2.39/8.03	131 /93/193	1444 /1026/2128
	seq.	0.9991 /0.9983/0.9995	108 /59/386	4702 /3317/6780	46924 /33106/67669
23	conc.	0.9999 /0.9999/0.9999	2.26 /0.42/9.57	38 /13/83	420 /148/913
	seq.	0.9951 /0.9797/0.9995	37.38 /9.40/97.52	2991 /744/7163	29786 /7408/71343

VI. APPENDIX

A. Exact Gradients (Eqn. (24))

For deriving the gradient expression in Eqn. (24), we follow [70, 71]. Note that by

$$\begin{aligned} \frac{\partial X}{\partial u_j} &= \frac{\partial}{\partial u} \exp\{-i\Delta t(H_d + (u_j + u)H_j + \sum_{\nu \neq j} u_\nu H_\nu)\} \Big|_{u=0} \\ &= \frac{\partial}{\partial u} \exp\{-i\Delta t(H_u + uH_j)\} \Big|_{u=0} \end{aligned} \quad (60)$$

one may invoke the spectral theorem in a standard way and calculate matrix functions via the eigendecomposition. For an arbitrary pair of *Hermitian* (non-commuting) matrices A, B and $x \in \mathbb{R}$, take $\{|\lambda_\nu\rangle\}$ as the orthonormal eigenvectors to the eigenvalues $\{\lambda_\nu\}$ of A to obtain the following straightforward yet lengthy series of identities

$$\begin{aligned} D &= \langle \lambda_l | \frac{\partial}{\partial x} e^{A+xB} | \lambda_m \rangle \Big|_{x=0} \\ &= \langle \lambda_l | \frac{\partial}{\partial x} \sum_{n=0}^{\infty} \frac{1}{n!} (A + xB)^n | \lambda_m \rangle \Big|_{x=0} \\ &= \langle \lambda_l | \sum_{n=0}^{\infty} \frac{1}{n!} \sum_{q=1}^n (A + xB)^{q-1} B (A + xB)^{n-q} | \lambda_m \rangle \Big|_{x=0} \\ &= \langle \lambda_l | \sum_{n=0}^{\infty} \frac{1}{n!} \sum_{q=1}^n A^{q-1} B A^{n-q} | \lambda_m \rangle \\ &= \sum_{n=0}^{\infty} \frac{1}{n!} \sum_{q=1}^n \lambda_l^{q-1} \langle \lambda_l | B | \lambda_m \rangle \lambda_m^{n-q} \\ &= \langle \lambda_l | B | \lambda_m \rangle \sum_{n=0}^{\infty} \frac{1}{n!} \sum_{q=1}^n \lambda_l^{q-1} \lambda_m^{n-q} \end{aligned} \quad (61)$$

already explaining the case $\lambda_l = \lambda_m$, while for $\lambda_l \neq \lambda_m$ we have

$$\begin{aligned} D &= \langle \lambda_l | B | \lambda_m \rangle \sum_{n=0}^{\infty} \frac{1}{n!} \lambda_m^{n-1} \sum_{q=1}^n \left(\frac{\lambda_l}{\lambda_m} \right)^{q-1} \\ &= \langle \lambda_l | B | \lambda_m \rangle \sum_{n=0}^{\infty} \frac{1}{n!} \lambda_m^{n-1} \frac{(\lambda_l/\lambda_m)^n - 1}{(\lambda_l/\lambda_m) - 1} \\ &= \langle \lambda_l | B | \lambda_m \rangle \sum_{n=0}^{\infty} \frac{1}{n!} \frac{\lambda_l^n - \lambda_m^n}{\lambda_l - \lambda_m} \\ &= \langle \lambda_l | B | \lambda_m \rangle \frac{e^{\lambda_l} - e^{\lambda_m}}{\lambda_l - \lambda_m} . \end{aligned} \quad (62)$$

An analogous result holds for skew-Hermitian iA, iB . So substituting $A \mapsto -i\Delta t H_u$ and $xB \mapsto -i\Delta t u H_j$ as well as $\lambda_\nu \mapsto -i\Delta t \lambda_\nu$ for $\nu = l, m$ while keeping the eigenvectors $|\lambda_\nu\rangle$ readily recovers Eqn. (24). Note that we have explicitly made use of the orthogonality of eigenvectors

to different eigenvalues in Hermitian (or more generally *normal*) matrices A, B . Hence in generic open quantum systems with a non-normal Lindbladian, there is no such simple extension for calculating exact gradients.

B. Standard Settings in a Nutshell

For convenience, here we give the details for six standard tasks of optimising state transfer or gate synthesis. The individual steps give the key elements of the core algorithm in Sec. IID and its representation as a flow chart.

Task 1: *Approximate Unitary Target Gate up to Global Phase in Closed Systems*

Define boundary conditions $X_0 := \mathbf{1}$, $X_{M+1} := U_{\text{target}}^\dagger$; fix final time T and digitisation M so that $T = M \cdot \Delta t$.

- (a) set initial control amplitudes $u_j^{(0)}(t_k) \in \mathcal{U} \subseteq \mathbb{R}$ for all times t_k with $k \in \mathcal{T}^{(0)} := \{1, 2, \dots, M\}$;
- (b) exponentiate $U_k = e^{-i\Delta t H(t_k)}$ for all $k \in \mathcal{T}^{(r)}$ with $H_k := H_d + \sum_j u_j(t_k) H_j$;
- (c) calculate forward-propagation $U_{k:0} := U_k \cdot U_{k-1} \cdots U_1 \cdot U_0$
- (d) calculate back-propagation $\Lambda_{M+1:k+1}^\dagger := U_{\text{tar}}^\dagger \cdot U_M \cdot U_{M-1} \cdots U_{k+1}$
- (e) evaluate fidelity $f = |g|$, where $g := \frac{1}{N} \text{tr} \{ \Lambda_{M+1:k+1}^\dagger U_{k:0} \} = \frac{1}{N} \text{tr} \{ U_{\text{tar}}^\dagger U_{M:0} \}$ and stop if $f \geq 1 - \varepsilon_{\text{threshold}}$ or iteration $r > r_{\text{limit}}$.
- (f) evaluate gradients for all $k \in \mathcal{T}^{(r)}$ $\frac{\partial f(U(t_k))}{\partial u_j} = \frac{1}{N} \text{Re tr} \{ e^{-i\phi_g} \cdot \Lambda_{M+1:k+1}^\dagger \left(\frac{\partial U_k}{\partial u_j} \right) U_{k-1:0} \}$ with $\frac{\partial U_k}{\partial u_j}$ of Eqn. (24) and $e^{-i\phi_g} := g^*/|g|$;
- (g) update amplitudes for all $k \in \mathcal{T}^{(r)}$ by quasi-Newton $u_j^{(r+1)}(t_k) = u_j^{(r)}(t_k) + \alpha_k \mathbf{Hess}_k^{-1} \frac{\partial f(X(t_k))}{\partial u_j}$ or other methods (as in the text);
- (h) while $\frac{\partial f_k}{\partial u_j} > f'_{\text{limit}}$ for some $k \in \mathcal{T}^{(r)}$ re-iterate; else re-iterate with new set $\mathcal{T}^{(r+1)}$.

Comments: Algorithmic scheme for synthesising a unitary gate $U(T)$ such as to optimise the gate fidelity $f := |\frac{1}{N} \text{tr} \{ U_{\text{target}}^\dagger U(T) \}|$. This setting automatically absorbs global phase factors as immaterial: tracking for minimal times T_* to realise U_{target} up to an undetermined phase automatically gives a $e^{i\phi_*} U_{\text{target}} \in SU(N)$ of fastest realisation.

Task 2: Approximate Unitary Target Gate Sensitive to Global Phase in Closed Systems

Fix boundary conditions $X_0 := \mathbb{1}$, $X_{M+1} := e^{-i\phi} U_{\text{target}}^\dagger$ by choosing global phase to ensure $\det(e^{i\phi} U_{\text{target}}) = +1$ so that $e^{i\phi} U_{\text{target}} \in SU(N)$; there are N such choices [12]; fix final time T and digitisation M so $T = M \cdot \Delta t$.

(a) through (d) as in Task 1.

(e) evaluate fidelity

$$f = \frac{1}{N} \text{Re tr} \{ \Lambda_{M+1:k+1}^\dagger U_{k:0} \} = \frac{1}{N} \text{Re tr} \{ U_{\text{tar}}^\dagger U_{M:0} \}$$

and stop if $f \geq 1 - \varepsilon_{\text{threshold}}$ or iteration $r > r_{\text{limit}}$.

(f) evaluate gradients for all $k \in \mathcal{T}^{(r)}$

$$\frac{\partial f(U(t_k))}{\partial u_j} = \frac{1}{N} \text{Re tr} \{ \Lambda_{M+1:k+1}^\dagger \left(\frac{\partial U_k}{\partial u_j} \right) U_{k-1:0} \} \quad \text{with} \quad \frac{\partial U_k}{\partial u_j} \text{ of Eqn. (24);}$$

(g) and (h) as in Task 1.

Comments: Algorithmic scheme for synthesising a unitary gate $U(T)$ in closed quantum systems such as to optimise the gate fidelity $f := \frac{1}{N} \text{Re tr} \{ e^{-i\phi} U_{\text{target}}^\dagger U(T) \}$. This setting is sensitive to global phases ϕ that have to be specified in advance. *Warning:* whenever drift and control Hamiltonians operate on different time scales, the minimal time T_* required to realise $e^{i\phi} U_{\text{target}} \in SU(N)$ will typically and significantly depend on ϕ as demonstrated in [12], a problem eliminated by Task 1.

Task 3: Optimise State Transfer between Pure-State Vectors

Define boundary conditions $X_0 := |\psi_0\rangle$, $X_{M+1}^\dagger := |\psi\rangle_{\text{target}}$; fix final time T and digitisation M so that $T = M \cdot \Delta t$.

(a) set initial control amplitudes $u_j^{(0)}(t_k) \in \mathcal{U} \subseteq \mathbb{R}$

(b) exponentiate $U_k = e^{-i\Delta t H(t_k)}$ for all $k \in \mathcal{T}^{(r)}$ with $H_k := H_d + \sum_j u_j(t_k) H_j$;

(c) calculate forward-propagation
 $|\psi_0(t_k)\rangle := U_k \cdot U_{k-1} \cdots U_1 |\psi_0\rangle$

(d) calculate back-propagation
 $\langle \psi_{\text{tar}}(t_k) | := \langle \psi_{\text{tar}} | \cdot U_M \cdot U_{M-1} \cdots U_{k+1}$

(e) evaluate fidelity f , where

$$f := \text{Re} \langle \psi_{\text{tar}}(t_k) | \psi_0(t_k) \rangle = \text{Re} \langle \psi_{\text{tar}} | (U_M \cdots U_k \cdots U_1 | \psi_0 \rangle)$$

and stop if $f \geq 1 - \varepsilon_{\text{threshold}}$ or iteration $r > r_{\text{limit}}$.

(f) evaluate gradients for all $k \in \mathcal{T}^{(r)}$

$$\frac{\partial f(U(t_k))}{\partial u_j} = \text{Re} \langle \psi_{\text{tar}} | (U_M \cdots U_{k+1} \left(\frac{\partial U_k}{\partial u_j} \right) U_{k-1} \cdots U_1 | \psi_0 \rangle)$$

again with $\frac{\partial U_k}{\partial u_j}$ of Eqn. (24);

(g) update amplitudes for all $k \in \mathcal{T}^{(r)}$ by quasi-Newton $u_j^{(r+1)}(t_k) = u_j^{(r)}(t_k) + \alpha_k \text{Hess}_k^{-1} \frac{\partial f(X(t_k))}{\partial u_j}$ or other methods (as in the text);

(h) while $\frac{\partial f_k}{\partial u_j} > f'_{\text{limit}}$ for some $k \in \mathcal{T}^{(r)}$ re-iterate; else re-iterate with new set $\mathcal{T}^{(r+1)}$.

Comments: Algorithmic scheme for optimising (pure) state-to-state transfer in closed quantum systems. This setting is sensitive to global phase ϕ in $e^{i\phi} |\psi\rangle$ that has to be specified in advance.

Task 4: Optimise State Transfer between Density Operators in Closed Systems

Define boundary conditions $X_0 := \rho_0$, $X_{M+1} := \rho_{\text{target}}^\dagger$; fix final time T and digitisation M so that $T = M \cdot \Delta t$.

(a) and (b) as in Tasks 1 through 3.

(c) calculate forward-propagation

$$\rho_0(t_k) := U_k U_{k-1} \cdots U_1 \rho_0 U_1^\dagger \cdots U_{k-1}^\dagger U_k^\dagger$$

(d) calculate back-propagation

$$\rho_{\text{tar}}^\dagger(t_k) := U_{k+1}^\dagger \cdots U_{M-1}^\dagger U_M^\dagger \rho_{\text{tar}}^\dagger U_M U_{M-1} \cdots U_{k+1}$$

(e) evaluate fidelity f with normalisation $c := \|\rho_{\text{tar}}\|_2^2$
 $f := \frac{1}{c} \text{Re tr} \{ \rho_{\text{tar}}^\dagger(t_k) \cdot \rho_0(t_k) \}$
and stop if $f \geq 1 - \varepsilon_{\text{threshold}}$ or iteration $r > r_{\text{limit}}$.

(f) evaluate gradients for all $k \in \mathcal{T}^{(r)}$

$$\frac{\partial f(U(t_k))}{\partial u_j} = \frac{1}{c} \text{Re} \left(\text{tr} \left\{ \rho_{\text{tar}}^\dagger(t_k) \left(\frac{\partial U_k}{\partial u_j} \right) \rho_0(t_{k-1}) U_k^\dagger \right\} + \text{tr} \left\{ \rho_{\text{tar}}^\dagger(t_k) U_k \rho_0(t_{k-1}) \left(\frac{\partial U_k}{\partial u_j} \right) \right\} \right) \quad \text{with} \quad \frac{\partial U_k}{\partial u_j} \text{ of Eqn. (24);}$$

(g) and (h) as in Tasks 1 through 3;

Comments: Algorithmic scheme for optimising state-to-state transfer of density operators in closed quantum systems.

Task 5: Approximate Unitary Target Gate by Quantum Map in Open Markovian Systems

Define boundary conditions $X_0 := \mathbb{1}$, $X_{M+1} := \hat{U}_{\text{target}}^\dagger$; fix final time T and digitisation M so that $T = M \cdot \Delta t$.

(a) set initial control amplitudes $u_j^{(0)}(t_k) \in \mathcal{U} \subseteq \mathbb{R}$ for all times t_k with $k \in \mathcal{T}^{(0)} := \{1, 2, \dots, M\}$;

(b) exponentiate $X_k = e^{-i\Delta t \hat{H}(t_k) + \Gamma}$ for all $k \in \mathcal{T}^{(r)}$ with $\hat{H}_k := \hat{H}_0 + \sum_j u_j(t_k) \hat{H}_j$;

(c) calculate forward-propagation

$$X_{k:0} := X_k \cdot X_{k-1} \cdots X_1 \cdot (X_0 = \mathbb{1});$$

(d) calculate back-propagation

$$\Lambda_{M+1:k+1}^\dagger := \hat{U}_{\text{tar}}^\dagger \cdot X_M \cdot X_{M-1} \cdots X_{k+1}$$

(e) evaluate fidelity

$$f = \frac{1}{N^2} \text{Re tr} \{ \Lambda_{M+1:k+1}^\dagger X_{k:0} \} = \frac{1}{N^2} \text{Re tr} \{ \widehat{U}_{\text{tar}}^\dagger X_{M:0} \}$$

and stop if $f \geq 1 - \varepsilon_{\text{threshold}}$ or iteration $r > r_{\text{limit}}$.
 $\frac{\partial f(X(t_k))}{\partial u_j} \approx \frac{-\Delta t}{N^2} \text{Re tr} \{ \Lambda_{M+1:k+1}^\dagger (i\widehat{H}_{u_j} + \frac{\partial \Gamma}{\partial u_j}) X_{k:0} \}$

(g) update amplitudes for all $k \in \mathcal{T}^{(r)}$ by quasi-Newton
 $u_j^{(r+1)}(t_k) = u_j^{(r)}(t_k) + \alpha_k \mathbf{Hess}_k^{-1} \frac{\partial f(X(t_k))}{\partial u_j}$ or other
 methods (as in the text);

(h) while $\|\frac{\partial f_k}{\partial u_j}\| > f'_{\text{limit}}$ for some $k \in \mathcal{T}^{(r)}$ re-iterate;
 else re-iterate with new set $\mathcal{T}^{(r+1)}$.

Comments: General algorithmic scheme for synthesising quantum maps $X(T)$ at fixed time T with optimised the gate fidelity $f := \frac{1}{N^2} \text{Re tr} \{ \widehat{U}_{\text{target}} X(T) \}$ in open dissipative quantum systems. $X(t)$ denote Markovian quantum maps generated in step 1.

Task 6: Optimise State Transfer between Density Operators in Open Systems

Define boundary conditions by vectors in Liouville space $X_0 := \text{vec}(\rho_0)$ and $X_{\text{tar}}^\dagger := \text{vec}^t(\rho_{\text{target}}^\dagger)$; fix final time T and digitisation M so that $T = M \cdot \Delta t$.

(a) and (b) as in Task 5.

(c) calculate forward-propagation
 $X_{k:0} := X_k \cdot X_{k-1} \cdots X_1 \cdot \text{vec}(\rho_0)$;

(d) calculate back-propagation
 $\Lambda_{M+1:k+1}^\dagger := \text{vec}^t(\rho_{\text{tar}}^\dagger) \cdot X_M \cdot X_{M-1} \cdots X_{k+1}$

(e) evaluate fidelity
 $f = \frac{1}{N} \text{Re}[\text{tr}] \{ \Lambda_{M+1:k+1}^\dagger X_{k:0} \} = \frac{1}{N} \text{Re}[\text{tr}] \{ \widehat{X}_{\text{tar}}^\dagger X_{M:0} \}$
 and stop if $f \geq 1 - \varepsilon_{\text{threshold}}$ or iteration $r > r_{\text{limit}}$.

(f) approximate gradients for all $k \in \mathcal{T}^{(r)}$
 $\frac{\partial f(X(t_k))}{\partial u_j} \approx \frac{-\Delta t}{N} \text{Re tr} \{ \Lambda_{M+1:k+1}^\dagger (i\widehat{H}_{u_j} + \frac{\partial \Gamma}{\partial u_j}) X_{k:0} \}$

(g) and (h) as in Task 5.

Comments: Algorithmic scheme for optimising state transfer between density operators in open Markovian quantum systems, where the representation in Liouville space is required. So Task 6 can be seen as the rank-1 version of Task 5.